

BY-LAWS

I. VOTING RULES

1. To be eligible to vote on the selection of the executive board, an individual must attend 50% of the General Membership meetings from the prior year.
2. Open executive board positions not filled by regular election will be filled by appointment from the President and approval by the executive board.

II. RULES FOR SELECTING LITTLE LEAGUE MANAGERS

1. All managers will be selected by the President and approved by the Executive Board, under the following consideration:
 - a) The candidate must have demonstrated knowledge of the game and ability to teach the players, and attended work parties and league meetings on a regular basis. A candidate's longevity in the league and consecutive years in the league will also be considered albeit no manager has tenure.
2. All decisions by the Executive Board are final.

III. PLAYING RULES

ALL DIVISIONS

1. All rules as set forth in the "Official Rules and Regulations" Little League Rule Book will be adhered to.
2. Children under 16 are not allowed in the concession stands or the press box unless they are working as announcer.
3. The team roster and line-up must be ready to hand to the official scorer and opponents by the time which the game is scheduled to begin.
4. The team roster must carry the first name, last name and jersey number of every child. If a child is absent, the roster should note it.
5. All divisions will wear BLACK pants as part of their uniform for Regular season play and WHITE pants for All Stars.
6. Children are not be allowed to throw bats, helmets, or in any way be unsportsmanlike, and should be reprimanded if this occurs.
7. Children will not be allowed to eat food or have soda in the dugout, sunflower seeds are allowed per team manager's discretion.
8. In case of a dispute, only the designated manager appointed prior to the game will be allowed to the foul line.
9. Any child who is absent for two games or three practice sessions in a row, without notifying his manager or coaches, will be subject to suspension, after the approval of the Executive Board.

10. Both teams shall be responsible to see that all equipment including field equipment is put in their proper places **before and after** each game. Both are also responsible to close up the clubhouse, concession stand and equipment sheds when the final game is over.
11. All games will be scheduled to start no later than 6:00 p.m. on weeknights. All pre-game practice must be completed by 5:30 p.m. No inning shall be allowed to commence after 8:00 p.m. on a school night.
12. No on deck batter will be allowed out of the dugout.
13. Any child caught destroying Little League property will be subject to immediate dismissal from RC Little League on approval of the Executive Board.
14. Any manager or coach displaying unsportsmanlike conduct will be subject to disciplinary action by the RC Little League Board. Ejection from a second game during the season shall result in a 2 game suspension and a meeting with the Executive Board. Any suspension is from attendance at RC Little League properties for the next scheduled game or games.
15. All postponed games will be rescheduled by the Division VP and will be coordinated with the managers of the two teams. The Division VP will then provide the rescheduled information to the League Information Officer to post to the website.
16. Once assigned to a team, children will not be allowed to shuffle from team to team, or division to division, unless the Executive Board approves.
17. All protests must be in writing and presented to the President and Division Vice President within twenty-four hours.
18. Each team is allowed one manager, two coaches and a scorekeeper. The T-Ball division will be allowed additional coaches on the field.
19. Prior to the regular season, all managers must sign a sheet which states he has received, read, and understands the playing rules. They are then responsible to inform their coaches.
20. There shall be no practices held before 11:00 am on Saturdays for the purpose of work details.
21. All players are to remain within the confines of the playing field during the game, except when excused by the Manager.
22. There shall be no waving of the rules without Executive Board approval.
23. All new registrants from seven to twelve years of age, as determined by Little League Rules, will be informed at the time of registration that they must attend tryouts in order to play RC Little League Baseball. Ten year olds wishing to play in the Major division that have not played in the Minor division must also tryout.
24. All twelve year olds shall play in the Major division unless they are excused by the Executive Board for a justifiable reason.
25. Returnee's must play one year in the Minor division. Twelve year olds exempt.
26. 10 Run Rule - If after 3½ innings of play a team is losing by 10 runs or more they may concede the game.
27. At the first sign of lightening, play shall be suspended at the determination of the Umpire/Manager. Play will be resumed only when determined it is safe to play by the Umpire/Manager, in accordance with Little League Inc., Lightning Safety Guidelines.
28. A continuous batting order will be used for all play.

MAJORS DIVISION ONLY

1. The dugout gate is to remain closed during the course of game. **ALL** managers, coaches and players not occupying a playing position on the field are to remain in the dugout during game.
2. The official book and pitch count will be maintained by the announcer/scorekeeper. The scorekeeper is responsible for notifying the League Information Officer with the results of the game. The scorekeeper is also responsible for contacting any newspaper as determined with the results of the game.
3. There is no 2 Hour Rule in Majors only.
4. Dropped 3rd strike is in effect per Little League Rules.
5. There is (NO) 5 Run Per Inning Mercy Rule in Majors only.

MINORS DIVISION ONLY

The minors will follow all Major rules except as describe below:

1. A player who has attained the League age of twelve is not eligible to pitch. Refer to Little League Rule VI- Note: Minors.
2. 2 Hour Rule – No new inning will be started after 2 hours after the start of a game.
3. There (IS) a 5 Run Per Inning Mercy Rule.
4. Dropped 3rd strike is NOT in effect for this division.

FARM DIVISION ONLY

1. No eleven year olds shall be allowed to play in the Farm division.
2. Bunting is not allowed.
3. Players cannot steal. Players can only advance when there is a batted ball.
4. Managers are the only persons allowed outside the dugout during play.
5. Pitching plate will be forty feet from home plate.
6. After four balls has been pitched to a batter by the pitcher, Coaches will pitch to the batter until the ball is either put into play or there is a strikeout.
7. Infield fly rule is not applicable.
8. 2 Hour Rule – No new inning shall be started after 1 hour 45 minutes from the start of the game. At 2 hours 15 minutes the game will stop immediately and the score will revert to the prior completed innings score.
9. There (IS) a 5 Run Per Inning Mercy Rule.

INSTRUCTIONAL/MODIFIED DIVISION ONLY

1. The purpose of the Instructional division will be to develop 2nd year players graduating from T-ball and any 8yr old that has never played organized baseball.

2. If batter is put out at first base or runner is forced out, he/she must return to the dugout, (close plays go to the runner). Players may only advance one base, except on balls hit to the outfield, in which case the players may advance two bases.
3. Ball must pass the dead ball radius otherwise it is considered a foul ball.
4. A ball hit cleanly over the fence in fair territory constitutes a "Home Run". All base runners advance to home plate.
5. No score will be maintained throughout the game to determine a win/loss status.
6. Players should be moved to different defensive positions during subsequent innings to allow for an equal mix of infield time.
7. Coaches will pitch to the batter until the ball is either put into play or there is a strikeout.
8. The side will be retired when 3 defensive outs including strikeouts are made or the complete lineup has batted.

T-BALL DIVISION ONLY

1. T-ball will be for first time players to RC Little League ages 4 -6 or second year players who need additional development.
2. T-ball will follow the new T-ball program created in 2013 as put forth on the Little League website, LittleLeague.org.

IV. RULES FOR ALL-STARS

1. Each All-Star Committee shall be chaired by the President, Division VP and Player Agent. Every manager shall be a member of their respective division.
2. All-Star team roster sizes:
 - a. Every All-star team shall have at least 12 players with no alternates.
 - b. The players that receive unanimous votes will automatically be on the All Star team. The Managers and Committee will then discuss the players with the next highest amount of votes and re-vote for the remaining players up to 10 players. The All Star Manager will pick the remaining 2 players based on the needs of the team selected.
3. Each manager should submit an All-Star list consisting of twelve players to the All Star Manager.
4. All-star players must be available for practice for the two weeks prior to the tournament and through the completion of the team's tournament play.
5. Any child who is absent for two games or three practice sessions, without notifying his manager or coaches, will be subject to removal, after the approval of the Executive Board.

V. RULES TO FOLLOW IN DRAFTING PLAYERS

1. Rules on selection of players for all divisions at the beginning of the season:

MAJORS/MINORS/FARM

The selection shall be as follows - Each manager shall draw a number and then the draft will commence, the last pick of the first round shall have the first pick of the second round.

For example for six teams:

- 1st (#1) number drawn to have first pick
- 2nd number drawn to have second pick
- 3rd number drawn to have third pick
- 4th number to have fourth pick
- 5th number to have fifth pick
- 6th number to have sixth pick
- 6th number to have seventh pick
- 5th number to have eighth pick and continue on in that procedure

INSTRUCTIONAL / T-BALL

- The remaining players shall be selected by random distribution of names. Each manager shall draft an equal number of each age bracket.

2. If a player is not able to play two consecutive games, his/her name shall be submitted to the Executive board and they shall decide what action will be taken. If the Executive Board allows a manager to draft from a lower division, the draft must take place immediately and the new player shall be playing with the new team no later than the third scheduled game from the date of notification. If a child is drafted, he must go to the higher division. If he refuses to go, he will not be eligible to be drafted up for the rest of the current playing year and will not be eligible for All-Star competition.

3. Exceptions to the rules are made only when a child has been legally excused by the President, prior to the draft, or when a child moves into the area after the teams have been made up.