

2019 Fall Ball Rules

The TLL Ground Rules should be used for all fall season games. There are a few exceptions below.

1. Field Set-up and breakdown is required participation by both teams:
2. Home team prepares the field prior to the start of each game (ie: chalk lines, get bases out of shed, etc.) and provides 2 game balls to the umpire,
3. Visitor team preps the field for next game (ie: rakes the pitching mound/home plate/drags the field) if it's the last game of the day place the bases in the shed, the more helping hands the faster it gets done.
4. Last game of day clean-up is mandatory. Each team on the final game of the day is required to clean up their side of the field and stands.
5. Each team must clean out dugout, trash cans and stands and take trash to the dumpster.
6. There will be 1 MOD Supervisor assigned each Sunday who is responsible for the training facility, closing up the TLL facilities and all regular MOD duties.
7. Failure to participate in final clean up will result in discipline from TLL Board of Directors.
8. Managers are responsible for behavior of players AND fans also the cleaning of dugouts AND stands. No Sunflower seeds in dugout or field.
9. There is a hard stop for game times for all games:
 - a. Major/Minor/Training - 1 hour 45 minutes
 - b. Farm - 90 minutes
 - c. T-ball - 60 minutes
10. In the event of darkness the umpire has the right to call the game for player safety.
11. All divisions bat the whole line up.
12. 5/8 run mercy rule each inning (except T-ball) when the 5th run scores finish the play and then change sides.
13. 2 innings MAX pitching rule in effect per game in the upper divisions. Once a pitcher is pulled he cannot re-enter as a pitcher in the same game (if a doubleheader is scheduled a player can pitch 2 inning per game).
14. Catchers cannot pitch if they catch more than 3 innings per game. (major/minor/training)
15. No player will sit 2 innings consecutively. (Farm/Training/Minor/Major)
16. T-Ball - all players are on the field (no catcher)
17. Drop third strike rule is ONLY in effect in the Major division.
18. Majors pitching mound will be 50 feet and the bases will be 70 feet, with lead-offs.
19. No head first slides into base.(only allowed when runner is on base going back to his unoccupied base to avoid being thrown out)
20. No pinch runners (except when runner is assigned as a catcher or pitcher in the next inning and the team at bat has 2 outs. The last out is the runner for catcher or pitcher). A courtesy runner will be allowed for the catcher, regardless of the number of outs. If all This rule is to help expedite the start of the next half inning and warm up the pitcher.
21. Standard Little League approved bats only (using new bat rules as set forth by Little League International).
 - a. Both 2 1/4 and 2 5/8 barrels are approved for fall league & must have the USA Baseball stamp or sticker.
22. Stealing is allowed in Training, Minors and Majors
 - a. Lead offs are ONLY allowed in the major division.
 - b. Majors only - 1 warning will be granted for balks per pitcher each game. No balks in other divisions.

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23. Stealing in the Training division is limited to 2nd base for first half of season, 3rd base opens up for the 2nd half of the season.
24. Stealing in the Training division is limited to 2nd base and 3rd base in the 2nd half of season.
25. Bunting is allowed in Minors and Majors
26. Bunting for Training can start in 2nd half of season.
27. No on deck batters at all times. All players must stay in dugout. Except for the 1st batter at the start of the inning.
28. No weighted bats, doughnut weights and hitting sticks allowed.
29. No metal cleats allowed.
30. No makeup games for rain outs or forfeits.
31. To avoid forfeits, recruit players from other teams in the same division as outfielders. They must bat last in the lineup & play in the outfield.
32. If you plan to forfeit the game due to a lack of 8 players, call the Chief Umpire (310) 734-1956 x710 at least 4 hours prior to the start, so the umpire can be canceled.
33. No protests, the umpire's call stands on field and will not be over turned.
34. Code of conduct is in effect while on TLL property. (Discipline will be resolved by the TLL Board Members).

These rules are to keep the game moving forward, we need to remember this is a training and development league to strengthen the players for the upcoming spring season.

Thank you,

TLL Board of Directors