

# **Hyde Park / Pleasant Valley / Taconic / Town Poughkeepsie Little League 2017 Interleague Rules**

## **Hyde Park LL**

League President: Dean Pacchiana – 845-891-4536 – deanpacc@yahoo.com

Commissioners:

Majors – Wayne Belcher – 845-206-5016 – moosch904@gmail.com

Minors – Keith Hartwell - 914-388-1344 - kguns1@yahoo.com

Hotline – 845-431-6906 – www.HydeParkLL.org

## **Pleasant Valley LL**

League President: Karl Sprauer – 845-264-0934 – slka765@gmail.com

Baseball VP: Chris Whitten – 914-456-2781 – chrswritten@gmail.com

## **Taconic LL**

League President: Michael Denatale – 845-234-1947 – mdenataleny@hotmail.com

Hotline – www.taconicll.org

## **Town of Poughkeepsie LL**

League President: Joe Grosse – 845-800-5775 – jgrosse@marshallsterling.com

Hotline – 845-437-3939 – www.topll.org

# **Little League 2017 Interleague Rules**

## **ROSTERS**

**Majors** – On file with each League.

**Minors** – On file with each League.

## **POOL PLAYERS**

For both divisions, a list of players from all teams within each league will be kept by that respective league. Players will be called in the order they are listed. No pool player can pitch in a game where he or she is substituting for a missing player (pool player). The Pool player must play even if the original rostered player shows up late. The Pool player must get their minimum play time.

## **GAMES**

### **GAME STARTS**

Weekdays: 6:00 pm, except 5:30 pm the first week of regular season.

Saturday: as listed on schedule

No Sunday games unless they are make-ups agreed to by both Managers, the Commissioners, and the Field Coordinators.

Early starts are permissible if both teams agree, the game isn't being played on a Sunday before 1 pm, and umpires have been secured. Any change in game time needs to be approved by the League Commissioners. It is the home team's responsibility to contact the Field Coordinator to inform him of the change.

### **POSTPONED**

Managers should be aware that unforeseen circumstances may prevent another team from being able to play their scheduled game. In these instances, no game shall ever be declared a forfeit, instead it shall be considered a postponed game. A postponed game will be declared after 15 minutes past the scheduled start time. The umpire will declare it a postponed game. At this point, the two managers need to agree on a tentative date to reschedule the game. The Home team manager must contact the Field Coordinator within 24 hours to reserve a field. All rescheduled games must be played within 14 days of the postponement. If the tentative date is not available the Field Coordinator will assign a date. Back to back games are not an acceptable reason for not accepting a reschedule date. If the game is not rescheduled within 2 days, the Commissioner of the League or the League President will assign a date.

### **CANCELLATIONS**

Managers, along with their team (coaches, players, families) should call the league hotline to check on field conditions and game status, especially during and following bad weather. The League hotlines will be updated by 4 pm on weekdays and 8 am on Saturdays, and 11 am on Sundays.

# **Little League 2017 Interleague Rules**

The home team manager will contact the opposing manager and the Umpire-in Chief if the game is cancelled due to unsafe playing conditions prior to 4:30 pm (weekday games). After 4:30 pm the game may be cancelled due to weather/unsafe playing conditions if both managers agree. If both managers do not agree the umpire will make the final decision.

If games do need to be cancelled due to bad weather, the team managers need to agree on a tentative date to reschedule the game. The home team manager is responsible for contacting the Field Coordinator within 24 hours to reserve a field. All rescheduled games must be played within 14 days of the cancellation. If the tentative date is not available, the Field Coordinator will assign a date. Back to back games are not an acceptable reason for not accepting a reschedule date. If the game is not rescheduled within 7 days the Commissioner of the League or the League President will assign a date.

If a game is already in progress, and the weather becomes questionable, the Umpire in Chief will determine if the game should be cancelled. The same procedure, as previously stated, must be followed to reschedule the game.

## **TEAM PERSONNEL**

Each team is allowed to have in the dugout, a manager, 2 coaches and a scorekeeper. Additionally, managers may include whomever they want to help with practices. All team personnel need to complete a LL Volunteer Application.

## **PLAYERS**

All players must wear a complete uniform for all games (baseball pants, uniform shirt, socks, and a team hat). Players should be encouraged to wear protective gear such as a support cup (required for catchers) and heart guard.

## **WARM-UPS**

Both teams will share the field during batting practice until 10 minutes before game time. The visiting team will have the field for the first 5 minutes, followed by the home team.

## **GAME BALLS**

The home team shall provide the first two baseballs for the game. The visiting team will provide the third and fourth if needed.

## **DUGOUTS**

The home team will occupy the first base dugout. Teams are permitted to have water, sports drinks, sunflower seeds, and bubble gum in the dugouts. All garbage needs to be thrown away after each game; dugouts should be left in a clean and orderly manner.

## **PLAYING TIME**

### **• MAJORS**

Every player must play 2 innings in the field and a complete one turn at bat in a regulation six inning game. Innings do not have to be consecutive as long as the

# Little League 2017 Interleague Rules

substitution rules contained in the rule book are followed. Continuous Batting Order will be utilized, meaning all players present are included in the lineup for each game. Players who arrive late must be added to the bottom of the lineup.

If a player does not get the allotted time in a complete game, the player must start the next game. Penalty for non-compliance is in the rule book.

If the visiting team does not take the field in the bottom of the 6th inning, there is no violation if the player has completed two innings of defensive play and his name is one of the first three batters listed in the bottom of the 6th inning.

If any part of this rule is violated, it is the responsibility of both managers to report the infraction to the League Commissioner or League President within 24 hours. Failure to do so may result in a one game suspension of the offending manager at the discretion of the Board of Directors.

- **MINORS**

Every player must play 2 innings in the field. All players will bat as listed in the batting order throughout the game. This Continuous Batting Order will remain the same and players cannot be switched around in the batting order during the game. Players should change defensive positions during the game. Each player should learn at least one infield position, and one outfield position.

Please make note that the Minors Division is about instructing, educating, and making this a memorable experience. If this can be accomplished, the children will continue to play and enjoy this great pastime. Make each practice and game a positive learning experience. Learning and fun is the priority and the wins will follow.

## **PITCHING RULES**

All pitchers will be regulated by pitch count as per the Official Rule Book (see pgs. 37-39). Take note, specific rules apply to certain situations: pitcher to catcher and catcher to pitcher.

Both teams are responsible for counting the number of pitches thrown, and should compare pitch counts after each 1/2 inning.

If a pitcher hits three batters during a game they shall be immediately removed and a relief pitcher shall be inserted.

All-Star pitch tracking forms will be signed and maintained by each team and brought to each game. The winning manager will be responsible for emailing the League Commissioner to report the score of the game. Also reporting the game to the Poughkeepsie Journal.

## **STEALING/ADVANCING**

A runner will be permitted to steal a base only after the pitcher delivers the ball and it has passed the batter. There is no leading off a base. A player will return to the previous base, if at the umpire's discretion, they feel that the player left too soon. In the Minors division, there is no delayed steal or stealing/advancing on a catcher to pitcher throw back.

## **NO FAKE BUNT**

# **Little League 2017 Interleague Rules**

Once a batter has squared around to bunt, he shall not be permitted to resume a normal stance and swing at the pitch. If the batter violates this rule, the pitch will be considered a strike, a dead ball, and runners cannot advance (1st offense). In the second offense, the batter will be declared out and the play will be declared dead.

## **SLIDING**

Players are not permitted to dive head first. However, if a player over-runs a base, the can "dive" back to the base in an attempt to reach it safely, or to return to a base.

## **9TH BATTER RULE**

In the Minors division, the team that is batting may send a maximum of 9 players to the plate in any one inning. With the 9<sup>th</sup> batter at the plate, the inning ends on strike 3. If the 9<sup>th</sup> batter walks, the base runners only advance if the walk forces them. If the 9<sup>th</sup> batter puts the ball back in play, then the runners advance until the ball is thrown back to the pitcher, or an out is made on the batter or base runner. It does not matter if the out recorded is the 3<sup>rd</sup> out or not. If the 9<sup>th</sup> batter walks, then the play is over once the batter reaches 1<sup>st</sup> base.

## **7-RUN LEAD**

In the Majors and Minors divisions, once a team has a lead of 7 or more runs, that team is not allowed to steal any longer. If the score goes back to under a 7 run difference, that team can begin stealing again.

## **10-RUN RULE**

If after 4 innings (3 1/2 if the home team is ahead) one team has a lead of 10 or more runs, the manager with the least runs has the option to complete the game or end the game. However, the official score book will show the game end at the 4th inning. Teams are encouraged to continue the game for the benefit of all the players.

## **GAME RESULTS**

Game results (score) should be given to all Leagues Commissioners, via phone or email, within 24 hours. The winning team should report the score to the Poughkeepsie Journal.

## **DARKNESS/GAME CALLED**

Prior to the start of the 6th inning, both managers and the umpire should meet to decide if there is enough daylight to safely complete the entire final inning. If all cannot agree that there is/is not enough light to safely complete the game, the plate umpire will make the final call. If he calls the game, it shall be an official 5 inning game. If the game is called during an incomplete inning, the score shall revert back to what the score was the previous inning.

## **PROTESTS**

Any protests filed are to be reported to the League Commissioners within 24 hours of the game played. All protests will be reviewed in a timely manner and each party will be notified of the result. Protests will be reviewed by the Board of Directors.

## **INJURIES**

# **Little League 2017 Interleague Rules**

All injuries must be reported to the Safety Coordinator or the League President. An injury report form must be filled out for every injury. Forms are available at the snack bar and each Manager should carry blank forms. It is the manager's responsibility to ensure the form was completed, either personally or by a coach. Managers should also contact the players' family that day/evening for any update on a serious injury. Items used should be replenished the same day. Additional first aid items are available in storage.

## **SPECTATORS**

No spectators are allowed on the field, in the dugout, or behind the backstop during the game. Spectators should remain in the bleacher area. Spectators should practice appropriate game decorum. Rude, vulgar, disrespectful language will not be tolerated. Managers and coaches are responsible for enforcing these rules. Incidents involving spectators should be referred to the League President or Disciplinary Committee. If the incident must be dealt with immediately, managers should locate someone from the Board of Directors to deal with the situation.

## **UMPIRES**

Home games: Each game is to be umpired by 1 certified "badge" umpire obtained from an organization approved by Little League. In the event that a "badge" umpire is unavailable and upon agreement of BOTH managers and the League Commissioner, it is acceptable for volunteer umpires to be used.

Town of Poughkeepsie home games will be umpired by their Adult crew.

Managers, coaches, players, and spectators are all expected to treat umpires with respect. Anyone who behaves in an excessive and disrespectful manner will be reported to the League President and may be subject to disciplinary action.

## **DISCIPLINARY ACTION**

Each manager has the authority to suspend a player for one game. This may be done once (for an individual player) during the season without the approval of the Board of Directors. The manager may use this authority twice during the season.

When a manager suspends a player, he must notify the League President and the League Commissioner within 24 hours. If the suspension occurs at the field the manager must notify the Umpire in Chief and the opposing manager. Failure to make the appropriate notifications will result in a one game suspension for the manager.

Any player who has been ejected from a game twice during the same season must go before the Board of Directors with his/her parents and manager for potential disciplinary action.

Any manager or coach who has been ejected from a game is subject to a one game suspension at the discretion of the Board of Directors.

## **TEAM RESPONSIBILITIES**

### **FIELD**

Both teams are responsible for ensuring the fields and dugouts are clean prior to leaving the field. Fields need to be raked after every game and practice. Garbage from the dugouts and spectator areas needs to be thrown out. Trash cans need to be emptied as needed.

# **Little League 2017 Interleague Rules**

## **LEAGUE PLAYOFFS**

All teams will qualify for the playoffs. The playoff schedule will be single elimination, based on the number of teams in each division.

In the event of a tie for a position, head to head competition between the teams will be used to break the tie. If there are more than two teams tied for a position then an additional tiebreaker will be the team with the fewest runs allowed versus the other teams that are tied.

In all cases the team with the best place finish within the league will be the home team.