

EASTVIEW LITTLE LEAGUE



Managers Handbook, League Guidelines
and Local Ground Rules
2018 SEASON

General Manager Information

Manager Selection Process

- Managers and Coaches shall be appointed annually by the President, and be approved by the Board of Directors. Managers shall be responsible for their actions on the field. In addition, Managers in the Major and Minor divisions are responsible for the selection of their teams in accordance with established draft procedures
- Applicant Managers for the Major division must be an adult (18 years old). Anyone that is not an adult but interested in coaching can be considered for an assistant coaching position, however are not allowed to be the Manager of record for the team. Age exceptions will be considered in the lower division levels, however all Managers and Coaches will be subject to Board review and approval.
- Each applicant must provide the following information to be considered to Manage a team:
 - Completed Little League Volunteer Form
 - Copy of valid Driver's License
 - Short Resume/Bio on why they would like to Manage (Minor and Major division only, if needed/required)
- Each Applicant will be reviewed by the Eastview Board of Directors. Managers will be selected based upon their baseball knowledge, past and current support of Eastview Little League, ability to develop the skills of the players and any other criteria determined by the Eastview Board of Directors. Board Members coaching or with a player in a specific division are excluded from participation in the Manager Selection process if they have a child in the same division.
- The Board of Directors will approve all Managers and Coaches in each division. In addition to the requirements stated above, additional consideration will be given for Manager Selection based upon the following criteria:
Were you a Manager/Coach at Eastview last season? If yes, at what division level?
 - Have you been an active volunteer at Eastview other than coaching? Please describe.
 - Do you have experience as a Manager/Coach?
 - Have you been cited or had Board of Directors talk to you about your conduct? Have there been negative parent comments or other discipline issues against you during your tenure with Eastview?
 - Do you have a strong reputation for developing the skills of players you have coached in previous seasons?
 - Do you have a history of producing competitive teams?
 - Are you a strong advocate for Eastview Little League?
 - Do you possess the leadership and organizational skills promoted by Eastview and Little League?
 - Do you have strong morals and the ability to work with/around children?
 - Does your work schedule allow you the time to commit to the team (both practices and games)?

General Manager Information (cont.)

Manager Responsibilities

As Manager, remember that your responsibilities are more than a coach. These include fundraisers, uniforms, equipment, and field maintenance, to name a few. As Manager you must oversee things both on and off the field. Each Manager should appoint a team mom or dad to help organize team events, picture day, 50/50 raffle and fundraisers. Each Manager in the Major, and Minor divisions must appoint at least one official scorekeeper and scoreboard operator. The league will offer a scorekeeper's clinic at a time and date to be announced. Questions regarding scorekeeping and scoreboard operation should be directed towards the Head Scorekeeper (see Board roster on previous pages for contact info).

Each Manager/Coach will be asked to take a turn at security and cleanup. Some people take this job lightly, but this is a very important function for the league. The Safety/Security Manager will oversee this part of our program. Please do your part when asked to do so. This includes but is not limited to: ensuring safe exit for employees at the snack bar, securing the restrooms, fields etc. See "Team Responsibilities" on page 10.

For safety reasons and league rules, the only ones allowed in the dugouts during the game are players and coaches. This means no parents, children, siblings, or pets. No more than 3 coaches including Manager in the dugout at any one time during a game. (Excluding Rookie and T-Ball divisions).

All teams are expected to participate in opening and closing ceremonies. All trophies and awards will be available at the closing day ceremonies only and will not be distributed until league uniforms and/or equipment are returned to the Equipment Manager.

Our fields require a lot of care and are deserving of respect from parents, coaches and players. It takes a lot of work and help to maintain them. Please help whenever possible and always keep an eye open for those that might destroy or cause damage to any part of our field. This is a special place for our players and should be treated as such.

Alcohol, smoking and chewing tobacco products are prohibited anywhere in the Eastview complex. The Eastview complex is the whole area atop Knoll Hill (to include the parking lots).

Under no circumstances are players in any division allowed outside the dugout in an "on-deck" position for batter warm-up swings. Warm-up swings may be taken only when batter has reached the area around home plate.

Managers MUST meet prior to the start of every game to discuss the pitchers that are ineligible to pitch in that game. Please refer to the Official Scorebooks from each team's prior game to determine whether a particular pitcher is eligible to pitch.

IMPORTANT NOTE - The numbers of pitches a player is allowed to throw is based upon their league age (as indicated on the Eastview application/roster) AND NOT their actual age. For Little League purposes, there could a difference between the league age and the actual age of the player. Pitch counts based on league age will be strictly enforced.

General Manager Information (cont.)

Manager/Coach Conduct Suspension

The Board of Directors cannot emphasize enough the importance of proper conduct of its Managers and coaches. Because of this, the Manager and Coaches are now in the spotlight and may be scrutinized more now than ever before regarding their behavior on and off the field. We are only human and the desire to win is great, but when it is taken a step further through outbursts of rage and anger, especially under the watchful and impressionable eyes of a young child, this simply cannot be tolerated. Remember, that as a Manager or Coach you are directly responsible for not only yourself but of your players and **parents**. The Manager is the only person allowed to have contact with the umpires, unless previous arrangements have been made prior to the start of the game that designates that responsibility to an assistant Coach. Managers/Coaches are expected, above all, to set the example of good sportsmanship and self-control. The following is important information on what you can expect in the event your conduct or the conduct of your coaches, players or **parents** becomes an issue. The Board of Directors, along with District 27 Officials, will support the actions explained below to the full extent of the rules and ethics of Little League Baseball.

Any Managers and/or Coaches removed from a game by the umpire **WILL AUTOMATICALLY BE SUSPENDED FROM THE NEXT SCHEDULED GAME** regardless of the reason. Managers and/or Coaches who are removed from a game shall leave the premises **immediately** without incident and not allowed to stay in or around the Eastview complex. Do not continue arguing with the umpire as this will only make the situation worse. If any Manager's Assistant Coach is ejected, the umpire has the right to also eject the Manager. Remember all eyes are on you from both sides of the stands, especially the kids in the dugout or on the field. You must provide written details of the incident to a Board Member within 24-hours (see paragraph on serving suspensions). Subsequent ejections will require that the Manager/Coach in question appear in person with all parties involved, before the Board of Directors at the next possible meeting. The Board of Directors will initiate the proper discipline, suspensions, etc. A District 27 Official may be brought in to assist in this area. **Continual incidents of Manager/Coach misconduct will subject the Manager/Coach to potential loss of team and could revoke future affiliation with the League.**

Spectator and/or parent conduct in the stands is another issue that becomes your responsibility as a Manager. If a spectator or parent in the stands on your side of the field is asked to leave by the umpire, it is your responsibility to see that the parent leaves the Eastview complex. Do not make an incident worse by immediately taking the side of the spectator. Remove or ask the problem spectator to leave and let the situation dissolve. Let the problem spectator know that you as well could be ejected from the game or the game could be forfeited if the situation gets worse. You may then discuss your differences with the Board of Directors who will then notify the Chief Umpire of the problem. Please talk about spectator conduct to your parents at your team meeting before the season begins.

Arguing calls will NOT be allowed. All play calls will stand as called.

In case of an incorrect interpretation of a rule the call will stand for the play in question. At the conclusion of the game contact the Umpire in Chief give him the information of the rule in question and the game umpire will be contacted and the correct interpretation of the rule discussed.

General Manager Information (cont.)

Progressive Penalty Schedule

The Eastview Board of Directors reserves the right to discipline those involved in the League (Managers, Coaches, parents, players, spectators, etc) as it sees fit based upon the circumstances of the incident.

For infractions that are **rule violation related** (including but not limited to, pitch counts, pitcher to catcher rules, minimum play requirements, etc), the following penalties shall be imposed **at a minimum**:

- First Infraction = 1 game suspension. The Manager or Coach must serve the suspension during the next played game (NO EXCEPTIONS).
- Second Infraction = 2 game suspension. The Manager or Coach must serve the suspension during the next 2 played games (NO EXCEPTIONS).
- Third Infraction = Loss of team and possible forfeiture of affiliation with league in the capacity of a Manager or Coach.

For infractions that are **behavior related** (including but not limited to, altercations with umpires, altercations with opposing Managers/Coaches, altercations with parents, behavior towards players, etc) the following penalties shall be imposed **at a minimum**:

- First Infraction = 1 game suspension. The Manager or Coach must serve the suspension during the next played game (NO EXCEPTIONS).
- Second Infraction = 2 game suspension. The Manager or Coach must serve the suspension during the next 2 played games (NO EXCEPTIONS).
- Third Infraction = Loss of team and possible forfeiture of affiliation with league in the capacity of a Manager or Coach.

Behavioral discipline, based upon the severity of the offense or the cumulative total of multiple previous offenses, could necessitate immediate removal from affiliation with Eastview Little League. Such decisions shall be at the sole discretion of the Board of Directors.

In the event a parent of a child on your team is ejected, the Managers will serve a suspension as well.

**AT NO TIME SHALL AN UMPIRE BE APPROACHED
BY A MANAGER, COACH, PARENT, OR SPECTATOR
AT THE CONCLUSION OF A GAME!**

SERVING SUSPENSIONS

Managers, coaches, parents, or spectators who are serving suspensions are **NOT ALLOWED ANYWHERE ON EASTVIEW COMPLEX DURING THE GAME THEY ARE SUSPENDED FOR.** Eastview Little League retains the right to have anyone arrested for trespassing if this rule is not fully complied with. Violation of this rule will be additional suspensions from subsequent games and/or forfeiture of Managerial or coaching duties and/or denial of any parent to watch games at the Eastview complex.

General League Information

Eastview Division Format

T-Ball

4-5 year olds and first/second year 6 year olds. **No 7 year olds (see Special Age Considerations section)*
Regular T-Ball/Baseball fundamentals are learned. The main focus of this level is the enjoyment of the game and the fun in being part of a team. No scores are kept. Kneeling coach pitch is allowed during the second half of the season at the coach's discretion. However, if a player receives 5 coach pitches without hitting, the tee will then be used for that player for the remainder of the game.

Rookies

3rd year 6 year olds and all 7 year olds, 8 year olds not yet ready for Minors (see Special Age Considerations section)

Rookie is a fundamental league that introduces players to the larger fields and the basics of baseball. Players should learn to hit a moving ball properly, run the bases correctly and make outs defensively. No scores are kept. The Rookie Division will utilize a two-stage approach:

Stage 1 (1st 2/3 of the season): Coach Pitch with a maximum of five (5) pitches, then the use of a tee
Stage 2 (Remaining balance of schedule) Kid pitch (40 feet) then Coach Pitch if 4 balls are thrown. Maximum of 3 coach pitches are allowed then use of the tee.

Note: Umpire will be provided for player pitch games

Minors

8 year olds too advanced for the Rookie Division. All 9 year olds. 10 year olds not ready for Majors.
**No 11/12 year olds (see Drafting Up of Players/ Special Age Considerations section)*

This is a full season of competitive baseball. Season scores kept to determine placement for the year-end single elimination tournament. Managers are encouraged to develop players so they are ready for the Major division.

Majors

10 year olds who are ready for Majors. All 11 and 12 year olds.

This is a full season of competitive baseball, with two finalists playing in a championship series. Series is based on quantity of teams in the Major division for that year.

Protests

Protests are allowed in the Major Division only. There are no protests in the Minor Division. The umpire shall have the final authority. See Major ground rules.

Rainouts

Rainouts are only scheduled in the Major Division if they are determined to impact the end of the season playoffs. The Eastview Board shall have the final authority on this decision.

Drafting Up of Players

If a Major division team loses a player to injury or any reason and that player will miss 25% of the season (based upon consecutive games missed), the Manager must inform the Player Agent that a player has been lost and the reason why within 24 hours. The Major team must draft up a player under this circumstance. A Major team is not allowed to call up a player from the Minor divisions if there are less than 4 games remaining in the season. The drafting up of a player from a lower division team must be made within 7 days or 2 games from when the player was first lost. If a Manager fails to advise the Player Agent of a player selection within the specified time period, the Player Agent will select a player to fill the vacancy. **AT NO TIME SHALL A MANAGER CONTACT ANOTHER MANAGER, THE PLAYER TO BE DRAFTED OR THE PARENTS OF THE CHILD THEY WISH TO DRAFT UP.**

This is handled only by the Player Agent. Violation of this rule will constitute a forfeiture of the Manager's right to draft up this player. The Manager wishing to draft up a player shall notify the Player Agent of his selection and the Player Agent will then contact the player, player's parents and the lower division Manager. As soon as the Player Agent informs the player that he/she has been drafted up, the player becomes a new member of the team. If the injured player is able to resume playing during the latter part of the season, the Major team in question will continue playing with both players for the remainder of the season. In the event a Major team with both players advances to the District 27 Tournament of Champions, the Eastview Board will attempt to arrange for a special waiver to allow more than 12 players to compete, if necessary.

IF A PLAYER REFUSES TO BE DRAFTED UP, BUT THE PLAYER AGENT AND BOARD OF DIRECTORS DETERMINES THAT THE PLAYER DOES INDEED HAVE THE ABILITY TO PLAY SAFELY IN THE HIGHER DIVISION, THAT PLAYER MAY NOT BE PERMITTED TO BE DRAFTED UP FOR THE REMAINDER OF THE SEASON.

Refusals to be drafted to the assigned division will be handled by the Player Agent. The drafting up of lower division players will be limited to a maximum of 1 player per Minor/Rookie team per season.

Being called up during the season does not guarantee an All-Star Selection.

Special Age Considerations

Parent/Guardian of a player may request to have a player stay down in the lower divisions by submitting a letter to the Player Agent for approval by the Board of Directors. If the player in question is a 12 year old requesting to play Minors, the District Administrator must then approve the request. All requests must be approved prior to draft. If request is disapproved, player must play in the division drafted.

Baseball Bats Allowed

Rule 1.10 – Baseball

The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).

Beginning with the 2018 season, non-wood and laminated bats used in the Little League (Majors) and below, Intermediate (50-70) Division, Junior League divisions, and Challenger division shall bear the USA Baseball logo signifying that the bat meets the USABat – USA Baseball’s Youth Bat Performance Standard. All BPF – 1.15 bats will be prohibited beginning with the 2018 season. Additionally, starting in 2018, the bat diameter shall not exceed $2\frac{5}{8}$ inches for these divisions of play. Additional information is available at LittleLeague.org/batinfo.

Tee Ball/ Rookie Divisions:

Under the USABat standard, certified Tee Ball bats (26" and shorter) will feature the USA Baseball mark and text which reads ONLY FOR USE WITH APPROVED TEE BALLS. All Tee Ball bats must feature the USA Baseball mark and accompanying text.

Minor/Major Divisions:

It shall not be more than 33 inches in length; nor more than $2\frac{5}{8}$ inches in diameter, and if wood, not less than fifteen-sixteenths ($15/16$) inches in diameter ($7/8$ inch for bats less than 30") at its smallest part. Wood bats taped or fitted with a sleeve may not exceed sixteen (16) inches from the small end.

NOTE: Solid one-piece wood barrel bats do not require a USA Baseball logo.

TEAM RESPONSIBILITIES - HOME TEAM

- **SCOREKEEPERS** – Major and Minor teams must provide the official score keeper for each game. Official scorebooks will be located in snack-shack as well as electronic scorepads for the scoreboards. All scorekeepers must be in scorekeeper's area directly behind the Umpire each game. Scorekeepers are not allowed to keep score in the stands or dugouts. The scorebook and scorepads shall be returned to their proper place after each game.
- **SCOREBOARD OPERATOR** – Major and Minor teams must provide an adult volunteer to operate the scoreboard at Field's 1 and 2. This volunteer can be the scorekeeper, if willing and able to do both.
- **50/50** - Team parent will be responsible for handling the 50/50 raffle once per game. Raffle tickets and instructions will be obtained at the snack-shack. Manager, please make sure this gets done!
- **TRASH DUTY** - Following game, clean your dugout, pick-up and empty trash under and around the stands on your side of the field. Lock and secure all gates and scorekeepers booth if last game of the day.
- **SECURITY** - All home teams that play the last game of the day will be responsible for security and clean-up for their respective field. Duties include: empty all trash cans in large dumpster, clean-up trash around complex and grandstands, lock all gates, scorekeepers' booths, bathrooms, and batting cages. Home Team is Responsible to stay until Snack Shack is closed and locked up. Any questions can be directed to Security/Safety Officer.

TEAM RESPONSIBILITIES - VISITING TEAM

- **DRAGGING THE FIELD** (Pre-Game) - Prepare field for play: open all gates, put out bases and batting helmets. Groom field if needed. **NOTE: ALWAYS CLEAN OUT THE ANCHOR/SLEEVE THAT THE MAGNET IS INSERTED IN. NEVER FORCE AN ANCHOR/MAGNET BY FORCE. IF YOU ARE FOUND TO HAVE DONE THIS, AND ANY PART OF THE BASE SET IS DAMAGED, IT CAN COST THE LEAGUE A SUBSTANTIAL COST TO FULLY INSTALL AND REPLACE A NEW SET.**
- **DRAGGING THE FIELD** (Post-Game) - Following the game: drag field, groom mound and around home plate. When dragging field, try to keep brick dust off grass and try not to tear up edge of grass with dragger. **NOTE: ALWAYS REPLACE THE PLUGS FOR THE BASES WHEN FINISHING THE FIELD CLEAN UP. THIS IS VERY IMPORTANT AND SHOULD BE FOLLOWED. IF YOU CANNOT FIND THREE PLUGS, PLEASE INFORM A BOARD MEMBER OR THE SNACK SHACK ATTENDANT.**
- **EQUIPMENT** - Put away bases and any other equipment used.
- **TRASH DUTY** - Clean dugout and pick-up trash under and around stands on your side of the field. Make sure green equipment cabinet is completely locked up.

MANAGERS MAY BE SUSPENDED IF REPEATED NEGLIGENCE HAS BEEN REPORTED!!

SEASON GROUND RULES

Major Division

- For the 2018 Spring Season 50/70 rules are in effect until Saturday, April 7th. Little League rules will be in effect starting April 10th until the end of the season.
- The Home team is responsible for providing the official scorekeeper.
- Each Manager is responsible for signing the official scorebook immediately after each game. Please make sure scorekeepers fill out the books completely. Ensure the scorebook is returned to the Snack Shack.
- Each Manager is required to follow the mandatory Play Rule found in the Little League Playing Rules. **Each player must play defensively for 6 outs.** A player not playing the minimum requirement will start the next game and play any previous requirement not met, plus the minimum for the current game. This also applies to games called due to weather, darkness, or time limit. Violation of these rules will place the violating Manager and/or coach subject to disciplinary action by the Board of Directors.
- Major games will be 6 innings. **There is no time limit** unless game is called by umpire due to darkness or rain. If any game is called by the umpire and it is an official game (3 and one half innings if home team is winning or 4 completed innings if visitor is winning), and the next inning cannot be completed, the game score will revert back to the last completed inning to determine a winner. If the 4th inning (official) cannot be completed, the game will be concluded at a rescheduled date and time. Major division teams continue all tie games.
- **It is the manger's requirement to read and understand Little League's pitching rules and regulations. Please refer to the 2018 Little League Pitching Rules section at the back of this book. It is your responsibility as Manager to understand and abide by these pitching rules. Also, please see 2018 Official Little League Rule Book. Violations of the new pitching rules may subject Managers and/or Coaches to game suspensions.**
- Batting will be round robin with free substitution but minimum play requirements must be met.
- NO BATTER WARM-UP: Little League rules prohibit any batter to warm up prior to batting (on deck area). No player should ever have a bat in their possession while in the dugout. Batter may not take warm-up swings until reaching the area around the batter box.
- If a team loses a player refer to the Drafting up of Players section of this handbook.
- The minimum roster for a Major Division team is 12. No Major division team shall have a roster of less than 12 players unless 75% of the scheduled games have been completed. There shall be no drafting up of players after 75% of the scheduled is played.
- All games on the competitive level may not be started with less than nine (9) players on each team.
- TEN RUN (Slaughter Rule): If after 4 innings, (3 and one half innings if the home team is ahead) and one team has a lead of 10 runs or more, the Manager of the team with the least runs shall concede the victory to the opponent. NOTE: If the visiting team has a lead of 10 runs or more, the home team must bat in its half of the inning. 16
- Adult coaches may be used as base coaches at both 1st and 3rd base at the same time during an inning. The third Coach or Manager must be in the dugout. Base coaches and dugout coach count as three coaches per dugout per game. You may still use a player in substitute for an adult base coach.
- If a game is to be protested, the following must be observed: Major Managers must give written details of the protest to the League President or another Board Member within 24-hours of the incident or protested game. A meeting with the protesting Manager and the Board of Directors will be scheduled as soon as possible.
- The Manager is the only person allowed to have contact with the umpires, unless previous arrangements have been made prior to the start of the game that designates that responsibility to an assistant Coach. Only the Manager or acting Manager is allowed to approach an umpire from the dugout to dispute a call. Coaches are not allowed to approach the umpire at any time unless a Manager is absent and they are filling in as acting Manager. Permission to leave the dugout to approach the umpire must be granted by the umpire before leaving the dugout.
- Dropped third strike rule is in effect.
- With two (2) outs in an inning only and if the catcher from the previous inning is a base runner and will be the catcher of record for the next inning, a Manager may elect to replace the catcher on the base paths with the last recorded, batted out. This will allow the catcher to gear up for the next inning in an attempt to expedite the flow of the game.
- While on defense, one (1) coach is allowed to sit on a bucket at the opening of the dugout to signal pitches to the catcher.
- **Major 50/70 Additional Rules:**
 - No head first sliding.
 - No spikes.
 - Games played with no new inning after 2 hour time limit, drop dead at 2 hours and 30 minutes.

SEASON GROUND RULES (cont.)

Major - Preliminary Playoff Format (Subject To Change)

- Only Eastview vs Eastview games will count toward Eastview Playoff Standings.
- At the completion of all regular season games the team with the most wins will be seeded first (1) for the playoffs. The team with the second most wins will be seeded 2nd, third most 3rd place seeding and fourth most will be in the 4th place seeding position.
- Higher seed team is the Home team.

Championship playoff schedule

Tuesday May 29 4:45 p.m.

Field #1 EVLL #2 vs EVLL #3

Field #2 EVLL #1 vs EVLL #4

Championship Game: Closing Day June 2, 2018 at 9:00 a.m.

Winner Eastview Championship game will represent Eastview Little League in District 27 Tournament of Champions.

(COMPETITIVE DIVISIONS ONLY)

Tie-Breaker Rules for all competitive divisions (play-off standings only).

Two (2) teams tied with identical records:

- Head to Head games. Team with best record for the 2018 season wins tiebreaker. If still tied, go to b.
- Least runs allowed in games played against each other for the 2018 season. If still tied, go to c.
- Coin toss.

Three (3) or more teams tied with identical records:

- Best record in games played against the teams involved in three-way tie for the 2018 season wins tiebreaker.
- If two of the three teams have identical records for the 2018 season, refer to tiebreaker for two (2) teams described above.
- If all three (3) teams have identical records:
 - Least runs allowed in games played against each other for the 2018 season wins tiebreaker.
 - Most runs scored in games played against each other of the 2018 season in question wins tiebreaker.
 - Least runs allowed for the 2018 season wins tiebreaker (if all played equal number of games).
 - Most runs scored for the 2018 season in question wins tiebreaker (if all played equal number of games).

This format is subject to change and all Managers will be notified.

SEASON GROUND RULES (cont.)

- **4.16** – All games on the competitive level may not be started with less than nine (9) players on each team.

If a game cannot be played because of the inability of either team to:

(a) place nine players on the field before the game begins, and/or, (b) place at least one adult in the dugout as manager or acting manager, this shall not be grounds for automatic forfeiture, but shall be referred to the Board of Directors for a decision as to forfeiture or reschedule.

- The team manager shall report in writing (email or text accepted) to the League President within 24 hours of the game start time the reason.
- If not reported within 24 hours of the start time the game will result in forfeit.
- The Umpire in Charge will report to the Chief Umpire any game that is unable to be started.
 - The Chief Umpire will then report to the League President

Note: An unofficial game may be played with the players present but will not be counted as an official game.

Rule 1.10 – Baseball

The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).

Beginning with the 2018 season, non-wood and laminated bats used in the Little League (Majors) and below. All bats shall bear the USA Baseball logo signifying that the bat meets the USABat – USA Baseball’s Youth Bat Performance Standard. All BPF – 1.15 bats will be prohibited beginning with the 2018 season. Additionally, starting in 2018, the bat diameter shall not exceed $2\frac{5}{8}$ inches for these divisions of play. Additional information is available at LittleLeague.org/batinfo.

Minor/Major Divisions:

It shall not be more than 33 inches in length; nor more than $2\frac{5}{8}$ inches in diameter, and if wood, not less than fifteen-sixteenths ($\frac{15}{16}$) inches in diameter ($\frac{7}{8}$ inch for bats less than 30”) at its smallest part. Wood bats taped or fitted with a sleeve may not exceed sixteen (16) inches from the small end.

NOTE: Solid one-piece wood barrel bats do not require a USA Baseball logo.

****BULLYING OF ANY KIND WILL NOT BE TOLERATED BY**

MANAGERS, COACHES, PARENTS, OR PLAYERS. IF REPEATED BULLYING IS REPORTED AND MANAGER HAS NOT CONTROLLED THE SITUATION HE/SHE MAY BE SUSPENDED. IF BULLYING IS STILL NOT CONTROLLED, THE OFFENDER WILL BE ASKED TO LEAVE THE LEAGUE WITHOUT REFUND!! OUR LEAGUE SHOULD BE A SAFE, HAPPY, HEALTHY ENVIRONMENT NURTURING THE PHYSICAL AND MENTAL DEVELOPMENT OF SAN PEDRO'S YOUTH. **

SEASON GROUND RULES (cont.)

Minors Division

Minor division is competitive play. The purpose of the Minor League is to build the player's skill level, understanding of rules and regulations, teach teamwork, good sportsmanship, build character, and self-esteem.

- The Home team is responsible for providing the official scorekeeper.
- Each Manager is responsible for signing the official scorebook immediately after each game. **Please make sure scorebooks are filled out completely.** Ensure the scorebook is returned to the Snack Shack.
- Each Manager is required to follow the mandatory Play Rule, found in the Little League Playing Rules. **Each player must play defensively for 9 outs.** A player not playing the minimum requirement will start the next game and play any previous requirement not met plus the minimum for the current game. This also applies to games called due to weather, darkness, or time limits. Violation of these rules will place the violating Manager and/or coach subject to disciplinary action.
- To get more playing time for our players minors will use 4 outfielders.
- All games on the competitive level may not be started with less than nine (9) players on each team.
- **Games will consist of 6 innings but no new inning may start after 2 hours.** Playoff games will be for a full six (6) innings unless a Ten Run (Slaughter Rule) is in effect. If a new inning starts just prior to 2 hours, that inning must be completed regardless of time. Please have your teams arrive early enough to allow ample time for each team to have infield warm-up. If the previous game extends beyond its regular game time, the following game must still start at the designated time or immediately thereafter, if scheduled time has expired. Due to this event, warm-up time may not be possible in order to make up time.
- Winter rules will be in effect until daylight savings time changes. The umpire's decision to end the game due to darkness is final. A called game ends at the moment the umpire terminates play. If a game is called due to darkness or time limits before an inning is completed, the game score will revert back to the last completed inning to determine the winner.
- There will be no protests in the Minor Division.
- The Minor Division will be "Round Robin" batting. Every player will be in the batting order whether or not he/she is in the game defensively. A player arriving late and misses his/her first regular "at bat" must be inserted at the bottom of the batting lineup. The Manager is to notify the Scorekeeper and the opposing Manager.
- **It is required to adhere to all pitching rules and regulations. Please refer to the 2018 Little League Pitching Rules section at the back of this book. It is your responsibility as Manager to understand and abide by these pitching rules. Also, please see 2018 Official Little League Rule Book. Violations of the new pitching rules may subject Managers and/or Coaches to game suspensions.**
- Minor League Division regular season games that end in a tie will remain a tie.
- NO BATTER WARM-UP: Little League rules prohibit any batter to warm up prior to batting (on deck area). No player should ever have a bat in their possession while in the dugout. Batter may not take warm-up swings until reaching the area around the batter box.
- There will be no trading of players beyond the scheduled draft date.
- There is no dropped 3rd strike rule at the Minor League level.
- TEN RUN (Slaughter Rule): If after 4 innings (3 and one half innings if the home team is ahead) and one team has a lead of 10 runs or more, the Manager of the team with the least runs shall concede the victory to the opponent. NOTE: If the visiting team has a lead of 10 runs or more the home team must bat in its half of the inning.
- The Manager is the only person allowed to have contact with the umpires, unless previous arrangements have been made prior to the start of the game that designates that responsibility to an assistant Coach. Only the Manager or acting Manager is allowed to approach an umpire from the dugout to dispute a call. Coaches are not allowed to approach the umpire at any time unless a Manager is absent and they are filling in as acting Manager. Permission to leave the dugout to approach the umpire must be granted by the umpire before leaving the dugout.
- With two (2) outs in an inning only and if the catcher from the previous inning is a base runner and will be the catcher of record for the next inning, a Manager may elect to replace the catcher on the base paths with the last recorded, batted out. This will allow the catcher to gear up for the next inning in an attempt to expedite the flow of the game.
- While on defense, one (1) coach is allowed to sit on a bucket at the opening of the dugout to signal pitches to the catcher.

SEASON GROUND RULES (cont.)

- **4.16** – All games on the competitive level may not be started with less than nine (9) players on each team.

If a game cannot be played because of the inability of either team to:

(a) place nine players on the field before the game begins, and/or, (b) place at least one adult in the dugout as manager or acting manager, this shall not be grounds for automatic forfeiture, but shall be referred to the Board of Directors for a decision as to forfeiture or reschedule.

- The team manager shall report in writing (email or text accepted) to the League President within 24 hours of the game start time the reason.
- If not reported within 24 hours of the start time the game will result in forfeit.
- The Umpire in Charge will report to the Chief Umpire any game that is unable to be started.
 - The Chief Umpire will then report to the League President

Note: An unofficial game may be played with the players present but will not be counted as an official game.

Rule 1.10 – Baseball

The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).

Beginning with the 2018 season, non-wood and laminated bats used in the Little League (Majors) and below. All bats shall bear the USA Baseball logo signifying that the bat meets the USABat – USA Baseball’s Youth Bat Performance Standard. All BPF – 1.15 bats will be prohibited beginning with the 2018 season. Additionally, starting in 2018, the bat diameter shall not exceed 2⁵/₈ inches for these divisions of play. Additional information is available at LittleLeague.org/batinfo.

Minor/Major Divisions:

It shall not be more than 33 inches in length; nor more than 2⁵/₈ inches in diameter, and if wood, not less than fifteen-sixteenths (15/16) inches in diameter (7/8 inch for bats less than 30”) at its smallest part. Wood bats taped or fitted with a sleeve may not exceed sixteen (16) inches from the small end.

NOTE: Solid one-piece wood barrel bats do not require a USA Baseball logo.

Minor Division - PLAYOFF FORMAT

This is a full season of competitive baseball. The Minor division playoffs consist of a single elimination tournament for all teams at the completion of the regular season games. Tournament seeding will be established from the regular season standings. Playoff games will be for a full six (6) innings unless a Ten Run (Slaughter Rule) is in effect. Every team makes the playoffs. So regardless of how your season went, you have the same chance in the tournament as any other team. This gives the team time to develop and work together as the season continues. Final standings for the season are those after the tournament – not the regular season games. Top two teams in the tournament will receive first and second place trophies respectively. All other teams will receive a league participation trophy. This format is subject to change and all Managers will be notified.

- Only Eastview vs Eastview games will count toward Eastview Playoff Standings.
- At the completion of all regular season games the team with the most wins will be seeded first (1) for the playoffs. The team with the second most wins will be seeded 2nd, third most 3rd place seeding, fourth most will be in the 4th place seeding position and the fifth most wins will be in the 5th seeding position.
- Higher seed team is the Home team.

2018 Minor Playoff Game Schedule

Thursday, May 24 th 4:45 p.m.:	Field #1 EVLL Minor #4 vs EVLL Minor #5
Wednesday, May 30 th 4:45 p.m.:	Field #1 EVLL #1 vs Winner of 5/24 game
	Field #2 EVLL Minor #2 vs EVLL Minor #3

Championship Game: Closing Day June 2, 2018 at 9:00 a.m.

Tie-Breaker Rules for all competitive divisions (play-off standings only).

Two (2) teams tied with identical records:

- Head to Head games. Team with best record for the 2018 season wins tiebreaker. If still tied, go to b.
- Least runs allowed in games played against each other for the 2018 season. If still tied, go to c.
- Coin toss.

Three (3) or more teams tied with identical records:

- Best record in games played against the teams involved in three-way tie for the 2018 season wins tiebreaker.
- If two of the three teams have identical records for the 2018 season, refer to tiebreaker for two (2) teams described above.
- If all three (3) teams have identical records:
 - Least runs allowed in games played against each other for the 2018 season wins tiebreaker.
 - Most runs scored in games played against each other of the 2018 season in question wins tiebreaker.
 - Least runs allowed for the 2018 season wins tiebreaker (if all played equal number of games).
 - Most runs scored for the 2018 season in question wins tiebreaker (if all played equal number of games).

This format is subject to change and all Managers will be notified.

****BULLYING OF ANY KIND WILL NOT BE TOLERATED BY MANAGERS, COACHES, PARENTS, OR PLAYERS. IF REPEATED BULLYING IS REPORTED AND MANAGER HAS NOT CONTROLLED THE SITUATION HE/SHE MAY BE SUSPENDED. IF BULLYING IS STILL NOT CONTROLLED, THE OFFENDER WILL BE ASKED TO LEAVE THE LEAGUE WITHOUT REFUND!! OUR LEAGUE SHOULD BE A SAFE, HAPPY, HEALTHY ENVIRONMENT NURTURING THE PHYSICAL AND MENTAL DEVELOPMENT OF SAN PEDRO'S YOUTH. ****

SEASON GROUND RULES (cont.)

ROOKIE DIVISION

The Rookie Division is a big step for some kids from the smaller T-Ball Division. As in T-Ball, the Rookie Division is based on a non-competitive, fun environment with positive coaching and a concentration on sportsmanship. The purpose of the Rookie Division is to teach the basic fundamentals of baseball and the understandings of playing the game in an effort to be ready, when able, to participate at the Minor League level. Keep it fun and exciting for them.

- For the first 6 games of the regular scheduled games, batters **CAN** hit off a tee only after failing to hit off of the pitching machine. Starting with the first game “machine pitch” will be used. For both stages of Machine Pitch in the Rookie Division, the front of the machine should be approximately 36 feet from home plate. Each batter will receive 5 pitches. **If after 5 pitches the batter has failed to hit the ball, a tee will be put in place and the batter will continue until the ball has been hit off the tee**
 - **NO EXCEPTIONS. There will be no strike outs or walks.**
- For the second set of 6 games of the regular scheduled games, batters CAN hit off a coach only after failing to hit off of the pitching machine. Starting with the seventh game: Each batter will receive 5 pitches. **If after 5 pitches the batter has failed to hit the ball, a coach will throw at maximum three pitches for the player to hit, from a distance of 30 feet. If the player does not hit any of the three pitches, the player will be called out.** There are no BALLS and STRIKES. It is 3 pitches PERIOD. The coach will do their best to make sure the pitches are hittable but will not be allowed extra pitches for balls thrown – NO EXCEPTIONS. There will be no walks.
- For the remainder of the regular scheduled games, **kids will begin pitching. A pitching rubber standing at 40 feet will be available for all pitchers to use. There will be no walks. Should a pitcher walk a batter, the pitcher will step back to the rubber and a coach will commence throwing 3 pitches from 30 feet away from home plate.** The coach will throw at maximum three pitches for the player to hit. If the player does not hit any of the three pitches, the player will be called out. There are no BALLS and STRIKES for the coach pitcher. It is 3 pitches PERIOD. The coach will do their best to make sure the pitches are hittable but will not be allowed extra pitches for balls thrown – NO EXCEPTIONS. There will be no walks.
- No bunting is allowed at any stage of Rookie Division play.
- Rookies Division will be round robin batting. In the first inning, teams will bat around (entire line up will hit). For the remainder of the game, if the defense makes 3 outs at any time during the inning, the inning is over and teams will change sides. If all batters get their at-bat in any inning after the first inning without 3 outs being made, the inning is over and teams will change sides. In this situation, the last batter will run all the way around the bases, unless he/she is put out. **It is recommended to reverse your line-up each inning so the same player does not always bat last.**
- Infield shall be standard baseball positions. During “Coach Pitch” portion of kid pitch, pitchers shall stand behind or adjacent to the pitching rubber at the mound. **Outfield shall consist of No more than 4 outfielders.**
- During the first 12 games, coaches are permitted on the field defensively to assist players – try to keep this to a minimum of 2 to 3 coaches to avoid congestion on the field. One defensive Coach should be behind home plate to assist the catcher and retrieve balls. This coach should also assist with the tee during the first 6 games of the season. During kid pitch, there should be no defensive coaches on the field play. 2 base coaches only will be allowed when batting, as base coaches.
- Rookie Division will play either 4 innings or 1-hour 15 minutes, whichever comes first.

- There will be no standings. No score will be kept.
- Coaches will act as Umpires for the first 12 games. During the kid pitch portion of the season, Eastview will provide umpires for use in the Rookie Division
- **All players will play an infield position at least 1 inning per game.**
- There will be no stealing, no lead-offs, and no in-field fly rule.
- There will be no head first sliding when advancing to the next base. Batters sliding head first into home will be called out.
- **IMPORTANT! NO BATTER WARM-UP:** At no time shall a player have possession of a bat until outside the dugout. There is no batter warm-up area! Batter must wait until he/she gets to the plate.
- **A COACH OR PARENT MUST BE IN THE DUGOUT SUPERVISING ALL PLAYERS AT ALL TIMES! – NO EXCEPTIONS!!**

Rule 1.10 – Baseball – ROOKIE DIVISION

The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).

Under the USABat standard, certified Tee Ball bats (26" and shorter) will feature the USA Baseball mark and text which reads ONLY FOR USE WITH APPROVED TEE BALLS. All Tee Ball bats must feature the USA Baseball mark and accompanying text.

****BULLYING OF ANY KIND WILL NOT BE TOLERATED BY MANAGERS, COACHES, PARENTS, OR PLAYERS. IF REPEATED BULLYING IS REPORTED AND MANAGER HAS NOT CONTROLLED THE SITUATION HE/SHE MAY BE SUSPENDED. IF BULLYING IS STILL NOT CONTROLLED, THE OFFENDER WILL BE ASKED TO LEAVE THE LEAGUE WITHOUT REFUND!! OUR LEAGUE SHOULD BE A SAFE, HAPPY, HEALTHY ENVIRONMENT NURTURING THE PHYSICAL AND MENTAL DEVELOPMENT OF SAN PEDRO'S YOUTH. ****

SEASON GROUND RULES (cont.)

Tee Ball Division

Tee Ball is the first formal introduction to baseball. ***Make it an enjoyable experience for the kids.*** Get your team parents involved to work together and enjoy this time as well. The friendships you and your child make in one season of Tee Ball may continue throughout the following baseball years at Eastview Little League. ENJOY IT!!!

- **All players on the roster shall play defensively every inning. Six players will play infield position (pitcher, catcher, and four infield positions). All other players must be positioned evenly throughout the outfield.** Try to keep outfielders from running onto the infield to field a batted ball. Allow the infielders to play their positions.
- **All batters must hit off the tee for the first half of the season. There will coach pitch in T-Ball only in the second half of the season.** Coaches will be allowed to throw 5 pitches MAX to a child who they believe can consistently make contact with pitching. If after 5 pitches, the batter does not put a ball in play, the tee will be used. The tee shall be used for this player for the rest of that game as well.
- Coaches are permitted on the field (both infield and outfield) to allow on-the-spot coaching. Try to limit it to about 4 or 5 on the field at one time if possible. Too many adults can make it too congested for the players.
- **There must be at least two adults in the dugout area with the players at all times.**
- All players will bat in an inning. When all players have hit the side will change. Last batter will run all the way around the bases, unless put out. Please reverse the batting order each inning to avoid the same player batting last for the entire game.
- Games will be 3 innings or 1-hour whichever comes first.
- There will be no standings. No score will be kept.
- Managers, Coaches, and parents will act as Umpires.
- One Coach will be positioned at home plate to assist batters.
- When a ball is hit, play will continue until the batter/runner is safe at base, is put out or a fielder makes an attempt to throw the ball to the pitcher. **If an out is made at any base, that runner will be called out and sent back to the dugout. Explain to that player why he/she is out.** When a thrown ball is in the vicinity of the pitcher's mound, the ball is ruled dead and runners will stop. Avoid every batter getting a "homerun". Remember extra bases should be the exception, not the rule. If an outfielder is having difficulty getting the ball back to the infield, runners should be held and a Coach can assist in getting the ball back to the pitcher. Aggressive base-running should never be used in tee-ball. Reward great hits, but remember, sportsmanship is a more important lesson at the Tee Ball level
- There will be no strike outs, walks, bunting, or stealing of bases.
- There should be no sliding. Try to avoid teaching them to slide at this level.
- IMPORTANT! NO PLAYER AT ANY TIME SHALL HAVE A BAT IN THEIR POSSESSION UNTIL THEY HAVE REACHED THE TEE. All bats shall be kept at the tee area during the batting team's time to bat. Do not ever keep bats in the dugout within the reach of players.
- A batted ball should travel at least 10 feet in order to be a fair ball. If it does not, re-bat same player. If you have a batter that you do not think can hit the ball 10 feet, notify the opposing Manager that any hit for that player is playable.
- Batters/runners must wear a helmet at all times. Catchers must wear the protective equipment when behind or adjacent to the batter.
- Each player is required to play one inning at an infield position.
- The Home Team will be responsible for setting up the field (bases/dragging/watering/base lines). The Visiting Team will be responsible for putting bases away.

- Both teams are responsible for cleaning the Tee ball field area, including under and around the grandstands and dugout. Rake or drag the dirt areas. Suggestion: have each player pick up a piece of trash or two around the field and grandstands before handing out drink tickets.
- Try to have the parents refrain from bringing food, gum, slush puppies, and messy items in the dugout during a game. Keep it to water, Gatorade, and sunflower seeds.
- Keep control of your dugout. Reduce risk of injury to themselves or other players. Never allow players to climb the fences, run outside the dugout, jump on the bench, or play with water during games or practices.

Rule 1.10 - Baseball - TEE BALL

The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).

Under the USABat standard, certified Tee Ball bats (26" and shorter) will feature the USA Baseball mark and text which reads ONLY FOR USE WITH APPROVED TEE BALLS. All Tee Ball bats must feature the USA Baseball mark and accompanying text.

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ALL STAR INFORMATION

PLAYER VOTING PROCESS:

Major (12U) All Star Team - (10-11-12 Yr. olds)

12 players on active roster – 2 Alternates.

- Players get ballots with all eligible 10-11-12 yr. old players from the other Major division teams.
- Players vote for the top nine (5).
- No player may vote for a player from his own team.
- Judged on the outcome of the Player's vote, the top 8 players in total votes are automatically on the team as an active roster member.

11U All Star Team - (10-11 Yr. olds)

12 players on active roster – 2 Alternates.

- Players get ballots with all eligible 10-11 yr. old players from the other Major division teams.
- Players vote for the top nine (5).
- No player may vote for a player from his own team.
- Judged on the outcome of the Player's vote, the top 8 players in total votes are automatically on the team as an active roster member.

10U All Star Team - (9-10 Yr. olds)

12 players on active roster – 2 Alternates. Eastview Little League Board of Directors Competition Committee has their choice of the 6 players in order for their alternates and active roster up to 12 players + 2 alternates. The Competition Committee will meet with all Managers in the Minor and Major level to receive input to consider prior to making the selections.

- Players get ballots with all eligible 9-10 yr. old players from the other Major/Minor division teams.
- Players vote for the top nine (5).
- No player may vote for a player from his own team.
- Judged on the outcome of the Player's vote, the top 8 players in total votes are automatically on the team as an active roster member.
- 10 year olds playing in the Major division will be voted on by the Major Players.

9U All Star Team - (8-9 Yr. olds)

12 players on active roster – 2 Alternates.

- Players get ballots with all eligible 8-9 yr. old players from the other Minor division teams.
- Players vote for the top nine (5).
- No player may vote for a player from his own team.
- Judged on the outcome of the Player's vote, the top 8 players in total votes are automatically on the team as an active roster member.

ALL STAR MANAGER/COACH INFORMATION

8-9, 9-10, 10-11 & 11-12 All-Star Teams:

Any current Manager or Coach from the Minor/Major divisions can apply to manage an All-Star team. The EVLL Board of Directors will vote on all applicants to determine the Manager of the each All Star team. In both cases, the Manager will be allowed to nominate his Coaches. **but the EVLL Board of Directors then must approve them.**

****BOARD APPROVAL WILL BE BASED ON MANAGER/COACHES CONDUCT THROUGHOUT THE SEASON!! YOU MUST PROVE THE ABILITY TO PROPERLY REPRESENT OUR TOWN AND THE LITTLE LEAGUE. DISPLAYING RESPECT, COOPERATION, LEADERSHIP ABILITIES, ORGANIZATION, AND SHOWING AN OVERALL CARE AND CONCERN FOR THE YOUTH OF OUR LEAGUE. IN THE EVENT YOU HAVE NOT SHOWN THESE CAPABILITIES, YOU WILL FORFEIT THE RIGHT TO MANAGE/COACH THE ALL-STAR TEAM.****

2018 Little League Pitching Rules

Managers MUST meet prior to the start of every game to discuss the pitchers that are ineligible to pitch in that game. Please refer to the Official Scorebooks from each team's prior game to determine whether a particular pitcher is eligible to pitch.

IMPORTANT NOTE - The numbers of pitches a player is allowed to throw is based upon their league age (as indicated on the Eastview application) AND NOT their actual age. For Little League purposes, there could be a difference between the league age and the actual age of the player. Pitch counts based on league age will be strictly enforced.

Regular Season Pitching Rules - Baseball

VI - PITCHERS

- Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game.)
- A pitcher once removed from the mound cannot return as a pitcher.
- The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

League Age	Number of Pitches per Day
11 -12	85 pitches per day
9-10	75 pitches per day
7-8	50 pitches per day

Exception: If a pitcher reaches the limit imposed in Regulation VI (c) for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning.

Note 1: ***Pitch count will be held at maximum for days rest when completing final batter.***

Note 2: ***A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day. Additionally, if you have a catcher that catches any part of 4 innings (it does not have to be 4 full innings, it could be a batter in 1 inning and 3 complete innings thereafter), that catcher is no longer available to pitch.***

- Pitchers league age 14 and under must adhere to the following rest requirements:
 - If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
 - If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
 - If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
 - If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
 - If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
 - Under NO Circumstances shall a player pitch in three (3) consecutive days.
- Each league must designate the scorekeeper or another game official as the official pitch count recorder.
- The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed, not the umpire.

2018 Little League Pitching Rules (cont.)

- (g) The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in Regulation VI (c). The umpire-in-chief will inform the pitcher's manager that the pitcher must be removed in accordance with Regulation VI(c). However, the failure by the pitch count recorder to notify the umpire-in-chief, and/or the failure of the umpire-in-chief to notify the manager, does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.
- (h) Violation of any section of this regulation in the Major division can result in protest of the game in which it occurs. Protest shall be made in accordance with Playing Rule 4.19.
- (j) A player who has attained the league age of twelve (12) is not eligible to pitch in the Minor League. (See Regulation V – Selection of Players)
- (k) A player may not pitch in more than one game in a day.

NOTES:

- The withdrawal of an ineligible pitcher after that pitcher is announced, or after a warm-up pitch is delivered, but before that player has pitched a ball to a batter, shall not be considered a violation. Little League officials are urged to take precautions to prevent protests. When a protest situation is imminent, the potential offender should be notified immediately.
- Pitches delivered in games declared "Regulation Tie Games" or "Suspended Games" shall be charged against pitcher's eligibility.
- In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.
 - Example 1: A league age 12 pitcher delivers 70 pitches in a game on Monday when the game is suspended. The game resumes on the following Thursday. The pitcher is not eligible to pitch in the resumption of the game because he/she has not observed the required days of rest.
 - Example 2: A league age 12 pitcher delivers 70 pitches in a game on Monday when the game is suspended. The game resumes on Saturday. The pitcher is eligible to pitch up to 85 more pitches in the resumption of the game because he/she has observed the required days of rest.
 - Example 3: A league age 12 pitcher delivers 70 pitches in a game on Monday when the game is suspended. The game resumes two weeks later. The pitcher is eligible to pitch up to 85 more pitches in the resumption of the game, provided he/she is eligible based on his/her pitching record during the previous four days.

Note: The use of this regulation negates the concept of the "calendar week" with regard to pitching eligibility.

LITTLE LEAGUE PLEDGE

**I TRUST IN GOD,
I LOVE MY COUNTRY,
AND WILL RESPECT ITS LAWS,
I WILL PLAY FAIR,
AND STRIVE TO WIN,
BUT WIN OR LOSE,
I WILL ALWAYS DO MY BEST.**

LITTLE LEAGUE PARENT PLEDGE

**I WILL TEACH ALL CHILDREN TO PLAY
FAIR AND DO THEIR BEST.
I WILL POSITIVELY SUPPORT ALL
MANAGERS, COACHES AND PLAYERS.
I WILL RESPECT THE DECISIONS OF THE
UMPIRES.
I WILL PRAISE A GOOD EFFORT
DESPITE THE OUTCOME OF THE GAME.**