



Village Baseball Little League

Minor B Division Rules

1. **Key to a successful season is to develop as many players as possible especially pitchers and catchers on your team**
2. KNOW your Pitching Rules and Restriction in terms of rest days and Pitch Counts
3. KNOW your LL Rule Book, Umpires do and will eject you for excess and unwarranted arguing which leads to a one game suspension.
4. DO NOT go onto the field with your Rule Book, it is cause for an immediate ejection by the umpire who may or may not warn you
5. Each team will have 4 outfielders during the games played until March 31st if you do not have enough players, then play 3.
6. No batter may reach first base via a base on balls until games played on April 1st and later. Batter must reach base on a batted ball only.
 - a. Purpose is to develop defense and speed the game up.
7. Stealing home on a pass ball will be limited to once per inning for all games played through March 31st.
8. Overthrows - Managers should hold runners to one base on an overthrow to any base for all games played through March 31st. We don't want the game to be turned into a track meet.
9. Coach Pitch will occur for each game played through March 31st.
 - a. After the pitcher throws ball 4, the batter will remain and an offensive
 - b. coach will enter the game. The count will remain in terms of strikes. Again, the batter may not WALK. The batter will either bat the ball or strike out. If nothing offensively occurs after 4 coach pitches, then the batter goes back to the dugout and the next batter in the line-up is brought to the plate to be pitched to by the "Player" pitcher. And then the procedure is repeated. This is done in hope to speed up the game and keep the players alert and into the game.
10. IN SUMMARY: "Coach" Pitcher will deliver up to 4 pitches:
 - a. The strike count is inherited & the batter can strike-out with any pitch thrown from the "Coach" Pitcher.
 - b. If nothing offensively has occurred by the 3rd pitch. Then before the 4th pitch, announce "last pitch". If still nothing offensively occurs the batter is replaced by the next batter in the line-up and the procedure with the "Player" pitcher is repeated.
 - c. Foul balls on the "last pitch" will extend the at-bat



11. The Offensive Coach may pitch from anywhere within the “circle” or mound dirt. He/She may NOT coach from this position.
12. The Defensive “Player” Pitcher will take the position of “pitcher” as in the Farm Division (either side or behind the mound but not in front of the Offensive Coach Pitcher).
13. If the Offensive Coach Pitcher is struck by a batted or thrown ball it will be ruled in the same manner as if an umpire is struck. The official umpire will make the ruling per Little League Rule Book.
14. No bunting on Coach Pitches.
15. No steals on Coach Pitches.
16. No walks on Coach Pitches.
17. Second Half will be considered as any games played after March 31st. Tournament Rules per the Little League Rule Book will go into affect. Seeding for In-House Tournament will be via a Blind Draw.
18. Second Half stealing and running on overthrows is wide open to get ready for Tournament Play.
19. DO NOT run on the idea/assumption that a player has a weak arm or that the players can’t make the throw and tag. This teaches bad base running that will be carried into the next play levels to their detriment.
20. For the purposes of developing players, it is recommended having Free Substitutions through out the Season and In-House Tournament. (District 38 Tournament Rules are vastly different (play only 9 and bat only 9. Players must play 6 consecutive outs and bat once prior to be substituted. Players substituted are now married and cannot be in the game at the same time.)
21. Games & Tournament will be 6 innings or no inning starting after 1:50 minutes, whichever comes first.
22. Games can end in a tie. Except in Tournament, if time allows then extra inning may be played. If time does not allow or game is still tied when time expires, the winner will be decided by reverting back to that last full inning in which there was not a tie in the score.
23. If the game is called, do to time or darkness, it is a regulation game if:
 - a. The home team has scored more runs than the visiting team by the bottom of the 3-1/2 innings
 - b. If 4 innings have been completed.
 - c. Once the home team has scored 1 more run in its half of the inning stated by the umpire.
 - d. Prior to Daylight Savings please refer to “Local Rules” for determination of official games.



24. Each team has to have at least 9 players to start the game.
25. If a player cannot appear in his/her order in the batting line-up there will be no penalty for the offensive team. The spot will be skipped. If the player returns to the line-up he/she will re-enter in original order.
 - a. (Don't send the last batter to the restroom every time 😊)
26. Each team will bat entire line-up, unless 3 outs are made first.
27. If other team does not get 3 outs, the last batter in line-up will be the last at-bat.
28. If one team has 12 kids and another has 9, the team with 9 can bat the next 3 kids in order, to equate to 12. Each team will get the same number of at bats if neither team can record 3 outs first.
29. Mercy Rule: Please refer to "Local Rules" for determination.
30. Develop as many Pitchers as possible (both 8 & 9 year olds). Unless changed and agreed upon by all Minor B managers at their Divisional Manager's Meeting and subsequently endorsed by a majority vote of
 - a. all League VP and all Divisional VP's, the pitching restrictions on League Aged 9 year olds will follow District 38's Tournament limits which are a total of two inning allowed to be pitched by any and all League Aged 9 year olds. Thus, it may be one 9 year old or two 9 year olds per game pitching a total of 2 innings amongst them both. Remember one pitch thrown during an inning is considered 1 inning completed.
31. Contact the Umpire-In-Chief/Divisional VP for any rained out game.
 - a. If possible it is typically rescheduled the first available Sunday.

Home teams

- Drag field AFTER game
- Keep score/pitch counts (get official book from shed).
- Get 2 games balls

Visiting teams

- Get out pitching machine for first game of day (if needed).
- Put away bases and pitching machine after last game of day.

Taking infield- (optional)

- Visiting team – 20 minutes prior to start of game.
- Home team – 10 minutes prior to start of game.