

## 6u A Division

1. Minimum of Ten-game regular season target.
2. Eleven players per team (target number).
3. Fifty foot baselines.
4. Any ball hit inside 10ft of home plate is foul an Arch will be chalked at 10ft that will indicate foul territory.
5. Pitcher player must half one foot inside of the pitching circle. Players are required to wear a helmet with a mask or softball style faceguard in the pitching position.
6. There will be a 1 hour and 15 minute game time. Once an inning begins, it must be completed. Games will begin no later than 15 minutes after completion of the prior game, if after scheduled game time. Game will be considered to have begun at the actual start time or 15 minutes after the completion of the prior game, whichever is earlier. No 6U game will begin after 7:30 pm and games must be completed by 9:00 pm
7. Five runs allowed per team per inning. 10 runs allowed per team per inning during the sixth inning. After the half way point of the season Dixie run rule will take over.
8. Bat the full roster. All players must be on the roster and an out will be called for players who do not complete the game for any reason other than illness or injury.
9. Three outs or five runs end the team at bat. 3 Swings and the batter is out.
10. Two coaches allowed in outfield (in the grass) at the beginning in of the season. At a date set by Division VP league will move to the Dixie rules
11. Coaches are allowed outside of the dugout but must stay directly in front of the dugout or along the fence behind the dugout while the game is in play. If the baseball, while in play, contacts a coach and/or his/her chair, or a player is in any way hindered or aided in retrieving the ball, the base runner will be awarded the extra base or the runner will be called out as is appropriate. All players and equipment must remain inside the dugout except for the batter on deck. ALL PLAYERS OUTSIDE OF THE DUGOUT MUST HAVE A HELMET ON AT ALL TIMES.
12. The play is stopped by stopping the lead runner at the judgement of the umpire (umpire calls time).
13. Maximum of six infielder's catcher included.
14. Outfielders must remain in the outfield grass.
15. Ten defensive players with one rover (four outfielders). The pitcher and catcher position must always be occupied by a player regardless of the number of players available at the start of the game.
16. All players must play six defensive outs, or two innings.

17. To start the season defensive players may only run down a baserunner on first base line if the ball is hit to the first base side of the field that forces the pitcher to leave the mound. All balls hit back to the pitcher or third base side of the field requires a throw to be made. At a time decided by V.P. of the 6u A division, the division will play the same rules played at the all-stars tournaments (Dixie Rules Only). This allows players to adjust to the type of game play they will see in the pony tournaments.

18. To start the season baserunners may only advance one base on an overthrown ball to first base. Runners can still be thrown out if the ball is picked up and thrown to the base being contested. (Bases are not free). At a time decided by V.P. of the 6u A division, the division will play the same rules played at the all-stars tournaments (Dixie Rules Only). This allows players to adjust to the type of game play they will see in the Dixie tournaments.

19. Coaches will be allowed to care for injured kids no matter if the ball is in play or not. It will be the umpire's discretion on where to place the runners after the game resumes.

20. Slinging the Bat – (A bat slung in a harmful manner into the catcher, umpire or onto the field of play.): After one warning per game, per player for slinging the bat, the batter will be out, a dead ball called, and no runners advance.