

**(b) Tiebreakers:** If, at the end of the regular season, two or more teams in the same grade or division, as applicable, finish with identical won-lost-tied percentages, then the following steps shall be taken until all ties are broken and the final regular season standings are established:

**(i) Two Teams:** If only two teams are tied with identical won-lost-tied percentages, then the following tiebreakers shall be used, in the following order, to break the tie:

**(A)** Head-to-head record (best won-lost-tied percentage in games played between the tied teams, if any);

**(B)** Best won-lost-tied percentage in games played against common opponents of the tied teams, if any;

**(C)** Highest average won-lost-tied percentage of all opponents defeated by the tied teams, respectively;

**(D)** Fewest points allowed against common opponents of the tied teams, if any;

**(E)** Fewest points allowed against all opponents of the tied teams, respectively;

**(F)** Coin toss.

**(ii) Three or More Teams:** If three or more teams are tied with identical won-lost-tied percentages, then the following tiebreakers shall be used, in the following order, to break the ties and rank the teams to the extent possible before proceeding to the next step (provided, however, that if only two teams remain tied after any particular step, then the tiebreaker process reverts to Section 8.01(e)(i) to break the tie between the remaining two teams):

**(A)** Head-to-head record (best won-lost-tied percentage in games played among the tied teams, if any), with any tied team that has not played at least one game against any other tied team being disregarded for purposes of this tiebreaker;

**(B)** Best won-lost-tied percentage in games played against common opponents of all tied teams, if any;

**(C)** Highest average won-lost-tied percentage of all opponents defeated by the tied teams, respectively;

**(D)** Fewest points allowed against common opponents of all tied teams, if any;

**(E)** Fewest points allowed against all opponents of the tied teams, respectively;

**(F)** Random drawing of numbers.