



Gaylord Soccer League

2016 Recreational Year End Tournament

Length of games

U10 - forty minutes

U12 - fifty minutes

U14 - fifty minutes

U16 - fifty minutes

There will be five minutes between halves

Substitutions

Substitutions can be made only at the following times and under the following conditions

a) after a goal is scored

b) prior to restarting the game with a goal kick by either team, or a throw-in has been awarded for the team in possession; both teams may enter if present

c) at half time

d) corner kick

e) in the case of an injured player.

f) for a player who has just received a yellow card, but only if the game has not been restarted

Ties

Ties will be allowed in preliminary games

Age Divisions

U10 division – five teams.

U12 division – four teams.

U14 division – four teams

U16 division – three teams

a) A round robin competition will be held in each division.

b) After the conclusion of the round robin play, all teams will be ranked as to their performance over the preliminary games. Ties will be broken according to Performance Ranking Criteria. This ranking will determine the division winner

Performance Ranking Criteria

The teams will be ranked in order of points earned for wins and ties. Three points for a win, one point for a tie and zero points for a loss. Among teams with the same number of points, final placing will be determined by the following tie breaker rules which will be applied in order

First tie breaker

Head-to-head competition.

Second tie breaker

If teams are still tied after head-to-head competition, the tournament will use a bonus point system. A team will receive a bonus point for each goal scored up to and including the third goal. No team can receive more than three bonus points per game. However, goals allowed in a game will be subtracted from their bonus point total

If team A beats team B by a score of 3-0, they receive 3 bonus points

If team A beats team B by a score of 3-2, they receive 1 bonus point

If team A beats team B by a score of 6-3, they receive 0 bonus points

Third tie breaker

The team with the fewest goals against them will be determined to have a better record

Fourth tie breaker

Most wins during the preliminary round games

Fifth tie breaker

The team having the most goals will be determined as having the better record

Sixth tie breaker

Penalty kicks

Forfeits

A maximum of five minutes grace period will be allowed after the scheduled kick-off time. A forfeit will be recorded as a 3-0 score.

Inclement weather

Only the referee or league director can shorten, cancel or postpone a game

Team location

Teams and coaches will be stationed on the field opposite the spectators

Protests will not be allowed

Ejections. Any coach or player that is ejected (red card or two cautionable offences in one game) will be suspended for the remainder of that game and the next game.

The GSL directors reserve the right to decide on all matters pertaining to the tournament and their judgment is final.