

AMERICAN YOUTH SOCCER ORGANIZATION
Areas 2N & 2B
2017 Rules for 16U/19U League and Tournament Play
(revised 10/10/2017)

These Rules are applicable to Inter-Area 16U and 19U League play (hereafter referred to as “The League”) and are based on AYSO adapted IFAB Laws, as well as, Area 2N and Area 2B joint-regulatory decisions.

1. ORGANIZATION

- A. The League Board is comprised of
 - 1. League Director
 - 2. League Scheduler
 - 3. League Statistician
 - 4. Area Referee Administrator 2N
 - 5. Area Referee Administrator 2B
 - 6. Area Coach Administrator 2N
 - 7. Area Coach Administrator 2B
 - 8. Area Director 2N
 - 9. Area Director 2B
- B. The League Board will be assembled (in person, conference call, and/or email) to decide on unresolved disciplinary situations. A quorum is a simple majority of League Board Members.
- C. The Area Referee Administrators will have the authority to suspend Players and the Area Coach Administrators will have the authority to suspend Coaches for violating the rules.
- D. The League Facilitators (if appointed by an Area) is not a 16U/19U League Board member, but will represent their respective Areas, and will assist by:
 - 1. Communicating with U16/U19 Regional Division Coordinators
 - 2. Ensuring compliance with these Rules
 - 3. Managing the league as described, and resolving incidents as assigned
 - 4. Assisting the League Director in verifying team rosters, and player and coach player passes/ID cards (1 pass per player and 2 per coach)
- E. The Team Coaches (Home & Visitor) are responsible for entering the Match Result in mysoccerleague.com within 48 hours of the conclusion of each Game. The League Statistician is responsible for adding/deducting any additional Gamesmanship Points, also in mysoccerleague.com. See Section 2 for more detailed listing of Coach responsibilities.
- F. The League Scheduler is responsible for scheduling all games and fields via mysoccerleague.com
- G. Regional Commissioners are responsible for:
 - 1. Ensuring the eligibility of players and coaches in their Regions and /or Regional Teams via signed e-AYSO team rosters
 - 2. Coordinating Regional teams, Coaches, Referees and equipment
 - 3. Securing Fields
 - 4. Validating that playing fields are safe, including securing goals and nets
 - 5. Complying with the League deadlines

6. Creating, and signing/dating team rosters, and coach and player passes (1 pass per player and 2 per coach)
7. Supplying stamped addressed envelopes (SAEs) to Team Coaches. The address is that of the League Statistician.
8. **Any Serious incident** (defined as fighting between any combination of the following: players, coaches, parents, spectators; any member of the referee team verbally or physically threatened; or law enforcement called to preserve, or restore order), needs an AYSO Incident Report to be filed with the National Support and Training Center (NSTC), by the Regional Commissioner of the city(s) involved.

Note: Coaches are to consult with their Regional Commissioner, with any questions

- H. Regional Referee Administrators – See Section 3 for more detailed listing of game, Regional, and Area Referee responsibilities.
- I. The League Board reserves the right to amend these rules, and take reasonable and appropriate actions to ensure the Safe, Fun and Fair AYSO soccer experience, for our players and volunteers.

2. COACHES

- A. Coaches will comply with these League Rules, and are subject to the approval and acceptance of the League Board.
- B. All Coaches must have the following in order to participate in this League (unless otherwise indicated, all certifications and forms must be completed prior to any team meeting and/or practice):
 1. Be a registered volunteer in the current membership year
 2. Earned AYSO Safe Haven certification by the start of the season
 3. Earned AYSO Concussion Awareness Training by the start of the season
 4. Earned an Advanced Coach certification by the second week of September.
- C. Only Positive, Instructive, and Encouraging coaching, in accordance with AYSO National Rules is allowed, and must be accomplished **within ten (10) yards** of the halfway line. Any attempt by anyone to “coach” outside of this boundary may result in disciplinary action by the League.
- D. Both team’s players and coaches will be on the same side of the field. A maximum of two (2) credentialed coaches and a Time Monitor volunteer will be permitted in the coaching area with the players. All others, including parents, spectators, and observers will be on the opposite side of the field during all league matches. All coaches/adults will wear the assigned League ID badge, during their entire scheduled match. Players not able to play in the match, but still attending, **must be in their assigned team jersey**. No others are allowed with the team during matches, although this may be adjusted at the referee’s discretion.
- E. Coaches must ensure that players, substitutes, and spectators remain **at least one yard back** from the touchline, at all times during play.
- F. No one is ever allowed to stand behind the goal structure, or in the opinion of the referee, close enough to the Goal Line to cause any distraction to any player. It is the responsibility of the coaches and referees to keep the Goal Line area clear of any spectators.

- G. Each HOME TEAM COACH shall call and confirm the game time, field location, and check for similarities in uniform colors with the opposing Team Coach at least 48 hours prior to the scheduled game. If uniforms are of close or similar color, the HOME team must take necessary action to eliminate the conflict; pinnie color must be approved by the Referee.
- H. Coaches must bring the following materials to the game, and give the Referee the first two items **at least ten (20) minutes before** the scheduled kick-off in order to facilitate team "Check-In".
1. A properly completed Game Report i.e. listing of all registered Players, regardless of attendance, **formatted in numerical order (Player Number listed on front and back of the Jersey)**
 2. Properly validated Player Identification Passes, and validated Coach Identification Passes. Coaches are required to display their Coach Identification Pass while in the technical area and during the entire match.
 3. The designated Home Field Coach is responsible for providing the Referee with an envelope to send in the Game Reports to the League Statistician at the conclusion of the game. ***Coaches will be provided with Stamped Addressed Envelopes (SAEs) by their Region.***

Send Game Reports to:
Clayton Wishoff
367 Menhaden Court
Foster City, CA 94404
 4. **Medical Release Forms with an original e-signature or "wet", signature of parent or guardian, Photocopies, only with an original "wet" signature, or e-signature will be allowed. *Please note, it is the coach's responsibility to be in possession of the Player Registration Forms at all practices and games.***
- I. Coaches, players, officials, and spectators are responsible for the field and surrounding areas; these areas must be clean when our event is over. We owe it to our host region to represent AYSO well.
- J. Both teams playing the first and last game of the day, are responsible for, and are expected to help set up/take down the goals and nets as needed, gather corner flags, and secure lights and other field equipment as warranted.
- K. A Coach must report any injury that causes a player not to play and results in medical attention. The report must be in writing to his/her Regional Commissioner/Safety Director. Coaches must receive a participation release form (signed by a physician), prior to allowing an injured player to return for training and games. Any injury resulting from League play, must be reported to the player's regional Safety Director. Forms can be found at: <http://www.area2n.org/>
- L. Coaches are responsible for ensuring minimum "1/2 Play", and the appropriate application of the free-substitution instructions (see 3-H, 3-I, and 9-D for additional information).
- M. Coaches, from both teams, will report scores on mysoccerleague.com within 48 hours of their scheduled game.

- N. When a Team cannot field seven (7) players, does not have the Medical Release Forms, or does not have the Player Identification Passes, the Referee shall delay the kickoff for fifteen (15) minutes after the scheduled time. **If at the end of the fifteen (15) minutes**, the Team is unable to resolve the situation, the game shall be forfeited by that team, with a participating 0 – 1 score. If all medical forms are available, in the spirit of AYSO the teams are encouraged to break the two teams up and play a scrimmage game (see 6. Teams, section B)
- O. The Referee, at their discretion, shall prohibit any Player from entering the field of play unless that player is properly attired (See Section 7-A.).

3. REFEREES

The matches will be played per IFAB Laws of the Game, following USSF, AYSO modifications.

- B. The Area Referee Administrators (ARA) will assign games to the regions. The Regional Referee Administrators (RRA) will provide a qualified referee and two assistant referees for each match.
- C. Referees should have as **a minimum**, an **Intermediate** Referee Certification. In addition, Referees must be a registered volunteers in the current membership year, have completed the AYSO Safe Haven Certification and have completed online Concussion Awareness Training. AYSO Youth Officials (Under 18), shall not be assigned to 16U/19U games, unless approved by an ARA.
- D. All match officials shall arrive at their assigned matches a minimum of thirty (30) minutes *before* the scheduled kickoff.
- E. The Referee shall postpone the match, if in the Referee's opinion the field conditions and/or equipment are unacceptable for safe play (see Section 4 for additional information).
- F. **PLAYER PASSES** - The Referee shall confirm and verify Player Identification Passes during check in. **No Pass, No Play, No Exception.**
- G. **Coach League ID Badge** – The Referee shall confirm and verify Coach League Identification Badge. No Coach League Identification Badge, No match will be played. **No Exception.**
- H. **DURATION OF THE MATCH:**
 - 1. **U16** – Two equal halves of 40 minutes
 - 2. **U19** – Two equal halves of 45 minutes
 - 3. **Half-Time** Interval minimum of 5 minutes and a maximum of 10 minutes
- I. **SUBSTITUTION** – At the discretion of the Referee, EITHER team may substitute at any:
 - 1. Throw-in
 - 2. Goal-Kick

3. Kick off
4. When play is stopped for injury
5. When play is stopped for misconduct (yellow or red card)

Substitutes must be ready to enter the field, at the halfway line, ***before play has stopped.***

- J. **CAUTIONABLE OFFENCES (YELLOW CARDS)** – Player must leave the field of play until next legal substitution opportunity. Player may be substituted or team can play short.
- K. **GAME REPORTS** – The Referee shall collect and review the Game Reports at the end of each match, confirm their completeness, then have each coach sign their respective Game Report. The Referee will mail the completed Game Reports in the envelope provided by the coach of the home team, immediately after the game.

Send Game Reports to:

Clayton Wishoff
367 Menhaden Court
Foster City, CA 94404

Each Head Coach/team shall be provided with 5 Stamped Addressed Envelopes (SAEs) to be used for their home games by their Region. Coaches shall present the envelopes to the referee at the beginning of each game, to be used for mailing Game Reports; incident reports, and suspended coach or player ID cards immediately after each match.

L. **24 HOUR REPORTS (Send Off & Incident Reports):**

1. The Send Off Report, also known as the 24 Hour Send Off Report is completed by the Center Referee should a Player receive a Red Card, and submitted to the ARA within 24 hours of the end of the match (“24 Hour Report”).

Send off Reports, email to:

ARA Sergio Raddavero
araarea2n@gmail.com

2. The AYSO Incident Report can be completed by an AYSO Coach, AYSO Official, or AYSO Volunteer. An Incident Report is required for Player/Volunteer Injury requiring Medical Attention, threats/fights, property damage or calls to the police. The Incident Report is sent to the Regional Safety Director and copies to the RC and AD. The Region forwards a copy to Risk Management at the National Office and retains the original for 15 years. A 24-hour incident report is intended to **Fully Account** for the Referee’s game management.

Incident Reports, email to:

ARA Sergio Raddavero
araarea2n@gmail.com

3. 24 Hour Send Off Reports and Incident Reports are a 'fillable PDF' document that must be downloaded, completed and saved, then e-mailed to the appropriate League officials. **It is imperative that the report be filed within 24 hours of the match.** The following 24 Hour Send Off Reports and Incident Reports can be accessed on the Area web site at <http://www.area2n.org> or <http://www.area2n.org/referee> :
 - a) Send Off Report (Player Send Off): Red Card given; report should be accompanied by a player ID card
 - b) Incident Report (Coach/Official/Spectator Dismissals)
 - c) Incident Report (Injury)
 - d) Incident Report (Serious Incident):** Defined as fighting between any combination of the following: players, coaches, parents, spectators; any member of the referee team verbally or physically threatened; or law enforcement called to preserve, or restore order), will be forwarded to the appropriate Regional Commissioner of the city(s) involved, so that it may be properly reported to the NSTC.
 - e) Game Report Form (Abandoned Match): Suspension, Terminated, or not started/cancelled

Note: Coaches are to consult with their Regional Commissioner, with any questions; Referees should consult with their Area ARA.

M. SEND OFFS AND DISMISSALS:

1. A Player who is sent off (shown the Red Card) must no longer interact with the match in anyway and is restricted to the team area. Coach can release sent off player from the team area pursuant to AYSO guidelines.
2. A Team Official who has been expelled from the field of play must leave the vicinity of the playing area and any adjacent parking areas.
3. The Referee shall retain in his/her possession the Player/Coach Identification Pass of any Player/Coach who is sent off (shown a Red Card). Player/Coach passes must be mailed, within 24 hours after the completion of the game, to the Area Referee Administrator:

ARA Sergio Raddavero
P.O. Box 241
Belmont, CA 94002-0241

4. The Referee must fill out a Send Off report (<http://www.area2n.org/referee>) within 24 hours in either case.

All 24 Hour Reports, email to:
ARA Sergio Raddavero
araarea2n@gmail.com

4. FIELDS

- A. Each Region is responsible for preparing the field of play, so that:
 - 1. It is properly marked and lined in accordance with Law 1 of the Laws of the Game
 - 2. It is Safe to play on
 - 3. It is of appropriate size for the level of play
 - 4. Corner flags and game balls are provided (usually by the Home Team)
- B. If repairs to field conditions and equipment have not been completed satisfactorily within fifteen (15) minutes of the scheduled kickoff time, the game will be postponed and the League Director will resolve the issue. The Referee shall report the incident (See Section 3.H & 3.I).
- C. It is the responsibility of **each team** to ensure that the field is cleaned-up post game.

5. SCHEDULING

- A. All games shall be played at designated times and locations, starting on time, and must end on time (based on scheduled play). **Rescheduling games for reasons other than weather or field availability is discouraged. When a game needs to be rescheduled (or cancelled), coordination of all rescheduled games MUST involve the Region Division Coordinators and Head Coaches of BOTH teams. Once all parties are in agreement, the Division Coordinator of the Home Team will then inform the:**
 - 1) League Scheduler to make the official schedule change.
 - 2) Regional Referee Administrator (RRA) for rescheduled or cancelled games
 - 3) Area Referee Administrator (ARA) for rescheduled or cancelled games**Coaches from both teams should notify all parents, of their respective teams, of a game cancelation and rescheduling as soon as either is known.**
- B. Rescheduled games shall not conflict with regularly scheduled games and must be played prior to the end of the Regular Season (in order to be considered for Season Team Points).
- C. If a Team cannot field seven (7) players, does not have the Medical Release Forms, or does not have the Player Identification Passes – see COACHES section 2-N..
- D. The host region's Regional Commissioner, or their Agent may cancel a match for just cause. In this situation, if a reschedule does not occur, the game will result as a non-played game (0 points for each team).
- E. To find out if a field is closed, first contact the home team's head coach (and if unable to reach the head coach, refer to the home Region's website) to determine if the field is closed or who has jurisdiction over field closures (i.e., the Region or the host City; this may vary based on weekday and weekend times). If you are directed to call the city hotline, the following numbers may be used:

| | | | |
|---------------|-----------|--------------|----------|
| Belmont | 592-7557 | Millbrae | 697-0750 |
| Burlingame | 344-2976 | Pacifica | 738-8727 |
| Daly City | 991- 2870 | Redwood City | 780-7389 |
| Foster City | 349-5425 | San Bruno | 873-2976 |
| Half Moon Bay | 728-0867 | San Carlos | 594-2626 |
| Hillsborough | 634-9595 | San Mateo | 522-7439 |

These numbers are for coaches only – Please - DO NOT DISTRIBUTE TO PARENTS

If there is any doubt or ambiguity, both teams should arrive at the assigned field prior to game time, at which time the Referee will determine whether the game will be played.

6. TEAMS

- A. A minimum of seven (7) suited players shall constitute a team and once "checked-in" by the Referee, shall be required to start play with the number of players present, when the Referee signals for the kick-off at the start of the game. Any delay in this regard by a player, substitute, coach, or team-associated spectator will be considered a serious misconduct, warranting appropriate discipline.
- B. In matches involving teams with less than 7 players, both teams are encouraged to divide the total group of players into two teams and holding a scrimmage, this gives the players that do show-up, an opportunity to play (in the spirit of AYSO philosophies).
- C. All eligible players suited and on the field at the beginning of the game must play at least one-half ($\frac{1}{2}$) game, see also 9-D, for 'free-sub' information.
- D. The AYSO National Rule limiting the number of Players on a team to eighteen (18) may be waived only with the approval of their Area Director, and only if the maximum number of players would allow each player to play a minimum of one-half of each game.

7. PLAYERS EQUIPMENT

- A. Players shall be prohibited from entering the field unless they are properly attired with their **issued** regulation AYSO uniform, consisting of a numbered shirt, shorts, and socks covering approved shin guards. Referees may allow a match to be played, and record appropriate point deductions for the use of unauthorized uniforms. At the referee's sole discretion, minor uniform deviations may occur without any point deduction(s) (e.g., same color but different styles).
- B. Any exposed garment worn under the issued uniform must be black, white or the same color as the issued uniform.
- C. Goal Keepers may wear a **soft brim** hat, cap, or visor if desired, subject to the Referee's approval. **NO HARD BRIMMED BASEBALL CAPS**
- D. During inclement weather, the Referee can allow sweatshirts or sweaters to be worn beneath the shirts. However, sweatpants, jeans and trousers, etc. are not allowed in any event.
- E. Jewelry of any kind and/or type is prohibited.
- F. **Under no circumstances may a player participate who is wearing a cast.**
- G. Elastic wraps, such as ace bandages or knee and elbow wraps are permitted, at the Referee's discretion, so long as there is no exposed metal or hard plastic clips, etc.
- H. Knee braces with exposed metal or other solid material joints or sections must be securely padded and wrapped, and are subject to the approval of the Referee.

8. INJURIES

- A. A Player **who is seen to be bleeding**, must leave the field of play immediately, and must remain off the field until the Referee is satisfied that the bleeding has been stopped and the injury bandaged. Dried blood on a Player's clothing is not allowed unless the stained garment has been cleaned and disinfected to the satisfaction of the Referee.
- B. Injuries shall be reported in writing to the Regional Commissioner and Regional Safety Director, for the injured player(s); both teams if necessary. The Head Coach of the effected player(s), and the Referee shall submit a 24-hour Incident Report to their Area Referee Administrator.
- C. An injured player leaving the field may be substituted, or the coach may decide to "play short". If the player is substituted, he may not return to the field until the next substitution opportunity. If the team is playing short, then the player may return to the field at any time, with the permission of the referee – according to IFAB guidelines.
- D. ***Concussion awareness and prevention is a particular concern when players get injured, and coaches are advised to take reasonable precautions to prevent players from engaging in dangerous play. Always err on the side of safety for the player when an injury is suspected, and recommend professional medical assessment prior to returning to play.***

9. GAMES

- A. These Rules and Regulations are in accordance with the most current AYSO adaptation of the IFAB Laws and AYSO National Rules and Regulations.
- B. The League Board shall determine the outcome of any game terminated by the Referee before regular time has expired.
- C. "Running up" scores by deliberately overwhelming a weaker opponent is frowned upon and is considered, by the League Board, to be unsporting and contrary to the *Spirit of the Game* and therefore should be avoided. A goal differential of five (5) or more goals is considered "running up" the score. A one (1) point, or more deduction in gamesmanship points will be assessed to any team which may appear to have deliberately 'run-up' the score. Please consult with your Regional Coach Administrator for training methods to manage this situation, and do everything possible to prevent this from occurring.
- D. Free substitution of players will be allowed in accordance with the League Rules. An Assistant Coach, or volunteer Time Monitor may assist with tracking each player's time off the pitch (throughout the match), and at 5 minute intervals only. All coaches are responsible for printing and preparing the Game Report prior to their scheduled match, with players listed in numerical order of team jerseys. The Game Report will be recorded on the 'honor system' by each team, with their own volunteer Time Monitor. Instruction on the proper use of the Game Report will be provided by the Region's Division Coordinator. Any questions regarding the proper use of the Game Report, must be clarified prior to a scheduled match beginning. See sections 2-L, 3-H, and 3-I for additional information

- E. Coaches shall be asked to quickly review their team's completed Game Report, then sign and submit to the Referee, immediately following each match.
- F. Any discrepancy with Game Scores/Reports will be resolved by the game reports.

10. CONDUCT

- A. The exposure, and/or use, of Alcoholic beverages is strictly prohibited at or near the playing field. Persons violating this rule will be expelled from the facility.
- B. Smoking and the use of tobacco products (including chewing tobacco, "vapor", "e-cigarettes," etc.) by participants or spectators on or near an AYSO activity, is strictly prohibited.
- C. ***Players, Coaches, Parents, Spectators and Friends will conduct themselves in a manner that supports sportsmanship, clean play and AYSO as an organization.***
- D. Negative comments and complaints about the game officiating is prohibited and, as such, must be cooperatively controlled by each team's coach(s) and is subject to disciplinary action. This league reserves the right, through its permits, to eject any participant from the scheduled venue(s).
- E. **Foul or abusive language especially that which, in the opinion of the Referee, is directed toward a person or persons, will not be tolerated and shall be dealt with by the Referee.**
- F. Any physical assault on Referees, Assistant Referees, AYSO Coaches or Officials by a Player, Coach, or a Parent will result in an automatic and permanent expulsion from the AYSO program and possible prosecution to the fullest extent of the law. Any legitimate questions regarding league procedures shall be sent to their Regional Commissioner, for response in a timely manner.
- G. Participants, including coaches shall abide by: the AYSO adaptation of the IFAB Laws of the Game, the AYSO Philosophies, the National Rules & Regulations, the U16/19 League's Rules as described herein, and the Spirit of the Game. Any person taking issue with the League Rules, is welcomed to address their concerns to the League Board care of their Regional Commissioner.

11. CAUTIONS AND DISMISSALS

- A. A Player who is sent off (i.e., shown the Red Card) must immediately leave the facility, or if not possible, must no longer interact with the game in anyway. That player shall be suspended from playing in the Team's next league, or post-season game. **The suspension of one game is the minimum discipline.** The Area Referee Administrator may issue a multi-game suspension at their discretion. In all cases, the player pass must be picked up before the suspended player can return to play.
- B. A Player receiving three **(3) Yellow Cards** during the course of the season **shall be suspended for the next game.** If the suspended player plays in the Teams' next game, the Player will be suspended for the remainder of the season, including post-season and tournament play.
- C. A Player receiving two **(2) Red Cards** and/or six **(6) Yellow Cards** during the course of the season shall be suspended for the remainder of the season, including post-season and tournament play.

- D. A Player, who is sent off, shall have his Player Identification Card confiscated by the Referee. The pass will be sent to the League Statistician, who shall forward the Pass to the Area Referee Administrator. The Player cannot return to the game or field until 1) Coach and Player contacts the ARA, and 2) Player meets with the ARA and is given approval to return to the field/game. The ARA will hold the Pass until the Player has completed their suspension.
- E. The Referee on the Game Report will document cautions, Send Offs, and incidents involving serious misconduct and a 24-hour report must be submitted.
- F. A Coach who fails to comply with the League Rules as defined herein shall be suspended a minimum of one (1) game per infraction as noted by the League Staff or the Referee. Depending on the infraction(s), the Area Coach Administrator or appointed designate, may impose a suspension of multiple games, or a suspension for the duration of the season, including post season and tournament play, or expulsion from the League.
- G. The disciplined Coach shall not practice with, attend games with, participate with, or in any way interact with the Team until the suspension is lifted.**
- H. The disciplined Coach must be **re-approved** by the Area Coach Administrator, or their appointed designate, before being allowed to participate.
- I. If the Coach is found to be in violation of the suspension or expulsion, the Team will forfeit all games played after the suspension or expulsion.

12. DISPUTES

- A. The Area Directors will resolve any dispute that cannot be settled between the League Facilitators and the involved Regional Commissioners.

13. PROTESTS

- A. Protests will not receive enthusiastic consideration and are emphatically discouraged as being contrary to the Spirit of AYSO.
- B. The Referee's decisions on points of the Law are Final, in accordance with IFAB Laws of the Game.
- C. The League Board will be responsible for resolving any dispute(s) in a timely manner, and preferably prior to the next scheduled match, for the parties involved.

14. TEAM ROSTERS AND PLAYER IDENTIFICATION PASSES

- A. An e-AYSO Team Roster with at least 11 players and signed by the Regional Commissioner (or designee) must be submitted to the Area Directors by the start of the season (or as requested by the League Director).
- B. Changes in submitted Team Rosters will be made using e-AYSO, no changes to rosters will be allowed after that team's 3rd game. New eAYSO rosters MUST be given to the Area Director PRIOR to that team's 3rd game.
- C. Each player must have a stamped Identification Pass and Valid Registration/Medical Form present at each match to participate.

15. SEASON STANDINGS: GAMESMANSHIP & SPORTSMANSHIP

A. Team Standings will consist of **Match** Points and **Gamesmanship** Points for the League Play.

1. **Team Standing Points = Match** Points + **Gamesmanship** Points

2. **Match Points** consist of:

6 Points for a win

3 Points for a tie

0 Points for a loss

1 Point for each goal, to a maximum of 3 goal points per game

A Forfeit results in a 1-0 score

1 point for a shutout. (Note: A 1-0 Forfeit or a 0-0 score qualifies for the shutout point)

3. **Gamesmanship Points** – consist of:

6 Points will be awarded for team participation in the game.

1 Point will be deducted for each YELLOW card

6 Points will be deducted for each RED card

6 Points will be deducted should a team choose to leave the field without referee approval

1 Point will be deducted for incomplete or improperly filled out Game reports.

1 Point will be deducted for “running up the score”(See Section 9, C)

1 Point will be deducted if the Coach/Coaches are not wearing ID's for the entire game

1 Point will be deducted for not wearing the AYSO Regulation uniform even if the player is allowed to participate in the game by the Referee.

1 Point will be deducted if the home team fails to provide a Statistician Address Stamped Envelope

Examples:

Team A is victorious to Team B with a score of 6 vs 2. No Red/Yellow Cards were issued.

| | Match Points | Goals Points | Gamesmanship Points | Team Standing Points |
|--------|---------------------|---------------------|-------------------------------|-----------------------------|
| Team A | +6 for win | +3 | 6 participation – 0 penalties | 15 |
| Team B | +0 for loss | +2 | 6 participation – 0 penalties | 8 |

Team A is victorious to Team B with a score of 6 vs 2. Team A receives 1 red card + 1 yellow card

| | Match Points | Goals Points | Gamesmanship Points | Team Standing Points |
|--------|--------------|--------------|-------------------------------|----------------------|
| Team A | +6 for win | +3 | +6 participation -7 penalties | 8 |
| Team B | +0 for loss | +2 | +6 participation -0 penalties | 8 |

Team A shows up for game; Team B does not show up for game; thus Team A win is awarded 1 vs 0.

| | Match Points | Goals Points | Gamesmanship Points | Team Standing Points |
|--------|--------------|--------------|-------------------------------|----------------------|
| Team A | +6 for win | +1 | +6 participation -0 penalties | 13 |
| Team B | +0 for loss | +0 | +0 participation -0 penalties | 0 |

16. TOURNAMENT AND POST SEASON PLAY

- A. A Team that loses 30 or more Gamesmanship points during the course of the season shall be disqualified from participation in post-season tournaments.
- B. Dates and locations of tournaments will be advised by the Area Tournament Director, or their designate during the season.
- C. Tournament rules shall be provided to coaches and teams, via electronic distribution (to Regional Commissioners and Division Coordinators), or posting at www.area2n.org.

17. THE LEAGUE BOARD

League Director:

Eliot Alfi – elkaza@aol.com

League Scheduler: (clarification with mysoccerleague.com concerns)

Jon Burt – Jon_Burt@intuit.com

League Statistician: (Game Reports)

Clayton Wishoff – ClaytonWishoff@yahoo.com

Area Referee Administrator

(2N): Sergio Raddavero – araarea2n@gmail.com

(2B): Sherman Lam – littlelam@gmail.com

Area Coach Administrator

(2N): George Butterworth - butterworthgeorge@hotmail.com

(2B): John Keefer – jdkeefe@comcast.net

Area Director

(2N): Michael Cassidy – michael.cassidy@comcast.net

(2B): Lou Skyriotis – AD@ayso2b.org