



AYSO Area 1C Referee Points of Emphasis 19U and 16U Upper Division Play Fall Season

1. These Points of Emphasis (POE) do not supersede the Area 1C Rules and Regulations. They are intended only to summarize and condense those rules for Upper Division Referees. Please call the Area Referee Administrator (ARA, Scott Davis, 714/493-1278) with any questions.
2. Any individual acting as a Referee or Assistant Referee is required to have a current AYSO Volunteer Registration (MY2019), Safe Haven (2012 or later) and Concussion Awareness Training certification on file with AYSO National. NO EXCEPTIONS.
3. Assignments to Upper Division games will be issued through the ArbiterSports software program (www.ArbiterSports.com). See separate instructions for [Assigning Procedures](#).
4. Rule references refer to the Area 1C Combined Program Rules and Regulations.

Pre-game Guidelines

5. The team listed first on the schedule is the home team, regardless of the “Host Region”. The home team shall occupy the north or west side of the field, while the visiting team shall occupy the south or east side of the field. Referees may make exceptions to this rule but must report the exception in Arbiter along with the reason. Coach request is not a valid reason. (Rule 12)
6. Spectators should occupy the same side of the field as the players, between the Penalty Areas and at least 10-feet behind the touchline. Certain fields do not have seating or space to accommodate this guideline, so Referees must use best judgment in enforcing this. If bleachers or grandstands are available, they must be used. No one behind the goal line. (Rule 12)
7. Home teams must have alternate jerseys or vests available in the event of a uniform conflict. Home team provides two balls while visitors provide one. (Rules 12 and 13)
8. Each team shall present a completed Lineup Card with every team member’s full name and number. Make sure the Lineup cards are fully filled out. Yellow Lineup cards are used for Girls 19U; blue for Boys 19U; orange for Girls 16U; and green for Boys 16U. Coaches printing their own lineup cards should match this color scheme. This is the best time to collect the stamped envelope from the Home Team coach. (Rules 15c and 15d)
9. Each team shall present ID cards for the coach, assistant coach, and every player and substitute. Acceptable Picture ID cards must be laminated, signed by the Regional Commissioner, with a current, age appropriate photograph attached. Any player, substitute, coach or assistant coach who does not submit a Picture ID card that complies with these rules shall not participate in that game. This applies to every game, first to last. The sole exception is if you get word from either the Area Director or the Area Coordinator (Peter Smock, 626/733-3014) that the person does not need an ID card for that game only---NO EXCEPTIONS. (Rules 15d and 15e)
10. Check-in is best accomplished with 2 people; 1 checking the ID cards, pictures, birthdates, etc., and the other checking the Lineup card. Both should be checking for proper uniform, shoes, shin guards, socks over, no jewelry, etc. Uniforms should meet AYSO requirements. At a minimum, shirts must match and be uniquely numbered. (Rule 13)
11. The Referee Team shall retain the Photo ID cards of all players and coaches until the conclusion of the game. (Rule 15d)
12. A 10 minute grace period is permitted for getting the minimum number of players present. It is not meant to allow a team to achieve full strength prior to starting. Start the game as soon as the minimum numbers are on the field, ready to play. (Rule 15i)

13. If a game cannot be played due to insufficient players, lack of IDs, lack of Authorized coach, etc., inform both coaches. In such a case, the entire Referee Team shall leave the field. Referees are not authorized to referee a “friendly/scrimmage” game. NO EXCEPTIONS. (Rule 18h)

Game Conduct

14. FIFA rules apply. 3-person Referee Team --- NO EXCEPTIONS. (Rule 18a)
15. Normal substitution is on the eighths, i.e. approximately every 11 minutes in 19U and every 10 minutes in 16U. ARs can help to have substitutes going in ready before the whistle. Best way is to have all players and substitutes who will be out for the next eighth (including those that were also out for the preceding eighth) come to the touchline and face the field. The AR then walks behind and notes the numbers on the Lineup card. Injury substitutions can occur at any time. Coaches have specifically asked for referees to expedite this process. (Rule 16)
16. Every player should play one half of the game. No reduction of this requirement is allowed for players who arrive late. Report discrepancies on Arbiter and on the Lineup Card. (Rule 17)
17. Only the Head coach and Assistant coaches with valid ID cards are permitted in the technical area. (Rule 15e)
18. If a Head coach or Assistant Coach is sent off during the game, the game is terminated immediately --- NO EXCEPTIONS. The Referee should **telephone** the ARA as soon as possible to report the incident. In addition, the Referee and both Assistant Referees should submit a Misconduct Report within 24-hours. (Rules 19d and 18f(2))

Post-game Guidelines

19. Conduct a post-game handshake. If a coach asks to skip the handshake out of concern for potential incidents between the teams, the referee should honor that request.
20. Retain the ID card of any coach, assistant coach, or player or substitute who was Sent Off. (Rule 15f)
21. It is the coach’s responsibility to retrieve the rest of the ID cards from the Referee Team. Nevertheless, help them out. Make sure all Photo ID cards are returned. (Rule 15f)
22. Fill out the Lineup Cards completely, noting the final score, any misconduct, injuries, spectator misbehavior, ID card issues, and/or referee absences. Keep the Lineup cards until after you have made your Arbiter report, then mail the Lineup cards and any retained ID cards, to the Area Coordinator within 24-hours, using the envelope collected from the Home team during the pregame period. (Rules 15n and 18f)
23. Only submit information for one game per envelope. Two sets results in “Postage Due”. If you did not get an envelope, please make one and attach a stamp.
Address: Peter Smock, 393 Auburn Lane, Sierra Madre, CA 91024
24. Submit your report on Arbiter within 24-hours of the game. Indicate the winner, score, any misconduct (both red and yellow cards) and any injuries you are aware of. Arbiter reports of Misconduct should indicate the time, player number, name, and the nature of the misconduct. (Rule 18f)
 - Good example: “60’, Pasadena #15, Betsy Ross, cautioned for USB, reckless tackle”
 - Bad example: “cautioned #15” or “cautioned Betsy Ross”
25. In the case of a coach, player, or substitute sendoff, or spectator dismissal, the Referee shall also complete the electronic Misconduct Report Form available on the Area 1C website (ayso1c.org). This will send notification of the Misconduct Report to the ARA for further handling. Further distribution will be by others. This form can also be used to report poor touchline behavior even if it does not result in a sendoff or dismissal. (Rule 18f(2))
26. In the case of a serious injury, the Referee shall also complete the electronic Injury Report Form available on the Area 1C website. This will send notification of the Injury Report to the ARA. Further distribution will be by others.