



Overview To ensure all eligible players (5-8th grade) get a minimum of 15 plays in each game.

Policy All eligible players (5-8th grade) shall participate in a minimum of 15 active plays in each game.

Policy Guidelines

Eligibility A 5-8th grade eligible player is a player that exhibits, at a minimum, all of the following criteria:

- Participated in a minimum of 10 practices (20 hours) including 3 practices (6 hours) helmets only prior to their first game.
- No more than 1 excused/unexcused absence from practices during the week prior to each game.
- Absences during the week prior to the game:
 - 1 absence (excused or unexcused) = the player is not eligible to be a starter.
 - More than 1 absence (excused or unexcused) = the players minimum play count decreases to 5 active plays for that game.
- Scholastics (grades): if a players' school grade is less than a 1.8 GPA, the players minimum play count decreases to 5 active plays.
 - A progress report from the players' school shall be submitted to the Team Manager each week.
 - If the players grades improve to greater than or equal to the 1.8 GPA, their minimum play count will change back to the 10 active plays.

Note: Teams may have additional criteria that **must** be provided, in writing, to the players and parents at the beginning of the season. A copy should be included in the team book for reference.

- Rules**
1. Plays must be from the line of scrimmage.
 2. The play must be an active, forward moving play.
 3. Up to 5 of the minimum 15 plays can be special teams (except PAT)
 4. The following DO NOT count towards a players' play count:
 - a. Plays that result in a penalty, which cause the down to be replayed
 - b. Extra Points
 - c. Quarterback intentionally spiking the ball
 5. If a player is injured before completing the minimum 15 plays, it should be noted on the MPR form that they became injured.
-



Tracking

- MPR monitors must be 18 years of age or older, cannot be part of the teams coaching staff, and are assigned by the Team Manager.
- Prior to the start of each game, 2 MPR monitors need to be identified.
 - Monitor 1 will tally the plays on the MPR form.
 - Monitor 2 will relay to Monitor 1 what players are on the field.
- At no time shall any member of the teams coaching staff take the MPR form away from the MPR monitors during the game.
- The Head Coach is accountable for compliance with all MPR rules.
- The Team Manager is responsible for the MPR form.

Consequences

- The following are the consequences for coaches not adhering to this MPR policy.
 - 1st Occurrence: If player(s) does not get their 15 MPR plays in a game, the head coach will be notified by the Executive Board.
 - 2nd Occurrence: The head coach will be suspended for the next game.
 - 3rd Occurrence: The head coach will be removed from his head coaching duties for the year.
- For all violations listed above, player(s) that do not get their MPR plays in a game, will start the next game and their MPR play count increases to 20.

Reporting

After each game, the completed MPR form shall be emailed to the PFJT&C Player Agent and the hard copy inserted into the Team Book.

Associated Policies, Procedures, and Forms

Procedure XXX – Mandatory Play Rule (to be written yet)
[Mandatory Play Form \(5-8th grade\)](#)
[Player Attendance Log](#)

Approving Authority

PFJT&C Executive Board

Responsible Party

Team Level – Team Manager
Organization Level – PFJT&C Player Agent, PFJT&C Executive Board