

END OF YEAR TOURNAMENT – RULES OVERVIEW

Tournament Rules

We will be using Little League Tournament Rules – as applicable. Items in red are KLL EOY specific rules

Highlights:

- Lineups will be 9 players and subs (no continuous batting order)
- Pitch Counts will be tracked for each game
- Days of rest will be required for pitchers, based on LL rules
- Special Pinch Runner (Rule 4.17) is in effect
- No run limits per inning
- 10-run rule in effect
- Minimum Play
 - 12 or less players - minimum of 6 consecutive outs and 1 at bat
 - 13 or more players – minimum of 1 at bat
- There are forfeits in tournament play. Use of ineligible pitchers, improper substitutions, minimum play violations, and less than 9 players at game start are all grounds for forfeit
- Protests are allowed. Player agent has ruling authority. If not satisfied by the Player Agent ruling, VP of Baseball has final ruling authority. Protests will be resolved before play resumes.
 - Procedure:
 - Must be made prior to the next pitch (for playing rules)
 - For ineligible pitcher/player, must be made when ineligibility is learned
 - Process:
 - Head Umpire
 - Tournament/Site Director = Division Player Agent
 - District Administrator = VP of Baseball (KLL Executive VP for Intermediate Div)
 - Tournament Committee = KLL BOD Executive Committee

KLL Park Rules for End of Year Tournament

- **Home Team:**
 - AA/AA Divisions
 - Home team determined by coin toss for all games
 - Major Division
 - If game is winner bracket vs winner bracket OR loser bracket vs loser bracket - higher seed chooses
 - If game is winner bracket vs loser bracket - winner bracket team chooses
 - Intermediate Division
 - Saturday Round-Robin games – first team on schedule is home
 - Tuesday “if necessary” game – higher seed
- **Game Time Limits (no new inning starts once the time limit is reached). If the home team is at bat and winning when the umpire announces time expiration, the player at-bat will finish his at bat.**
 - AA/AAA/Majors – 2-hours
 - Intermediate – 2 hours, 15 minutes
 - Juniors – 2 hours, 30 minutes
- **Pool Players are allowed for teams with less than 10 of their own rostered players.**
 - Pool players are available for teams who will have less than 10 of their own players

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- Request are made to Player Agent (PA) for player
- PA has a randomly ordered list of ALL players in division and will contact players in order on the list until the pool play requests are fulfilled
- Pool players
 - Must play minimum of 9 consecutive outs and 1 at bat
 - Must be in the starting lineup, unless substituted for another pool player
- Cannot play more innings than a rostered player

Curfew

After further research, LLI tournament rules set the curfew at midnight (12:30pm for Intermediate and Junior Division). I am modifying our EOY Curfew as follows:

For the EOY tournament, curfew's for "no new inning" will be:

- AA/AAA Division: 10:30pm.
 - No game can start after 8:45pm
- Major/Intermediate/Jr: 11:00pm
 - Majors: No game can start after 9:15pm
 - Intermediate: No game can start after 9:00pm
 - Juniors: No game can start after 8:45pm

If (1) curfew is reached and, (2) enough innings are played to qualify as a regulation game and, (3) a winner can be determined at the completion of the "no new inning": then the game will be considered completed.

Regulation Game:

- For AA/AA/Majors is 4 innings (3 1/2 if home team is winning)
- Intermediate/Juniors is 5 innings (4 1/2 if home team is winning)

If a winner cannot be determined at the end of curfew (the game is tied), the the game will be suspended and scheduled to resume the next available day.

AA/AAA Weeknight Games (or any Division where 2 game/weeknight are scheduled)

The "no new inning" times will remain the same, however, the "speed up" rule will be in effect. We will eliminate "in between" inning defensive warm-ups, except for 1-minute or 8 pitch maximum for the pitcher to warm-up. The "speed up" rule applies only on weeknights when we have 2 games scheduled.

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Game Balls

(2) New Game Balls will be provided for each game. Each manager should supply 1 additional baseball, which can be new or in very good condition. Each manager can get their ball back at the end of the game plus (1) of the new game balls - if available

Official score keeping

The home team will assign (2) parents for official score keeping. (1) to keep the scorebook and (1) to keep the pitch log. If the home team does not have enough volunteers to score the game, then they can act as the visitor team. The EOY score books are new and different from the regular season score book. They will be stored in the bins in the light room. Included with the book will be:

- Official Pitch Count Log
- Copy of EOY Rules
- Umpire EOY Checklist (for umpires to review before games)
- Legal Composite Bat List (for AA/AAA and Majors)

Please make sure all items are returned back to the book and put back in the light room bin at the end of the game (if last game of day). **PLEASE MAKE SURE THE UMPIRES AND MANAGERS SIGN THE SCOREBOOK AND PITCH LOG AT THE END OF THE GAME.**

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Protests

- Procedure:
 - Must be made prior to the next pitch (for playing rules)
 - For ineligible pitcher/player, must be made when ineligibility is learned
- Process:
 - Head Umpire
 - Tournament/Site Director = Division Player Agent (Matt Caswell for INT Div)
 - District Administrator = VP of Baseball (KLL Executive VP for Intermediate Div)
 - Tournament Committee = KLL BOD Executive Committee

** if any of these persons are involved in a protest as a manager, coach or parent of a play in the affected game, they are disqualified from the decision-making process

Illegal Bat

- Protest before first pitch of next batter
- If illegal, out is recorded unless protesting manager wants outcome of the play
- Manager and player are ejected

Pitching Limits

- Regular Season Rules for limits and days of rest are in effect
- 7-8 yr olds = 50 pitches/day
- Count is taken from beginning of last batter faced for days of rest requirements

Coach Limits

- 1 manager, 2 coach maximum per game allowed in dugout/on field – listed on Lineup Card
- Must be approved volunteers
- NO PARENTS IN OR NEAR DUGOUT TALKING TO PLAYERS

Play Minimums

- 13 or more players = 1 at bat per game
- 12 or less players = 1 at bat AND 6 consecutive outs
- 1st Violation = 2 game suspension for manager
- 2nd Violation = manager suspended for remaining tournament

Substitution

- All Substitutions must be announced to the official scorekeeper
 - Offense Subs while on offense, defense subs while on defense
- Injuries with 9 or less players – other manager chooses player to re-enter
- Starters/Subs become “Married Players” – can only sub in out for each other
- Substitutes must finish their minimum play requirements before removal

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- Pitcher may re-enter as pitcher if substituted for on offense and both players had already met their minimum play requirements
- Improper/Illegal Substitution Protests must happen before next pitch
 - If found after the game, manager can be suspended
 - If found to be willful/intentional – game can be forfeited and manager suspended

Special Pinch Runner (Rule 7.14) in effect

- May use once per inning
- May use once per player / game
- Runner must not be in lineup

Manager/Coach Ejections

- If manager/coach is ejected during game, he is suspended for the next game too.

KLL Additional Rules

- Time Limit
 - AA/AAA/Majors = 2 hours
 - Intermediate = 2 hours 15 minutes
 - Juniors = 2 hours 30 minutes
 - The umpire will announce when time expires. If the home team is batting and winning, the game will conclude once the current batter completes his at-bat.
- Pool Players
 - Pool players are available for teams who will have less than 10 of their own players
 - Request are made to Player Agent (PA) for player
 - PA has a randomly ordered list of ALL players in division and will contact players in order on the list until the pool play requests are fulfilled
 - Pool players (PP)
 - Cannot play more innings than a rostered player
 - If 2 or more PP, they sub for each other
 - Must play minimum of 9 consecutive outs and 1 at bat
 - If 1 PP, this is mandatory
 - If 2 or more PP exception: if the game is shortened for any reason, the rule does not apply.

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Line Up Card Sample

Requirements:

Team Name (Division and Team Name)

Starters

- Uniform Number, Player Name/League Age, Position
 - Circle Uniform number if not eligible to pitch

Substitutes

- Uniform Number, Player Name/League Age, Position
 - Circle Uniform if not eligible to pitch
 - If not at field to start game but expected during the game, note as "LATE"

Coaches

- List up to 2 certified coaches

List Div/Team Name
Manager Full Name

List Starters
Number
Position
Name
League Age

Circle Ineligible Pitchers

List Subs
Number
Name
League Age

If player not at field to start game but expected, write "LATE"

List Coaches
2 maximum

TEAM <u>AAA Mariners</u> (PLEASE PRINT)		
COACH <u>Jim Young</u>		
NO.	POS.	PLAYER'S NAME (PLEASE PRINT FIRST & LAST)
1	1	SS Ozzie Smith 10
2	10	LF Justin Upton 9
3	7	2B Ben Zobrist 9
4	3	3B Alex Rodriquez 8
5	11	1B Paul Konerko 9
6	8	CF Curtis Granderson 9
7	5	LF Carl Crawford 10
8	9	P Cy Young 9
9	4	RF Matt Joyce 10
SUBSTITUTES		
	12	Hank Aaron 9
	2	Steve Carlton 9
	6	Rod Carew 10 (LATE)
		Pete Joyce - Coach
		George Crawford - Coach

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Pitch Count Log Sample:

Little League Baseball - Pitch Count Log																																					
Home <u>AAA Mariners</u>			Visitor <u>AAA Astros</u>						Date <u>5/1/2013</u>																												
Name	Num	Age	/ For Each Pitch Thrown X For the last pitch to batter (X) For last pitch of the half-inning																																		
Player Name	9	10	/	/	/	X	/	/	X	/	/	X	/	/	X	/	/	X	/																		
			36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70
			71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104	105
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35

/ - indicates pitch thrown
 X - indicates last pitch to a batter. **IMPORTANT:** this is used to determine the days of rest required
X - indicates last pitch of the inning.

this number is used to determine days of rest

Score Book Sample:

The Baseball Scorecard

Notes:			Start Time:		
<input type="checkbox"/> Visitor: <u>New York Yankees</u>	Date: <u>6/7/33</u>		End Time:		
<input checked="" type="checkbox"/> Home: <u>Chicago Cubs</u>	Scorer: <u>Mike Quinn</u>		Time of G:		

#	Line Up	Pos	1	2	3	4	5	6
11	<u>Grundy-10</u>	<u>2B</u>						
12	<u>Gonzalez-9</u>	<u>SS</u>						
20	<u>Patterson-9</u>	<u>CF</u>						
21	<u>Sosa-10</u>	<u>RF</u>						
18	<u>Alou-9</u>	<u>LF</u>						
19	<u>Cho-9</u>	<u>(6th)</u>						
22	<u>Kennels (with)</u>	<u>1B</u>						
23	<u>Harris-8</u>	<u>3B</u>						

1. Indicate which inning sub entered
2. Indicate which inning starter re-entered
3. Indicate League Age

Note: if a player enters mid-inning note as follows (example 4th inning with 1 out would be (4.1))