

WAA SPORTS CENTER House Rules

WAA Sports Center Facility will utilize these rules as guidelines for play. All players and coaches are responsible for knowledge and understanding to ensure fair play. WAA reserves the right to suspend playing privileges at any time for teams that do not follow the WAA House Rules

Conduct

- A. All players, coaches and spectators are expected to display sportsmanlike conduct both on and off the field. No fighting, cursing, verbal abuse will be tolerated. WAA reserves the right to dismiss any disruptive people from the facility. Anyone found guilty of willfully damaging property will be banned from the facility and legal action will follow.
- B. Captains represent the team on the field. Questions or explanations to referees should be addressed by captain. NOT COACHES.
- C. Coaches are responsible for their players/spectators of their team. Spectators entering the field of play during a game for any reason shall result in a game forfeiture for that team.

The Ball

- A. Teams in the Under 12 age group and younger will use a size 4 game ball.
- B. Kindergarten and First grade will use a size 3 game ball.
- C. House will provide game ball. NO PRACTICE OUTSIDE OF PLAYING AREA.

Number of Players

- A. U12 age group and younger will play nine(9) players on the field at one time. One of the players will be the goalkeeper.
- B. U13, U14 and the Women's division will play eight(8) players on the field at one time. One of the players will be the goalkeeper.
- C. U15 age group and older will play seven(7) players on the field. One being the goalkeeper.
- D. A game shall not be started unless a team has at least five(5) roistered players present on the field by designated start time.
- E. All teams must adhere to the specific age requirements for their division. Proof of age(i.e. Player passes, Picture I.D'S, Driver's Licenses, etc.) will be required with team rosters. We use IYSA Aug. 1st age cutoffs.
- F. Only roistered players shall play. Any additions to a roster must be made prior to the start of the 3rd game. No additions will be allowed after that time. A player may not play unless a waiver of liability has been signed(if minor, by legal parent or guardian).
- G. Recommended roster size is 12-13 players. Roster is limited to 18 players.
- H. Once a player plays for a team in a particular age bracket, he/she may not transfer to a different team in the same age bracket during that session.
- I. Boys are NOT allowed to play on designated girl's teams.

Player's Equipment

- A. Street shoes and soccer cleats will NOT be allowed on the playing field. With no exceptions to this rule. Indoor shoes and Turf shoes only are allowed on Turf Field. Indoor shoes and non-marking soled shoes ONLY on Court.
- B. A team's jersey should be of the same color and design. Scrimmage vests will be available in case of color similarity. Wearers of the scrimmage vests will be the VISITING TEAM.
- C. **All players must wear approved shin guards covered by socks.**
- D. Dangerous equipment will not be allowed. All jewelry should be removed.

Duration of the Game

- A. The game shall be two(2) 23-minute halves. There will be two minutes between halves. Management reserves the right to reduce playing time if teams are not on the field ready to commence play at designated start times.
- B. There will be no overtime.
- C. The clock will run all times.
- D. The time will be extended if a penalty kick or free kick, result of a foul, is needed(3 seconds).

Substitution

Substitutions may be made at any time during the game. A new player may not enter the field until the player coming off is at the perimeter wall in front of his team bench.

Ball In and Out of Play

- A. The ball is out of play:
1. When ball hits the netting above side boards. Restart: Direct kick from side line.
 2. When ball hits the top netting. Restart: Direct kick from closest spot where ball hit net.
 3. When it hits the netting above the boards above goal at either end of the field. Restart: Goal kick or corner kick.
 4. Goal kicks are taken from inside small box, corner kicks from dot on corner of the field.
 5. If the defensive player, or goal keeper, kicks the ball from inside the Penalty box out-of-bounds or into the top netting, without it touching the floor, the restart for the opposing team is taken from the top of the arc.
Note: All restarts are direct kicks.
- B. Defensive player(s) must be 15 feet from the kicking point.

3-Line Violation

- A. The 3-line violation is defined as passing the ball over all three lines without touching the floor or another player. Resulting a free kick at the yellow line closest to offender's goal.
- B. If ball is "thrown", the three line violation does NOT apply.

Rule Violations and Penalties

- A. Goalies may receive a pass back with their hands only if headed or chested to him(her). Penalty result: Free kick from top of the arc.
- B. Five second violation will begin countdown when ball is placed. This rule apply for all restarts.
- C. The goalkeeper may be substituted on the fly. Must have a jersey that does not conflict with referee or field players.
- D. Time penalties for goalies may be served by another field player(except red card).
- E. Time penalties may be issued for major or minor fouls, and for unsportsmanlike conduct.
- F. Coaches and spectators are also subject to card penalties. Teams may not play without a coach.
- G. No standing behind goal nets will be permitted.
- H. Only coaches and players are allowed on team benches.
- I. If opposing team scores before 2-minute Penalty expires, blue-carded player then returns to play.
- J. When the game ending buzzer impedes a free kick, Referee may add 3 seconds to the duration of the game; allowing free kick be taken.

K. Absolutely NO SLIDING!!!

CARDS:

1st Blue 2 minute penalty or until the other team score a goal.

2nd Blue To same player(Equals 1 Yellow Card) 4 minute Penalty.

3rd Blue To same player(Equals 1 Red Card) Player ejected from game and suspended next game.

1st Yellow 4 minute penalty.

2nd Yellow To same player(Equals 1 Red Card) Player ejected from game and suspended next game.

Red Card Player ejected from game and suspended next game. Team plays short for 5 minutes.

Note: Red Cards given will result in players or coaches being suspended. Please do not bring this matter up with the front desk after the game, as no explanations will be given until a complete referee's report has been tendered.

Scoring

- A. One point for a goal.
- B. Two points for a goal scored ON or OUTSIDE the nearest yellow line. If ball defects off of a defender the goal is still 2 Points, But if the ball is redirected by an offensive player the goal is only worth 1 point.
- C. Futsal Court – All goals are 1 point.