

WAA Sports Center Facility will utilize these rules as guidelines for soccer play. All players and coaches are responsible for the general knowledge and understanding to ensure fair play. WAA reserves the right to suspend playing privileges at any time for teams and players that do not follow the WAA House Rules

Conduct

All players, coaches and spectators are expected to display sportsmanlike conduct both on and off the field. No fighting, cursing, verbal abuse will be tolerated. WAA reserves the right to dismiss any disruptive people from the facility. Anyone found guilty of willfully damaging property will be banned from the facility and legal action will follow.

The Ball

- A. K – 2nd grade divisions will use a size 3 ball
- B. 3rd – 5th grade divisions will use a size 4 ball.
- C. 5th/6th grade division will use a size 4 ball.
- D. 6th -8th grade divisions will use a size 5 ball.
- E. Any combined grade divisions will use the lowest grade's ball size.
- F. House will provide game ball. NO PRACTICE OUTSIDE OF PLAYING AREA.

The Field

- A. K division will play games **on ¼ field** using portable goals, dividers and curtain.
- B. 1st – 5th grade divisions will play games on ½ field using portable goals and divider curtain.
- C. 5th/6th grade division will play games on ½ field using portable goals and divider curtain.
- D. 6th – 8th grade divisions will use the full field using retractable goals.
- E. Goal size will be
 - a. K division : can be from 5x8 to 6x12 (smallest foldable)
 - b. 1st – 5th/6th grade division: 6x12 (large foldable)
 - c. 6th – 8th grade divisions: 8x14 (built-in goals)
 - d. All ½ field games will use 6x12 portable goals, all full field games will use the 8x14 retractable goals.
- F. Home Team will occupy the south bench, Away team will occupy the north bench.
- G. **Players will use the doors on the NORTH spectator side to enter the field, exit using SOUTH doors.**
- H. **Players will wait until preceding game clock has expired before entering field .**

Number of Players

- A. Kindergarten divisions will play with 5 players and NO GOALKEEPERS.
- B. 1st – 5th/6th grade divisions will play 6 players. One of the players will be the goalkeeper. Max roster of 10.
- C. 6th – 8th grade divisions will play with 8 players. One of the players will be the goalkeeper. Max roster of 14.
- D. Trainers and coaches may adjust the number of players to facilitate optimum play.

Player's Equipment

- A. ONLY Indoor shoes and turf shoes are allowed on Turf Field. ONLY Indoor shoes and non-marking soled shoes on the Futsal Court.
Street shoes and soccer cleats will NOT be allowed on the playing field. NO exceptions to this rule.
- B. All players must wear the WAA green or yellow shirt or WAA reversible jersey and black shorts. **NO POCKETS, BELT LOOPS OR "HOODIES" will be allowed. NO exceptions to this rule.**
- C. **All players must wear approved shin guards covered by socks.**
- D. Dangerous equipment will not be allowed. Sport goggles are recommended, but not required. An elastic band connecting earpieces behind the head for regular glasses is strongly recommended. All jewelry should be removed. Medical jewelry must be secured to body with tape.

Substitution

- A. Substitutions may be made at any time during the game. A new player may not enter the field until the player coming off is at the perimeter wall in front of his team bench.
- B. Full line substitutions should be used for 1st -8th grade divisions.

Ball In and Out of Play

- A. The ball is out of play:
 - 1. When ball hits the netting above side boards. Restart: Indirect kick from side line.
 - 2. When ball hits the top netting. Restart: Indirect kick from closest spot where ball hit net.
 - 3. When it hits the netting above the boards above goal at either end of the field. Restart: Goal kick or corner kick.
 - 4. ½ field only: When the ball touches the turf in the area behind the goal line and within the goal box line extended to the wall. Restart: Goal kick or corner kick.
 - 5. When ball enters area behind goal. Restart: Goal kick or corner kick.
- B. Restarts
 - 1. **All restarts are indirect kicks.**
 - 2. Start of game and restarts after a goal will be from the center dot. **No shooting from center off.**
 - 3. Goal kicks are taken from inside small box. ¼ field games are taken 6 feet from the goal.
 - 4. Corner kicks from goal line arc, or 3 feet from wall/curtain.
 - 5. If the defensive player, or goal keeper, kicks the ball from inside the Penalty box out-of-bounds or into the top netting, without it touching the floor, the restart is given to the opposing team.
 - a) Full Field: is taken from the top of the arc.
 - b) ½ Field: is taken from the center yellow dot.
 - c) ¼ field: is taken from mid field.
 - 6. Defensive player(s) must be 15 feet (5 yards) from restart kick.

3-Line Violation (full field only)

- A. The 3-line violation is defined as passing the ball over all three lines without touching the floor or another player. Resulting penalty is an indirect free kick at the yellow line closest to offender's goal.
- B. **If ball is "thrown by the keeper", the 3-line violation rule does NOT apply.**

Rule Violations and Penalties

- A. Goalkeepers may receive a pass back with their hands only if headed or chested to him (her). Penalty result: Indirect free kick from the top of the arc.
- B. Five second violation will begin countdown when ball is placed. This rule applies for all restarts.
- C. The goalkeeper may be substituted on the fly. Must have a jersey that does not conflict with referee or field players.
- D. When the game ending buzzer impedes a free kick, referee should add to the duration of the game allowing the free kick to be taken.

E. Absolutely NO SLIDETACKLING!!! Goalkeepers may perform breakaway saves with hands going to the ball. Goalkeepers may not slidetackle.

Duration of the Game

- A. All games/training will be 60 minutes. Game duration will be remaining time after training session. Management reserves the right to reduce playing time if teams are not on the field ready to commence play at designated start times.
- B. There will be no overtime.
- C. The clock will run all times.

Sportsmanship

After a 5 goal score differential:

¼ and ½ field games, leading team must take 1 player from the field.

Full field games, the lower scoring team may add a player on the field or the higher scoring team may take off a player from the field.

WAA SPORTS CENTER

