

Please Type or Print Clearly - Do Not Staple

APPLICATION TO HOST A TOURNAMENT OR GAMES

Name of Tournament or Games Battle in The Blue Ridge Website URL: president@shenandoahcountysoccerleague.com
 Hosting Organization Virginia State Soccer - Shenandoah County Soccer Type of Tournament: Select Recreational Select & Rec
 Designate Official of Hosting Organization Adam Sharp Title President Phone (540) 746-8370 W
 Address 350 quicksburg rd, quicksburg va Email _____ Phone _____ H
 City 22847 State VA Zip Code 22844-9561 Phone () _____ FAX
 State Association or Affiliate VYSA Guest Referees Applications Accepted Yes No
 Location of Tournament or Games 103 KOONTE DR. NEW MARKET, VA TEAM ENTRY DEADLINE: JUNE 01, 2019
 Date(s) of Tournament or Games 06/29/2019 - 06/30/2019 Estimated # of Teams 32
 Tournament or Games Director or Contact Person Benaissa Dehache Phone () _____ W
 Address 131 W Lee Hwy Email dbenais@hotmail.com Phone (540) 325-3979 H
 City New Market State VA Zip Code 22844-9561 Phone () _____ FAX

Age Groups Accepted	Type(s) of Team Accepted *	B	G	Roster Size	# Guest Players Allowed	Length of Games	# Players on Field	Awards	Minimum # of Games	Entry Fee	Bond
U-08	R	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	10 max	4	40 Min	5v5	<input checked="" type="checkbox"/>	03	\$250	<input checked="" type="checkbox"/>
U-10	R	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	12 max	4	40 Min	7v7	<input checked="" type="checkbox"/>	03	\$300	<input checked="" type="checkbox"/>
U-12	R	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	16 max	4	40 Min	9v9	<input checked="" type="checkbox"/>	03	\$350	<input checked="" type="checkbox"/>
U-14	R	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	18 max	4	50 Min	11v11	<input checked="" type="checkbox"/>	03	\$400	<input checked="" type="checkbox"/>
U-16	R	<input type="checkbox"/>	<input checked="" type="checkbox"/>	18 max	4	60 Min	11v11	<input checked="" type="checkbox"/>	03	\$550	<input checked="" type="checkbox"/>
U-		<input type="checkbox"/>	<input type="checkbox"/>					<input type="checkbox"/>			<input type="checkbox"/>
U-		<input type="checkbox"/>	<input type="checkbox"/>					<input type="checkbox"/>			<input type="checkbox"/>
U-		<input type="checkbox"/>	<input type="checkbox"/>					<input type="checkbox"/>			<input type="checkbox"/>
U-		<input type="checkbox"/>	<input type="checkbox"/>					<input type="checkbox"/>			<input type="checkbox"/>
U-		<input type="checkbox"/>	<input type="checkbox"/>					<input type="checkbox"/>			<input type="checkbox"/>

*List of types of teams and tournaments is on reverse side of this form.

- RT RESTRICTED TOURNAMENT - Open only to members of US Youth Soccer and its State Associations.
- Team will be restricted to teams within the state association Teams will be invited from all US Youth State Associations/Affiliates only.
- UT UNRESTRICTED TOURNAMENT (Open to all Federation affiliated participants)
- International Teams as listed: NONE

The Hosting Organization agrees to be bound by and comply with the terms contained in the TOURNAMENT AND GAMES HOSTING AGREEMENT and all applicable rules of the approving State Association or Affiliate.

Signature of Designated Official of Hosting Organization

Adam Sharp
Adam Sharp, SCSL President

Date 3/20/2019

APPROVAL

(For Official Use Only) STATE ASSOCIATION OR AFFILIATE

VIRGINIA YOUTH SOCCER ASSOC.
By [Signature]

Date 3/27/19
Title Executive Director

I. DEFINITIONS OF TYPES OF TOURNAMENTS AND TEAMS

(Place corresponding letter in appropriate space on application.)

TYPES OF TOURNAMENTS

- UT **UNRESTRICTED TOURNAMENT:** A tournament that is open to all Federation affiliated participants. Any tournament that allows international participants must be an Unrestricted Tournament.
- RT **RESTRICTED TOURNAMENT:** A tournament that is open only to members of US Youth Soccer and its State Associations.

SELECT TEAMS (teams formed by a selection or tryout process):

- S1 generally a team which competes at the highest level of play in a state or region
- S2 generally a team which competes at other than the highest level of play in a state or region
- S3 generally a team which competes in a local area or state

TOURNAMENT SELECT TEAMS

- S4 a team which is put together for the sole purpose of playing in a tournament or other sanctioned non-league competition, whose roster includes select players who are members of one club.

RECREATIONAL TEAMS

- RT a team which was formed in a random nature without regard to players' abilities

US YOUTH SOCCER ODP TEAMS

ODP TEAM: the official US Youth Soccer Olympic Development team of US Youth Soccer, any of its regions, a State Association, an Affiliate, other Organization Member, or any district or geographical subdivisions thereof.

NATIONAL TEAMS

NATIONAL TEAM: the official national team of US Soccer or any other member of FIFA.

II. HOSTING RESTRICTED AND UNRESTRICTED TOURNAMENTS AND GAMES

APPLYING TO HOST RESTRICTED TOURNAMENTS OR GAMES

1. These procedures apply when hosting ONLY US Youth Soccer State Association or US Youth Soccer Affiliates teams for tournaments or games.
2. Applications, agreements to host and other required information must be submitted as provided by the designated approving association or affiliate to include:

Not later than the date established by the State Association or Affiliate for submitting an Application to Host a Tournament or Games, the hosting organization must submit to its State Association or Affiliate and, if any game is to be played in another State Association or Affiliate, to that other State Association or Affiliate, for approval a completed Application to Host a Tournament or Games signed by the designated official of the hosting organization and the following items:

 - a) a completed US Youth Soccer Tournament or Games Hosting Agreement, with appropriate supporting documents and information, signed by the president or chief officer or designee of the hosting organization and by the tournament or games director;
 - b) a copy of the approved Rules for the Tournament or Games; and
 - c) any fees required by the State Association or Affiliate for processing the application. Incomplete applications will be returned and considered as not having ever been submitted.
3. The State Association or Affiliate is not required to approve any application not submitted by the deadline established by the State Association or Affiliate. Any application which is not submitted in a timely manner may be subject to late fees if approved. The team must contact its State Association for its specific policies and fees.
4. The State Association or US Youth Soccer Affiliate shall make a determination as to whether or not they will sanction the tournament or games in accordance with the policies they have established within their organization for the sanctioning of tournaments or games.

APPLYING TO HOST UNRESTRICTED TOURNAMENTS INCLUDING INTERNATIONAL TEAMS (TEAMS FROM OUTSIDE THE UNITED STATES) AND OTHER FEDERATION ORGANIZATION MEMBERS

1. The provisions below are in addition to those required as stated above under "Applying to Host Restricted Tournaments or Games". All those provisions so stated above must also be complied with.
2. For all tournaments and games involving international teams (teams from outside the United States), the Rules for the Tournament or Games must comply with the following substitution requirements: For matches involving players under 16 years of age, the number of substitutions allowed is as provided by the Rules of the Tournament or Game. For all other matches, the number of substitutions is as agreed to prior to the match and the referee is informed prior to the match of that number. The number agreed to can be as provided in the Rules of the Tournament or Game.
3. The completed US Soccer forms Application to Host a Tournament or Games Involving Foreign Teams and Certification Regarding Compliance with the Ted Stevens and Olympic Amateur Sports Act, must be submitted and approved by the hosting State Association or US Youth Soccer Affiliate and any additional fees required by the State Association, Affiliate and/or the United States Soccer Federation for processing the application.
4. For all teams that are not members of US Youth Soccer or a US Youth Soccer Affiliate, Proof of medical and liability insurance must be provided by their organization of registration



US Youth Soccer

TOURNAMENT OR GAMES HOSTING AGREEMENT

In consideration of permission being granted to SC9L to hold a tournament or games at 103 KOONTZ DR NEW MARKET VA
 (Hosting Organization) (City) (State)

On the dates of 06/29/2019 - 06/30/2019 we agree to the following conditions:

ABIDE BY RULES: We shall abide by all statements made in our approved US Youth Soccer *Application to Host A Tournament or Games*, in our tournament invitation, in our tournament rules, in the US Youth Soccer *Travel and Tournament Policy* and in this US Youth Soccer *Tournament or Games Hosting Agreement*. We agree that all decisions regarding acceptance of teams into a tournament shall be fairly and impartially made and shall not be based upon race, creed, color or national origin and that we will not advertise by any means the tournament or games until all approvals are received.

INVITATIONS: The tournament or games approval form shall accompany all tournament or games invitations distributed.

HOUSING: We agree that we will not require a team to use only accommodations approved or provided by the hosting organization or other organization, unless disclosure is made on the tournament application form of the required hotel/motel names and the guaranteed rates.

PROCURING LIABILITY INSURANCE: We have procured liability insurance coverage for the tournament or games with limits of not less than \$1,000,000/\$2,000,000 which names the State Association or Affiliate with which the Hosting Organization is a member. A copy of the certificate of insurance, IF REQUIRED, is attached issued by _____

REQUIRING MEDICAL AUTHORIZATIONS: We shall require all teams participating in the tournament or games to provide medical releases for each player in an appropriate form. These authorizations shall be reviewed by the Hosting Organization at registration and kept in the possession of a team official

ADVANCE PUBLICATION OF RULES: We agree that our tournament or games rules shall be included with the invitation sent to each team and shall, again, be published to all teams accepted prior to the start of the tournament/games.

CREDENTIALS CHECKS: We agree that we shall conduct credentials checks to ensure that all players are registered with US Youth Soccer or US Soccer or a member thereof or their national association, properly rostered with their team, and participating in accordance with representations set forth on the US Youth Soccer *Application to Host a Tournament or Games*. We agree that we will not modify or mark in any way original rosters or member passes; and will not register any player, coach, or team official or issue any member pass.

USE OF US SOCCER REGISTERED REFEREES: We agree that we shall use for all games only US Soccer registered referees who are in good standing (unless US Soccer has granted a waiver to allow the use of authorized referees from another country), and shall use a one- or 3-referee system. We intend to use a 3-referee system for the following age groups: U12, U14 & U16. There will be an adequate number of US Soccer registered referees available in the area during the tournament or game dates to cover the scheduled games. We have selected the following assignor to assign referees for the tournament or games (NOTE: ONLY US Soccer certified assignors may be used.): _____

Name MATT BURGWARD @GMAIL.COM Phone (540) 3251719 W
 Address EDINBURG Email EDINBURGTRUCKS Phone () H
 City // State VA Zip _____ Phone () Fax _____

AVAILABILITY OF POLICE AND RESCUE SERVICE: We have notified the local police, ambulance, and emergency rescue services of the date of the tournament or games and the times and fields which will be used for games, and have been advised by them that they will be available to render assistance if needed. We will use the following method(s) of contacting emergency services _____

TOURNAMENT OR GAME RULES – BEHAVIOR: We agree that our tournament or game rules contain provisions ensuring that the behavior of teams, players, coaches, and spectators is appropriately controlled, including specific provisions that—

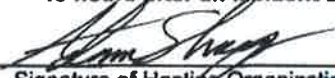

- Spell out the disciplinary measures to be imposed for the issuance of red and yellow cards or other improper conduct;
- indicate what procedures will be followed regarding protests and appeals;
- indicate that all disciplinary measures imposed by hosting organizations shall be limited to placing restrictions upon an individual's group participation in the tournament/games;

- record the issuance of all red and yellow cards and other matters involving the conduct of a team, its players, coaches, and supporters and also report them immediately to the home State Association and the home club/league of the team; and
- state that the home State Association or member thereof and the home club or league shall, except in the case of referee assault or abuse, have the responsibility for imposing, should circumstances warrant, additional penalties within their respective jurisdictions with regard to any matters arising from the tournament or games.

TOURNAMENT CANCELLATION: We agree that our tournament or game rules shall state what refunds, if any, shall be made to participating teams if all or a portion of the tournament or games is cancelled by the hosting organization for any reason.

POST TOURNAMENT OR GAMES REPORT: We agree that we shall file any required Post Tournament or Games Report with the State Association or Affiliate granting us permission to host this tournament or games within 30 days after the conclusion of the tournament or games. We understand that failure to file the report may preclude the tournament/games host from receiving approval for any tournament/games for the following seasonal years until the report is filed. The Post Tournament or Games Report shall include the following information:

- the number of teams participating in each age group (boys and girls);
- if a champion is determined, the name of the champion for each group;
- the number of teams from each State Association, Affiliate, other Organization Member, or foreign country;
- if "Sportsmanship Awards" are given, the criteria for the award and to whom awards were given;
- the number of fields used for the tournament/games;
- the name of the sponsor, if any; and
- the names and teams of all players issued red and yellow cards, and details of any other matters involving the improper or unsporting conduct of a team, its players, coaches or supporters. **NOTE: Any incident of referee assault or referee abuse by a player, coach, manager, club official, or game official must be reported to the alleged offender's home State Association, or member thereof immediately, but in no event later than 48 hours after an incident of referee assault or abuse..**

 Signature of Hosting Organization Designated Official	 Signature of Tournament or Games Director
<u>3/20/2019</u> Date	<u>03/20/2019</u> Date

Hosting Organization <u>The Shenandoah County Soccer LEAGUE</u>	Phone () _____	_____	W
Address <u>P.O. BOX 765</u> Email _____			H
City <u>WOODSTOCK</u> State <u>VA</u> Zip <u>22664</u>	Phone () _____		Fax _____

Tournament or Games Headquarters ' _____	Phone () _____	_____	W
Address <u>103 KOONTZ DRIVE</u> Email <u>dbenais@hotmail.com</u>	Phone (540) <u>325-3979</u>		H
City <u>New Market</u> State <u>VA</u> Zip <u>22844-9561</u>	Phone () _____		Fax _____

Battle in the Blue Ridge

June 29/30 at Mt Jackson Soccerplex
Open to U8, U10, U12, & U14 Boys and Girls and U16 Girls team

Rules and Regulations

1. ELIGIBILITY:

Participation is open to U8, U10, U12, U14 Boys and Girls & U16 Girls, **All-star** teams formed within recreational soccer clubs and **Recreational** teams. This tournament is **Unrestricted**. Teams that are members of organizations of the United States Soccer Federation but not members of US Youth Soccer (such as AYSO, SAY, US Club Soccer or Super Y Leagues) **DO NOT** have to have a US Youth Soccer Application To Travel form (although that team's organization may require that the team have permission). An approved team roster does need to be provided to tournament officials, along with current player passes from its organization (They tourney official has the right to waive the player passes, in a limited cases if requested and after consulting with VYSA official- this has to be approved prior registering your team). All players must be registered with their sponsoring club and have actively participated during 2017/2018 (for Guest Players) season on a House/Recreational team. In all divisions, only players who are properly registered with a house team and have actively participated in at least One (1) house league games sanctioned by their sponsoring club during the spring 2016 season are eligible. **No travel teams** or carded players are allowed. Girls are allowed to play in boys divisions. Players only can up at their club's discretion. A player may only be assigned to one team and play for that team only during the tournament. Any team found using a player that is registered with another team in the event will forfeit all of their matches, and not permitted to advance into semi-finals or final matches. Guest players will be allowed up to 4 in all age groups.

Guest Players definition: All players who are active in their spring season 2019 or were active in the fall of 2018. Guest players are limited to a maximum of four (4) players per team.

2. REGISTRATION REQUIREMENTS & PROCEDURE:

A team representative is required to appear at Team Registration table at the tent at least one hour before their first game on Saturday, June 25th, 2016 to have team credentials reviewed and approved. There will be no exceptions. Any team failing to appear at registration will be declared ineligible and their scheduled games declared forfeits. The team representative shall be required to show two copies of an official roster (provided by the sponsoring Club) signed by the authorized official of the sponsoring club, one copy will be kept with the tournament official. A copy of the Medical Release Forms with signatures of a parent/guardian for each player is also required to be available. The team representative must also display a current US Youth Soccer Recreational Player Pass signed by the sponsoring club's authorized official for each player on the official roster. **Birth Certificates and or/Passports will not be accepted.** All Players must sign passes only if their state requires it. Photographs are NOT required to be on these passes. Out of the state teams **MUST** have a picture on their passes. Site Coordinator will review this passes for consistency with the official roster and return them to the team representative. Only one set of player passes is therefore necessary. The team representative shall provide a cell phone number for at least one contact for the team that can be reached at any time should the necessity arise. If you are from out of the area and staying at a local hotel, please provide the name of the hotel. Coaches (or designated team representative) must have an official team roster, Player Passes and Medical Release form in their possession at each game. **Teams participating in the tournament are encouraged to email a signed copy of the Documents required for the registration (Roster + Application) to the tournament director as early as possible after finishing the online registration.**

3. APPLICATION DEADLINE& TEAM ACCEPTANCE

Teams can apply online no later than **June 01, 2019**, in order to be considered for the event. The application can be found at Shenandoah County Soccer League website:

First come first serve. Apply as early as possible to be guaranteed a spot in our tournament. Accepted teams will be notified via email no later than Ten (10) days after the tournament deadline. Please be advised that you are not guaranteed a spot in the tournament unless you receive a confirmation email. Teams withdrawing before official posting date will receive a refund of \$50.00 within 45 days of acceptance posting. Teams withdrawing after the acceptance posting **will not** receive any refund. **All registration has to be online.**

4. CONDUCT/DISCIPLINARY ACTIONS

- **Red Cards:** Any player or coach who receives a red card will be sent-off, the player will sit out for the rest of that game and also their next game. The player sent-off cannot be sitting in the team side. Hi/She is allowed to be in the parents side without wearing his/her uniform. A coach or any other authorized bench personal sent-off during a game must leave the field immediately and must remain away from the field during the team's next game. The tournament director has the right to ask person sent-off to leave the premises for the remaining tournament duration if he deemed necessary.
- **Yellow Cards:** Any player or coach who receives one yellow card will be cautioned of the offense and allowed to continue to play. A second yellow card issued to a player or coach during any one game will count as a red card.
- **Accumulated yellow cards:** Five yellow cards issued during the tournament, will result in the sending-off of the player or coach from the current game and the player or coach will be required to sit out the team's next game. The player sent-off for an accumulated yellow card offense **CAN** be substituted for in the current game.

If a player or coach is sent-off based on the accumulated yellow card criteria, calculating subsequent yellow cards will start from zero, as if the player had not received any prior yellow cards. Both teams, including players, coaches, supporters and spectators will take, side by side positions, on the same side of the pitch. The home team may select which half of the pitch is designated to the home team.

- No coaches, players, or spectators are authorized within 15 yards of the end of the field and no one is permitted behind the end line.
All spectators must remain behind the spectator's lines.
- It is the responsibility of the team's coach or the person acting in the coach's behalf to control the conduct of the parents and other spectators. Failure to do so may result in a warning by the referee to the coach or the person acting in the coach's behalf. **Inappropriate or unsportsmanlike conduct will not be tolerated and may result in the ejection of the coach and/or spectators.** If a coach is ejected from a game, it will be treated as a red card offense and that coach must leave the field area for the remainder of that game and may not be present for the rest of the tournament. In the event that the ejected coach is coaching more than one team that coach will be barred from all tournament sites. Spectators causing the coach to be ejected will be subject to the same penalties as the coach. If a coach has been ejected and there is no assistant coach, team manager or other team official, as listed on the roster to represent the team, the game will be ruled a forfeit and will stop at that time. All ejections will be reported in writing to the team's Club, League, and State Association.
- **NOISE MAKING DEVICES ARE NOT PERMITTED, AND NO PETS ARE ALLOWED AT THE SOCCERPLEX EXCEPT SERVICE ANIMALS. ALCOHOLIC BEVERAGES, ILLEGAL DRUGS, AND WEAPONS ARE NOT PERMITTED AT ANY TOURNAMENT SITE. ANY PLAYER, COACH, OR SPECTATOR FOUND IN POSSESSION OF ALCOHOL, ILLEGAL DRUGS, OR WEAPONS WILL BE BANNED FROM THE TOURNAMENT AND APPROPRIATE NOTIFICATIONS WILL BE MADE TO LAW ENFORCEMENT AUTHORITIES. SMOKING AND USE OF TOBACCO PRODUCTS IS PROHIBITED FROM THE GAME FIELDS INCLUDING THE SIDELINES AND SPECTATOR AREAS.**
- **HARASSMENT OF REFEREES AND/OR ASSISTANT REFEREES OR ANY VIOLENT OR ABUSIVE BEHAVIOR, OR FOUL LANGUAGE DIRECTED AT ANYONE WILL NOT BE TOLERATED. PERSONS ENGAGING IN SUCH BEHAVIOR ARE LIABLE TO BE BANNED FROM THE TOURNAMENT AND ALL TOURNAMENT SITES BY TOURNAMENT OFFICIALS. TEAMS JUDGED GUILTY OF BEHAVIOR DETRIMENTAL TO THE TOURNAMENT WILL BE BARRED FROM PARTICIPATION IN THE FOLLOWING YEAR. A WRITTEN REPORT WILL BE FILED WITH THE VIRGINIA STATE ASSOCIATION AS WELL AS THE TEAM'S STATE ASSOCIATION, CLUB, AND LEAGUE.**

The Tournament Director is the final arbiter of all disputes, arguments, and misunderstandings. His interpretations and decisions are in all cases final.

5. GAME CHECK-IN TIME

Team should arrive at their fields at **least Half an Hour** prior to the scheduled kick-off and check in with the Site Coordinator to make their presence known. Site Coordinator will be identified by means informed at the registration table during initial team check-in.

6. RULES OF PLAY

- Except as modified herein, the FIFA "Laws of the Game" will apply to all games. The number of players for each age group is set forth in section 10. Rules for U8 may be different since the division is played without goalie. This document reflects the exception to the rule applicable to this division. When requested by the referee, each team must provide a referee assistant. **No heading for age group 12 and under. VYSA rules applies when heading occur in those age group. Referees will explain the rules before each game started.**

7. FIELD AND GAME EQUIPMENT

- Soccer shoes with metal cleats are prohibited.
- Players must have a uniform jersey with a distinct number on the back matching their number on the team's official tournament roster (Jersey numbers are required for U12 division and up & recommended for the U8 & U10). When uniform colors are similar, the home team will change jersey color. The team listed first on the game schedule is the home team.
All teams are required to have a second set of jerseys of different color to change to in case of a conflict with the opposing team. Such jerseys do not have to have the same numbers on them as the original jerseys. The use of practice vests (i.e., "pennies") will be permitted.
- All players must wear shin guards completely covered by uniform socks in accordance with FIFA laws. The designated home team must provide a game ball.

8. SUBSTITUTIONS

Substitutions will be unlimited and may be made, with the consent of the referee, at the following times:

- Prior to throw-in, by the team in possession.
 - Prior to a goal kick, by either team.
 - After a goal by either team.
 - In the event of an injury, when the referee stops play (one-for-one for the injured player(s))
 - At half time or the beginning of an overtime period.
 - For a player sent-off for an accumulated yellow card offense (three yellow cards in the tournament)
- Under no circumstances may substitutions be made (1) on corner kicks or (2) after the game has ended in a tie and FIFA penalty kicks will be required to determine a winner.

9. DIVISIONS AND DIVISION STRUCTURE

Each age group will be divided into divisions, subdivisions and flights best suited for the number of teams registered at the sole discretion of the tournament Committee.

Anticipated Division Structure (for U8 and above)

1. Division of three (3) teams min.
 - a. Each team will play 3 preliminary round games;
 - b. After the conclusion of preliminary games, teams will be ranked. The first and second place from each group will advance to play a second round or advance to play for the tournament championship.

10. GAME FORMATS

Age Group, Ball Size, Minimum # of Players, Goalie, Duration.

Age Group	Length (time played)	# players	Ball Sizes
U8*	40 min. (2 halves)	5 v 5 (4 minimum)	3
U10	40 min. (2 halves)	7 v 7 (6 minimum)	4
U12	40 min. (2 halves)	8 v 8 (7 minimum)	4
U14	50 min. (2 halves)	11 v 11 (10 minimum)	5
U16	60 min. (2 halves)	11 v 11 (10 minimum)	5
* No Goalie			

* Combining of age groups may be necessary at the Tournament Committee's discretion.

- All games will be played with a running clock. The referee may only stop the clock for serious injuries or other incidents. The referee is the official timekeeper and therefore all decisions regarding game duration are solely at the referee's discretion and shall not be protested.
- PK's (FIFA Rules) are to be used to determine a winner if there is a tie. Over time is played only on the Championship games.
- Half time shall be 5 minutes for all preliminary games.
- Over time periods, 5 minutes each, will be played only in the event of a tie at the end of the championship games. If a tie persists after overtime, the winner will be decided in PK shoot out (FIFA rules).
- Where necessary to maintain the schedule, the appointed site coordinator can adjust the length of preliminary and/or overtime periods equally.

11. DETERMINATION OF FLIGHT WINNERS

Generally speaking, the team with the most points in each flight will proceed to the championship game within the Division.

Points will be awarded as follow:

- Three (3) points for a win.
- One (1) point for a tie
- No (0) points for a loss.

In the event of a tie within a bracket after preliminary rounds, the following tie-breaker system shall be used to determine group winners:

- Winner of Head-to-Head Competition
- Most Wins
- Least Goals Allowed (lowest average for all preliminary games).
- Goal Differential, 3 goals max will be recorded a (4-0) result will be recorded as 3-0 on the score sheet).
- FIFA Penalty Kicks
- In the event of a three-way tie within a group, tie-breaker (1) will not be used.
- If FIFA penalty kicks are taken for a three way tie, there will be a draw by the Site Coordinator. The first team drawn will receive a bye; the next team drawn will be the home team against the remaining team in the first contest. The winner of the first contest will then compete against the bye team to determine the group winner. In this contest the bye team will be the home team.

12. FAILURE TO SHOW AND FORFEITS

- A team shall be allowed a ten (10) minute grace period after the scheduled kick-off time before the match is considered a forfeit. Waiting time will be deducted from total game time. The minimum of players constitutes a team and if such number is present, the game will not be delayed.
- A forfeit in the preliminary rounds shall be awarded as three (3) points for the win. The score of a forfeited game will be recorded as 3-0.
- Forfeits of a championship game shall be recorded as 1-0. Any team forfeiting a championship game will not be entitled to individual trophies or prizes.
- Failure to produce either duly authorized Player Passes or an Official Tournament Approved Team Roster if requested prior to, during or immediately after the game, or failure of the home team to be able to change to different color jerseys in the event of a color conflict with the opposing team are grounds for a forfeit. Playing a suspended player (a player receiving either a red card, two yellow cards in one game or three yellow cards in the tournament) in the game following the receipt of a red card is also grounds for a forfeit.

13. GAME AND SCORE REPORTING (NORMAL CIRCUMSTANCES):

Prior to each game, the team coach will need to get a game card from the Site Coordinator. The winning team coach is responsible for the completion of the game card. Game card MUST include final score, coaches and referee signature. The Site Coordinator will ensure that the official tournament game cards are properly completed, signatures obtained, and the scores recorded at the end of each game. **THE WINNING TEAM COACH IS RESPONSIBLE TO REPORT THE FINAL SCORE OF THE GAME TO THE SITE COORDINATOR. FAILURE TO REPORT THE FINAL GAME SCORE WITHIN 30 MINUTES OF THE END OF THE GAME, OR IMPROPERLY COMPLETED GAME CARDS WILL RESULT IN A 0-0 SCORE.** With each team receiving 1 point for the game.

14. PROTESTS

There will be no protests. The decision of Tournament Director, Site Coordinators and/or Tournament Committee is FINAL.

15. INCLEMENT WEATHER/GAME CANCELLATION & GAME REPORTING SCORES:

In the event of inclement weather, the Tournament Director and or official representative(s) will have the authority to cancel the games. The SCSL fields can handle a great amount of rain without affecting the game play. **Our policy is to not cancel any games unless there is lightning or thunder.** If we receive extreme rain the referee commissioner will instruct the referees to stop the game. If that happened, the teams have to seek shelter at the parking lot in their parent's vehicle. They must remain there, once the weather is clear the games will resume immediately. Below are the game scenarios and how we approach them:

- Any game played more than 20 minutes, will be considered as a complete game, no additional time will be added regardless of fields availability. Score of the time played will be the final score of the game.
- Any game that played less than 20 minutes due to the weather will be considered as a complete game, no additional time will be added regardless of field availability. Score will be reported as tie 1-1
- Any game that did not play at all due to the weather will not be rescheduled regardless of field availability. Score will be reported as tie 0-0. The minimum (3) games guaranteed for participant will not apply. In the event of severe bad weather we will not guaranty any games.

This policy applies to all the games that are delayed due to injury that last more than the normal time. There will be no additional time unless it is a championship game and there is no other games played on that field afterward.

The tournament will do its best to schedule three games for each team. However; at the Tournament Director's discretion, the number of games is reduced, the tournament is not liable for any expenses and no refunds for the tournament application fees will be given. Under no circumstances whatsoever will the Virginia Youth Soccer Association, Inc., the Shenandoah County Soccer League, the SCSL Tournament Committee, or any of their official representatives be responsible for any expenses (including the Tournament entry fee) incurred by any team. This includes a situation whereby the Tournament or any game(s) is canceled in whole or part. It is solely up to the Tournament Committee, to decide if any refunds will be returned, due to partial or full cancellation of the tournament.

16. SALES AT THE SOCCERPLEX

No items, may be sold at, headquarters, playing fields, or surrounding areas for the duration of the tournament unless specifically sanctioned by the SCSL Tournament Committee.

Region 1 Policy Regarding Application To Host A Tournament

Region I has established the following policy concerning permission to travel when attending US Youth Soccer sanctioned tournaments in Region I. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region I teams to travel to tournaments within Region I.

The new policy states that any US Youth Soccer State Association **teams** within Region I that is accepted into a tournament in Region I do not need permission to travel papers. Permission to Travel is not required in friendly games within Region 1.

National State Associations in Region I:

Connecticut Jr Soccer Assn
Delaware Youth Soccer Assn
Eastern New York Youth Soccer Assn
Eastern Pennsylvania Youth Soccer Assn
Soccer Maine
Maryland Youth Soccer Assn
Massachusetts Youth Soccer Assn
New Hampshire Soccer Assn
New Jersey Soccer Assn
New York State West Youth Soccer Assn
Pennsylvania West State Soccer Assn
Soccer Rhode Island
Vermont Soccer Assn
Virginia Youth Soccer Assn
West Virginia Soccer Assn

SCSL SOCCERPLEX:

103 Knootz Drive New Market, VA 22844

From Interstate 81, take Shenandoah Caverns exit 269. Turn east off the exit ramp toward Route 11. At Route 11, turn left (North) and follow approximately 1/8 mile to first left onto Koontz Drive. Follow straight to Soccerplex.