

1st & 2nd Grade Rookie League Expectations

Please remember:

- ❖ This is an entry level league. WE DO NOT KEEP SCORE
- ❖ Players are Kindergarten to 2nd grade. Please have patience with the players and other coaches.
- ❖ Teach the players what it means to be a good teammate!!!!
- ❖ Head coaches can be on the court with the kids as they play.
- ❖ Start with 30 mins practice time before the game and decrease as season goes on.
- ❖ A whistle will be helpful in alerting the players to stop.
- ❖ Speak with your parents about being encouraging to all players on the floor!!!

Playing Time

- ❖ Make sure you rotate kids for equal time.
- ❖ Start with 30mins practice and decrease practice and add to game time as each coach feels appropriate.
- ❖ If you play for a ½ hour, rotate kids every 6 minutes. And so on and so forth.

Defense

- ❖ Play a zone defense inside of the key
- ❖ Players must drop back after a rebound.
- ❖ No full or half court press at any time in the season.
- ❖ Defense must stay within the key. Teach the players what the key is, don't assume they know.

Offense:

- ❖ No fast breaks
- ❖ Players should attempt to dribble. But double dribble or traveling will not be enforced. Instruct the player dribble as they move down the floor.
- ❖ Reinforce why the player needs to dribble, what traveling and double dribbling are.
- ❖ Try to get every player to shoot at least 1 time during each game.
- ❖ Work on the passing during games. Maybe create a 3 pass rule before anyone takes a shot. There will be some kids who will want to shoot every time they touch the ball.

Fouls

- ❖ If you call a foul when a player is in the act of shooting, that player will get 1 free throw. Have your players practice free throws so you know where each child can shoot from.
 - Once the ball is shot, it is dead. No rebound is played. After the shot, the other team will take the ball out of bounds.
- ❖ If a foul is called not on the shot or away from the ball, the team should take it out of bounds.
- ❖ Please have a learning curve with the fouls. We do not want to consistently stop that game, but we do not want anyone to get hurt either.

- ❖ Treat all fouls/contact as a learning experience and talk to the players about why they are not allowed.
- ❖ Keep fouls minimal. There will be contact between players, but we do not want rough housing.
- ❖ If a player is consistently fouling give a warning and agree with the other coach that fouls will be called if he/she continues.

Out of Bounds

- ❖ If you stop the game every time the ball goes out of bounds or a player steps on the line, the game will be stopped too often. Give leeway to the side and baselines.
- ❖ If there is a question on who touched the ball last, set up a jump ball.

Jump Ball

- ❖ Have a jump ball at the beginning of the game, mid-way through (if there is an opportunity) and whenever there is a pile up on a loose ball.
- ❖ Also use a jump ball if it's unclear whose ball it is.
- ❖ Rotate the players involved with the jump ball each time. Try and match size wise the best you can.

Clean Up and Hallways

- ❖ Benches and the floor should be clear before your team leaves. Please clean up after yourselves. We do not want to make extra work for the janitors.
- ❖ PLEASE MAKE SURE NO ONE IS DRIBBLING OR PASSING THE BALL IN THE HALLWAYS BETWEEN GAMES!!!! Make sure your parents know this as well.
- ❖ The schools are allowing us to use their facilities, we must respect the space at all times.