

League ID #405-64-01

**VACAVILLE CENTRAL LITTLE LEAGUE
2019 BY-LAWS**

ARTICLE I - BOUNDARY

The boundary for the Vacaville Central Little League including Farm, Minor, Major, 50/70 and Junior Divisions, hereinafter referred to as "League", as set forth by Little League District 64, shall: "Beginning in the Southwest corner of the boundary @ the intersection of Mason St. and Depot St. moving east along Mason St. to the I-80 overcrossing. NE along I-80 to Allison Dr. S on Allison Dr. to Elmira Rd. E on Elmira Rd. to California Pacific Rd. NE on California Pacific Rd. to Byrnes Rd. N on Byrnes Rd. to Weber Rd. W on Weber Rd. to Meridian Rd. N on Meridian Rd. to Midway Rd. W on Midway to I-505 N on I-505 to Allendale Rd. W on Allendale Rd. to end then across imaginary line to N end of English Hills Rd. S on English Hills Rd. South on English Hills Rd to Skyhawk Ln. W on Skyhawk Ln to W. Ranch Ln. E on Ciarlo Ln to English Hills Rd. S on English Hills Rd to Cantelow Rd. E on Cantelow Rd. to Gibson Canyon Rd. S on Gibson Canyon Rd. to Vine St. E on Vine St to E. Monte Vista Ave. E on Monte Vista Ave to Depot St. S on Depot St to Mason St. E

ARTICLE II – BOARD OF DIRECTORS

SECTION ONE

Board of Directors - The Members of the League's Board of Directors and Officers shall be:

1. President
2. Vice President
3. Secretary
4. Treasurer
5. Player Agent
6. Safety Officer
7. Coaching Coordinator
8. Uniform/Equipment Rep
9. Auxiliary Rep
10. Co-Auxiliary Rep
11. Sponsor and Publicity Rep
12. Scheduler – All Divisions
13. Head Scorekeeper/Statistician
14. Umpire-In-Chief
15. Concessions Rep
16. Information Officer
17. Field Maintenance Rep
18. Member At Large
19. Member At Large-Past President
20. Challenger Rep
21. Juniors Rep

SECTION TWO

Restrictions - While holding such office (President, Vice President, Player Agent):

- (a) The President may manage, coach or umpire, provided he/she does not serve on the Protest Committee nor serve as tournament team manager.
- (b) Vice Presidents may manage, coach or umpire provided they do not serve on the Protest Committee.
- (c) Player Agents shall not manage, coach or umpire in their respective divisions.

SECTION THREE

Duties – With the exception of the Officer and Board positions as described in the Constitution (President, Vice President <Little League, and Junior/Senior/Big League>, Secretary, Treasurer, Player Agent <Little League, and Junior/Senior/Big League>, Safety Officer, League Manager Rep, Sponsorship Rep, Concessions Rep, and Information Officer) the remaining board positions are described below:

Coaching Coordinator – All Divisions -- The Coaching Coordinator shall:

- (a) Arrange and conduct with the Safety Officer, the President, and the Vice President, a mandatory managers/coaches meeting to implement Little League's "Prevention and Emergency Management Program"; and to discuss and implement Little League's training guidelines regarding teamwork, good sportsmanship and discipline.
- (b) Before opening day, for all divisions, arrange and conduct with the Umpire-In-Chief, a mandatory Managers/Coaches Rules Interpretation Meeting.
- (c) Assist the Player Agent in conducting the Junior Draft, 50/70 Draft, Major Draft, and Minor Draft and Farm player assignments/selections.
- (d) Conduct or have conducted background checks on all Managers, Coaches, and league volunteers
- (e) Coordinate all field use, maintenance, fundraising, and parent coordination issues through managers, coaches, team parents.
- (f) Coordinate tryouts utilizing Farm Manager and Coach Volunteers.
- (g) Gather manager/coach candidates, present slate to the board for approval.
- (h) Coordinate the player All Star voting process with the League Player Agent, and gather All Star manager/coaching slates to present to the board for approval
- (i) Act as the primary point of contact for all managers and coaches in the league with the board. Make every attempt to deal with all behavioral and informational issues by communicating on a regular basis with the managers and coaches of all divisions.
- (j) Ensure at least one Manager/Coach from each team in the league is CPR certified with records on file.

Uniform/Equipment Rep – All Divisions -- The Uniform/Equipment Rep shall:

- (a) Maintain an inventory of all uniforms and equipment.
- (b) Report to the Board all recommendations for the procurement of new or replacement uniforms and equipment.
- (c) Act as the League's liaison in negotiations with uniform and equipment vendors approved by the Board.
- (d) Be responsible for the distribution at the beginning of the season and the collection at the end of the season of all uniforms and equipment.
- (e) Maintain the league's storage facility with all league owned equipment/supplies.
- (f) Ensure the league has safe equipment and complies with Little League National standards regarding helmets, bats, throat guards, catchers gear, etc.

Auxiliary Rep - The Auxiliary Rep shall:

- (a) Supervise and conduct the League's annual fundraisers.
- (b) Supervise the Hit-a-thon fundraiser.
- (c) Coordinate Team Parent Liaisons.
- (d) Weekly, secure and deposit funds generated from the League fundraiser into the League treasury.
- (e) Provide to the League Treasurer a weekly report of receipts, expenses, and deposits for the League fundraisers.

Co Auxiliary Rep – The Co-Auxiliary Rep shall:

- (a) Assist the Auxiliary Rep in the league's annual fundraiser(s) and other duties as assigned by the Auxiliary Rep and Board of Directors.

Publicity Rep and Sponsor Rep – All Divisions -- The Publicity Rep shall:

- (a) Maintain contact with the local newspaper (The Reporter), radio station (KUIC FM) and local cable company for the purposes of providing positive information pertaining to the League and the posting of game results for Farm/Minor/Major/Junior divisions.
- (b) Prepare, collect and maintain game result forms for each Farm/Minor/Major/Junior team's games.
- (c) Prepare on the League's stationery a letter of solicitation for the purpose of requesting volunteer donation of funds from prospective corporate, business and individual League sponsors.
- (d) Call on and meet prospective corporate, business, and individual League sponsors within the community for the purpose of soliciting sponsor funds. In accordance with Article XII, Section Two of the Vacaville Central Little League Constitution, all sponsorship funds collected shall be for the general use of the League and may not be assigned or attached to any specific team.
- (e) Secure and provide all Sponsor funds to the League Treasurer for deposit into the League treasury.
- (f) Provide sponsorship signage (based on various levels of funding) to all sponsors -- to be hung on VCLL fences.

Scheduler – All Divisions -- The Scheduler shall:

- (a) Work directly with the City of Vacaville, Vacaville American Little League, Vacaville National Little League, and District 64 to secure VCLL field allocations and assign practice, regular season, and post season schedules for all divisions.
- (b) Prepare and distribute to each manager a schedule of practice assignments indicating practice days, times and fields.
- (c) Prepare and distribute to each manager a schedule of regular season and post season playoff games indicating day, date, time and field assignments.
- (d) Provide City of Vacaville with master VCLL schedule and field schedule for maintenance
- (e) Work with other Vacaville Little Leagues to determine TOC, post season schedules.
- (f) Schedule Farm Tournament and coordinate all schedules/tournaments with Umpire in Chief for game staffing.
- (g) In the event of a shortened, incomplete, rainout or postponed game, re-schedule that game within seven (7) calendar days (including Sundays), of the originally scheduled game if and where possible. Notify the Manager Rep, UIC, Concessions Rep, Head Scorekeeper, Information Officer, and team managers of the teams involved of the time, day, date and field for the re-scheduled game.
- (h) Work with District 64 Junior rep to determine and distribute VCLL Junior division schedule.
- (i) Distribute Junior Division practice and pre-season, inter-City schedule (if applicable).
- (j) Plan and distribute Farm umpire schedule from pool of Minor & Major Division managers and coaches. Distribute evenly among all upper division teams, not including Junior Division managers and coaches.

Head Scorekeeper/Statistician – All Divisions - The Head Scorekeeper/Statistician shall:

- (a) Recruit and train scorekeepers for all division's games.
- (b) Ensure all home teams are assigned an eligible official game scorekeeper for all regular and farm tournament games.
- (c) Provide an Official Game Scorekeeper for all VCLL hosted playoff games. (Including TOC's when applicable). In the event a league provided Official Scorekeeper is unavailable, the Home Team shall provide an Official Scorekeeper for the playoff game.
- (d) Provide each team with a home book and lineup cards for a 20 game season
- (e) Provide an official book for each field, and each division by field
- (f) Provide and collect at the end of each week, game recaps from each game/division/field.
- (g) Provide pitch count record sheets, clickers, and pitching affidavit forms which accompany the official scorebook with each field for each division.

- (h) Maintain a record of all Junior, 50/70, Major, Minor, and Farm players' defensive play, complete game requirements, and at bats per game. Report discrepancies or rules violations to the League's President and Managers Rep.
- (i) Maintain pitch count league (affidavit) records to ensure pitch count rules are being followed. In addition, monitor the pitcher/catcher rule in the same game/day as imposed by Little League International.

Umpire-In-Chief - The Umpire-In-Chief shall:

- (a) Recruit, train, and submit names of umpires for approval by the League's Board.
 - (1) Schedule and run umpire training course prior to season. Coordinate with District 64 UIC.
 - (2) Schedule as often as practicable, District 64 senior volunteer umpires as mentor's to VCLL umpire pool, supplement season game schedule with volunteer hours when possible
- (b) Schedule umpires for all Junior, 50/70, Major, and Minor Division games.
- (c) Before opening day, arrange and conduct a mandatory Managers/Coaches Rules Interpretation Meeting. Coordinate with Division Coaching Coordinator.
- (d) Observe and evaluate all Junior, 50/70, Major, and Minor umpire's field mechanics and rules interpretations. Provide mid-year and ongoing support for development.
- (e) Submit names of umpires for approval by the local host League Umpire-In-Chief and President for the Vacaville Little League City Championships (TOCs).
- (f) Submit names of umpires for approval by the District 64 Umpire-In-Chief for District, Section, and Divisional All Star Tournaments.
- (g) Serve on the League's Protest Committee.
- (h) Provide the league Treasurer with time sheet for payment of all league umpires
- (i) Procure and provide each manager with Little League Green Book – at or before mandatory league managers meeting
- (j) Run umpire evaluation program through all league managers
- (k) Maintain a list of eligible/ready umpires in training (youth) for Farm game opt-out situations by managers/coaches.

Field Maintenance Rep - The Field Maintenance Rep shall:

- (a) Develop a field maintenance plan prior to the season opening. Share the plan with the League Board and the City of Vacaville maintenance department. Assign tasks and budget to the plan and gain commitment from all parties as to the scope of work to be done prior to, during, and after the season.
- (b) Coordinate league volunteers for field maintenance days, cleanup days, and field prep work prior to weekend games
- (c) Evaluate playing conditions on a regular basis.
- (d) Repair mounds, boxes, lines, bags, etc. and evaluate equipment: hose carts, hoses, drags, rakes, brooms, etc. and report to the board on monthly basis.
- (e) Order supplies as needed with board approval.

Member-At-Large – The Members at Large shall:

The Board has two (2) Member-At-Large positions available to any regular member in good standing. To qualify as a Member-At-Large, a regular member must attend at least two successive general membership meetings during the current Board's tenure, and be nominated and elected as a Member-At-Large at the General Membership meeting. A Member-At-Large has voting rights on issues that are brought before the Board.

Challenger Division Rep - The Challenger Division Rep shall:

- (a) Coordinate with the VCLL Board of Directors and District 64 Challenger Rep to host the Challenger Division.

SECTION FOUR

The Executive Committee of the League as described in the League Constitution shall consist of the President, Vice President, Treasurer, Secretary and the Player Agent.

ARTICLE III – DIVISIONS

SECTION ONE

Junior Division (League Age 12-14)

- (a) The Junior Division shall consist of not more than twelve (12) teams.
- (b) Each Junior Division team shall have a minimum of twelve (12) players and staffed per current Little League Rules.
- (c) Each Junior Division team shall have one (1) Manager and two (2) Coaches.
- (d) Each Player of a Junior Division team shall be selected by a draft conducted in accordance with the provisions of the Little League Operations Handbook.

SECTION TWO

50/70 Division (League Age 11-13)

- (a) The 50/70 Division shall consist of not more than ten teams, if possible. Each 50/70 Division team shall have a minimum of twelve (12) players and staffed per current Little League Rules.
- (b) Each 50/70 Division team shall have one (1) Manager and two (2) Coaches.
- (c) Each Player of a 50/70 Division team shall be selected by a draft conducted in accordance with the provisions of the Little League Operations Handbook.
- (d) The 50/70 Division is limited to Little League age 13-year-old players.

SECTION THREE

Major Division (League Age 10, 11 and 12)

- (a) The Major Division shall consist of not more than ten teams, if possible.
- (b) Each Major Division team shall have a minimum of twelve (12) players and staffed per current Little League Rules.
- (c) Each Major Division team shall have one (1) Manager and two (2) Coaches.
- (d) Each Player of a Major Division team shall be selected by a draft conducted in accordance with the provisions of the Little League Operations Handbook.
- (e) The Major Division is limited to Little League age 10 (limit of 1 per team unless otherwise determined by the board), 11, and 12-year-old players. All league-age 12-year olds are to play in the Majors Division unless otherwise approved for lower division play by the League Player Agent, League President, and District 64 administrator. VCLL will allow two 10-year-olds to play on a major team with a board discussion and vote. This exception is only to be applied with brother/manager options. The eligibility of the player must be decided upon before the league draft. Only board members that are not affiliated with the team/child may vote on the eligibility of the player. It may not be a coach, manager, or parent of the player.

SECTION FOUR

Minor Division (League Age 8, 9, 10)

- (a) The Minor Division shall consist of not more than twelve (12) teams, if possible.
- (b) Each Minor Division team shall have a minimum of twelve (12) players and staffed per current Little League Rules.
- (c) Each Minor Division team shall have one (1) Manager and two (2) Coaches.
- (d) Each Player of a Minor Division team shall be selected by a draft conducted in accordance with the provisions of the Little League Operations Handbook.

- (e) The Minor Division is limited to Little League age 8 (limit of 1 per team unless otherwise determined by the board), 9, 10, and 11 year-old-players. (Exception for 12 year-old players who obtain a waiver from the district office.)
- (f) The VCLL Board may option to allow more than one 8 year old per team only if needed to fill teams based on registration numbers.

SECTION FIVE

Single A Farm Division

- a) The 6 year Old Farm Division shall consist of not more than twelve (12) teams.
- b) Each 6 year Old Farm Division team shall have a minimum of twelve (12) players and staffed per current Little League Rules.
- c) Each 6 year Old Farm Division team shall have one (1) Manager and three (3) Coaches.
- d) The League Player Agent and League President shall randomly select each Player of a Farm League team by either school or neighborhood.
- e) The Farm Division is limited to Little League age 6 year-old-players.
- f) The 6 Year Old Farm Division will be a coach pitch only division.

Farm Division

- (a) The Farm Division shall consist of not more than twelve (12) teams.
- (b) Each Farm Division team shall have a minimum of twelve (12) players and staffed per current Little League Rules.
- (c) Each Farm Division team shall have one (1) Manager and three (3) Coaches.
- (d) The League Player Agent and League President shall randomly select each Player of a Farm League team by either school or neighborhood.
- (e) The Farm Division is limited to Little League age 6, 7, 8 and 9 year-old-players.

ARTICLE IV - MANAGERS/COACHES

SECTION ONE

Qualifications - Each Manager and Coach applicant must:

- (a) Realize that he/she holds a position of trust and responsibility in a proven youth program that emphasizes the ideals of good sportsmanship, honesty, loyalty, courage and respect for authority. Possess, and demonstrate throughout the season, leadership qualities and the ability to patiently and in an understanding manner work with young children.
- (b) Be sensitive to the mental and physical limitations of Little League aged children, and recognize that the attainment of exceptional athletic skill or the winning of games is secondary, and that the molding of future citizens is of prime importance.
- (c) Be willing to act as a responsible representative of the league in dealings with parents, children, umpires, and the Board of Directors.

SECTION TWO

Requirements

- (a) Applicants for Junior Division Manager and/or Coach must have a minimum of one (1) year of experience as either a Junior, 50/70, Major or Minor Division Manager or Coach of record.
- (b) Applicants for 50/70 Manager must have a minimum of one (1) year of experience as either a Junior, 50/70, Major or Minor Division Manager or Coach of record.
- (c) Applicants for Major Division Manager and/or Coach must have a minimum of one (1) year of experience as either a Major, Minor or Farm Division Manager or Coach of record.

- (d) Applicants for Minor and Farm Division Manager and/or Coach must have a desire to serve and instruct young players within the guidelines of Little League Baseball, Incorporated and VCLL's By-Laws and Local Rules.
- (e) Each Farm, Minor, Major, and Junior Division Manager and Coach are required to attend:
 - (1) The annual combined Manager/Coach meeting and rules interpretation meeting.
 - (2) The annual Little League "Prevention and Emergency Management Program" meeting conducted by the League's Safety Officer.
- (f) One Manager or Coach for each team will be CPR Certified by one week prior to opening day.
- (g) Each Minor and Major Division Manager and Coach is required to umpire his/her team's equally distributed share of Farm Division games.
 - (1) The Major and Minor Manager Reps shall provide one plate and one field umpire for each Farm Division game for which they are scheduled.
 - (2) If the manager or coach of the team scheduled to umpire a farm game is unable, it is his/her responsibility to: switch schedules with another team and notify the scheduler or opt-out and pay the fee for a replacement umpire; coordinated with the league UIC. Fees are as follow: 1st year youth ump \$25, youth ump \$30, high school age ump \$40, and \$45 for adult ump. Umpires will be assigned by UIC based on availability.
- (h) Nobody may be the Manager of record for more than one (1) team during the regular season regardless of the team's league/division unless by board approval due to number of available coaches.
- (i) Managers and Coaches are responsible for ensuring that the dugout areas are clean after their team's game.
- (j) Managers and Coaches are responsible for assisting the League Field Maintenance Rep/Crew with field prep prior to and after games, and are responsible for field maintenance following practice time on the league's assigned fields.

SECTION THREE

Appointment - Each Manager and Coach shall be appointed annually by the League President, with the approval of the Board of Directors.

SECTION FOUR

Discipline

- (a) Little League Regulation IV (i)** - minimum play
 - (1) The President and the Board of Directors shall penalize any Manager or Coach for violation of Regulation IV (i), as outlined in the Official Regulations and Playing Rules of Little League Baseball, Inc.
- (b) Violations of Little League Playing Rules, League Local Rules and League By-Laws**
 - (1) Violations of Little League Playing Rules, League Local Rules and League By-Laws are not limited to subsequent violations of the same rule, but are cumulative in the violation(s) of one or more rules.
 - (i) Penalty for the first violation shall be a written reprimand
 - (ii) Penalty for the second violation shall be a game suspension
 - (iii) Penalty for the third violation shall be a season suspension
- (c) Ejections**
 - (1) Any Manager or Coach ejected from a game must appear before at least three (3) members of the Executive committee at a Special Meeting to explain his/her conduct. It can be no later than seventy-two (72) hours or prior to his/her team's next scheduled game. The members of the Board of Directors present at the conduct meeting shall impose such penalty as they feel justified.
 - (i) The decision of the members of the Board of Directors present at the conduct meeting is final and not subject to appeal.
 - (3) Any Manager or Coach ejected two (2) times shall receive a season suspension.
 - a) Any Manager or Coach ejected two (2) times will be unable to Manage/Coach All Stars.

(d) Failure of a Minor or Major Manager or Coach to Umpire a Farm League Game

- (1) Penalty for the first violation shall be a one (1) game suspension for the Manager of the offending team.
- (2) Penalty for the second violation shall be a season suspension for the Manager of the offending team.

(e) Failure of a Farm, Minor, or Major Manager or Coach to Staff the Concession Stand during a scheduled shift

- (1) Penalty for the first violation shall be a one (1) game suspension for the Manager of the offending team.
- (2) Penalty for the second violation shall be a season suspension for the Manager of the offending team.

ARTICLE V - TRYOUTS

SECTION ONE

Eligibility

(a) All Players must try out to be eligible to be drafted onto a team except:

- (1) Little League players age six/seven (6/7) are restricted to play in the Farm Division and are not required to try out. Eight year old players who wish not to participate in the Minor Division Draft should attend the farm assessment, and will be placed in the Farm Division.
 - (i) Farm players should attend a separate farm assessment to balance the teams based on player skills.
 - (2) Returning Major Division Players who are on the roster of the Major Division team on which they played in the preceding season unless a redraft is declared.
 - (3) Returning Junior Division Players who are on the roster of the Junior Division team on which they played in the preceding season. Exception: If the Junior Division adds an addition team, then all players will have to try-out and be re-drafted. If the board decides to re-draft annually in the Junior Division.
- (b) Any Player who does not try out is eligible to be placed onto a team (division appropriate based on age) only after all players who did try out are drafted. Should there be no team openings available, a player who did not try out will be placed on a waiting list.

SECTION TWO

Junior Try Outs Schedule: Tryouts to be held: TBD. When possible, Junior Division tryouts should be delayed until after the high school season tryouts and cuts have occurred (mid-February) – to maximize the opportunity for every Junior aged player to participate in the league.

SECTION THREE

Little League Try Outs Schedule for the Minor and Major Divisions and Farm Assessments:

Try out Date #1 Saturday, January TBD
Try out Date #2 Saturday, January TBD
Make up dates (if previous dates are rained out) TBD

ARTICLE VI - PLAYER DRAFT

SECTION ONE

Junior Division (League Age 13-14)

- (a) The Junior Division draft shall be conducted on: TBD following Junior tryouts at TBD.
- (b) The Junior Division draft order shall be based on a lottery, the draft will be conducted in a serpentine fashion.
- (c) Each team shall draft until its roster is full.
- (d) There shall be only one (1) Manager's option. Manager's options shall occur in the following draft rounds:
 - (1) Fourteen (14) year olds shall be drafted by the third round.
 - (2) Thirteen (13) year olds shall be drafted by the fourth round.
- (e) Within twenty-four (24) hours of the final selection in the Junior Division draft, each Manager must notify the players whom he/she has drafted.
- (f) The results of the Junior Division draft are confidential and, subject to disciplinary action, no Manager, Coach or Board Member shall disclose or cause to be disclosed the order in which players were drafted.
- (g) The Junior draft will be re-drafted TBD. The draft order will be selected by a lottery held by the League Player Agent.

SECTION TWO

50/70 Division

- (a) The 50/70 Division draft shall be conducted on: TBD following Junior tryouts at TBD date.
- (b) The 50/70 Division draft order shall be based on a lottery, the draft will be conducted in a serpentine fashion.
- (c) Each team shall draft until its roster is full.
- (d) There shall be only one (1) Manager's option. Manager's options shall occur in the following draft rounds:
 - (1) Thirteen (13) year olds shall be drafted by the fourth round.
- (e) Within twenty-four (24) hours of the final selection in the 50/70 Division draft, each Manager must notify the players whom he/she has drafted.
- (f) The results of the 50/70 Division draft are confidential and, subject to disciplinary action, no Manager, Coach or Board Member shall disclose or cause to be disclosed the order in which players were drafted.
- (g) The 50/70 draft will be re-drafted in 2014. The draft order will be selected by a lottery held by the League Player Agent.

SECTION THREE

Major Division (League Age 10 <one per team>, 11 and 12)

- (a) The Major Division draft shall be conducted (date and place) as determined by the President and Player Agent.
- (b) The Major Division draft order shall be based on one of two options:

Option 1: If no new teams are added (and the Board of Directors votes to approve), the draft model will remain the protection option with eligible preceding season Major Division players returning as the property of their previous year's team.

Option 2: If mandated by Little League International, or if opted for by the Board of Directors, the Major Division will re-draft the entire Division. With this option, all players, including returning Major Division players from the preceding season, must try out to be drafted.

- (c) **Draft Option 1:** Preceding Regular Season Final Standings will be used to determine draft order. Last place gets first draft position, second to last gets second draft position and so on:
- (1) Head-to-head record between two tied teams. The better record of the two teams would get the higher finish in the standings and thus the lower position in the draft. (e.g. better head to head record between teams 4 and 5 finish would get the 3rd overall pick in the draft as opposed to the team with the lesser of the two records, head to head, would get the 2nd overall pick)
 - (2) If three or more teams are tied in record, a lottery will occur prior to the draft.
 - (3) The draft will be a lottery style draft, not a serpentine style. First pick through last in round one, then back to first pick through last in round two, and so on until complete.
 - (4) If new teams are added, the expansion teams will draft first in each round (based on lottery). With the remaining teams drafting in the order of their finish last year.
 - (5) Any Player who is League age 10 (one per team with the exception of Article 3, Section 2 (e)), that has signed the eligibility waiver at sign ups), 11 or 12 shall not refuse a draft to the Major Division. Should any player or parent/guardian of a player who is League age 11 or 12 insist on that player not playing in the Major Division, said player **WILL** be released from the League.
 - (6) Each team shall draft until its roster is full.
 - (7) There shall be only one (1) Manager's option in the Major Division draft. Manager's options shall occur in the following draft rounds:
 - (i) Ten (10) year olds shall be drafted by the fifth round.
 - (ii) Eleven (11) year olds shall be drafted by the fourth round.
- (iii) Twelve (12) year olds shall be drafted by the third round.
- (d) **Draft Option 2:** All eligible players in the Major Division will enter the draft.
- (1) Preceding season standings will be used if any Managers from previous seasons are returning. New Managers draft position will be determined by a lottery drawing supervised and conducted by the Player Agent and participated in by the Manager of each Major League team.
 - (2) The draft order drawing shall be from first to last in every round.
 - (3) All other draft provisions (5 through 7) will apply in draft option 2.
- (e) Within twenty-four (24) hours of the final selection in the Major Division draft, each Manager must notify the players whom he/she has drafted.
- (f) The results of the Major Division draft are confidential and, subject to disciplinary action, no manager, coach or Board Member shall disclose or cause to be disclosed the order in which players were drafted. Any trades must be communicated to the Player Agent the night of the draft. Player trades will not be allowed after draft night. Player trades are also confidential.
- (g) Under draft option 1, the board can approve a provision to enable teams with a disproportionate number of 12 year old returning players to allow a supplemental 12-year old pick at the end of round 3&4 as needed.
- (h) Should any player, who is League age 12, be deemed unprepared to play in the Major Division by his parent/guardian or the VCLL Board, a waiver/ petition can be submitted to the District 64 president; and upon approval, the player may be allowed to play in the Minor Division.
- (i) If sibling option(s) exist at the request of the player's family/guardian, the options must be taken in the following round to remain protected.
- (1) If one option is returning to a team, the sibling option must be taken by the end of the third round. Or in the third pick for that team. Otherwise, option player two is available to all teams in the draft.
 - (2) If both options are eligible in the draft, the first of the two chosen gives protection of the sibling until the next round. Otherwise, option player two is unprotected and available in the remainder of the draft to any team. (e.g. player one is taken in round 1, option player 2 (sibling) must be taken by same team in pick 2, or player 2 is eligible to be drafted by any other team from that point forward).
 - (3) In the case of three options available in the same draft, the first of the three chosen gives protection of the second sibling until the next round. The third sibling will be protected until the second round after the second option was chosen. (e.g. player one is taken in round 1, player option 2 (sibling) must be taken by the same team in pick 2, then player option 3 must be taken by the same team in pick 4.

SECTION FOUR

Minor Division (Age 8 <one per team>, 9, 10 and 11)

- (a) The Minor Division draft shall be conducted (date and place) as determined by the President and Player agent.
- (b) The Minor Division draft order shall be determined by a lottery drawing supervised and conducted by the Player Agent and participated in by the Manager of each Minor Division team.
- (c) The draft order based on the lottery drawing shall be from first to last in the first round, from last to first in the second round, from first to last in the third round, and so on.
- (d) Players eligible for the Minor Division draft but who failed to attend at least one tryout session will be assigned to a team by random drawing conducted by the League Player Agent.
- (e) Each team shall draft or be assigned players until its roster is full.
- (f) There shall be only one (1) Manager's option and one (1) coach option in the Minor Division.
 - (1) Manager's option shall occur in the third round: (i) Coach option shall occur in the fourth round.
 - (2) All Minor Manager's options are eligible for the Major Division draft; and in accordance with Section Three(c), if a Minor Manager's option is League age 10, 11 or 12, he/she shall not refuse the Major draft.
- (g) There shall not be a Farm Division option for any Player who is League age-9, 10, 11, or 12 except for safety concerns.
- (h) Within twenty-four (24) hours of the final selection in the Minor Division draft, each Manager must notify the players whom he/she has drafted.
- (i) The results of the Minor Division draft are confidential and, subject to disciplinary action, no manager, coach or Board Member shall disclose or cause to be disclosed the order in which players were drafted. Any trades must be communicated to the Player Agent the night of the draft. Player trades will not be allowed after draft night. Player trades are also confidential.
- (j) If sibling option(s) exist at the request of the player's family/guardian, the options must be taken in the following round to remain protected.
 - (1) The first of the two chosen gives protection of the sibling until the next round. Otherwise, option player two is unprotected and available in the remainder of the draft to any team. (e.g. player one is taken in round 1, option player 2 (sibling) must be taken by same team in pick 2, or player 2 is eligible to be drafted by any other team from that point forward).
 - (2) In the case of three options available in the same draft, the first of the three chosen gives protection of the second sibling until the next round. The third sibling will be protected until the second round after the second option was chosen. (e.g. player one is taken in round 1, player option 2 (sibling) must be taken by the same team in pick 2, then player option 3 must be taken by the same team in pick 4).

SECTION FIVE

Farm Division (League age 6, 7, 8 and 9)

- (a) All Farm teams will be assigned by the League Player Agent and President.
- (b) Each Farm Team will have one manager option and up to three coaches options.
- (c) The results of the teams, once announced, will not be changed unless there is an addition of a waiting list player, or loss of player due to injury or withdraw.

ARTICLE VII - PLAYER DISCIPLINE

SECTION ONE

Unexcused Absences

- (a) Managers must maintain accurate practice and game attendance records for each member of his/her team. This documentation must be presented as evidence to the League's Board of Directors prior to any disciplinary action against a player for unexcused absences.
- (b) After approval by the League's Board of Directors, the manager who wants to bench or suspend a player for unexcused absences from game(s) and/or practice(s) must submit a written notification from the League's Board of such discipline to the Official Scorekeeper prior to the start of the game.

SECTION TWO

Unsportsmanlike Conduct - During a game, any manager who benches a player for unsportsmanlike conduct (i.e., fighting or disrespect) shall immediately notify the Umpire-In-Chief and the Official Scorekeeper of such action. The Official Scorekeeper shall make a notification in the Official Score Book of such disciplinary action and the notation shall be either signed or initialed by the manager.

SECTION THREE

Board of Directors and League Player Agent Notification - In addition to Section One and Section Two above, the manager must notify the League Player Agent within twenty-four (24) hours of any such player discipline.

ARTICLE VIII - REPLACEMENT OF PLAYERS

SECTION ONE

Permanently Lost Player

- (a) Players who move out of the League boundary or voluntarily quit a team are considered to be permanently lost to that team, except as provided for in Little League Regulation IV(h).
 - (1) After the beginning of play in the regular season, a player who moves out of the League boundary into another Vacaville Little League boundary, may petition both Leagues to play on his/her current team for the remainder of the current season.
- (b) Should a manager request to have a player removed from his/her team's roster, such request must be made in writing and presented to the League Board of Directors. The Board shall then conduct a special meeting to review and rule on the manager's request. Any player so removed from a team's roster shall be considered to be permanently lost to that team and reinstated to the draft process per LL Regulation IIIe.
- (c) Should a parent/guardian request to remove their son/daughter from a team, said player may be placed on a waiting list at the Board's discretion.
- (d) The League Player Agent will have player and player's parent sign a release form from the team.

SECTION TWO

Replacement of Permanently Lost Player

- (a) The League Player Agent shall be notified immediately when a team permanently loses a player.
- (b) The League Player Agent shall notify the manager of the team, which permanently loses a player, that he/she has seventy-two (72) hours to select a replacement player.
- (1) Should any manager fail to notify the Player Agent of the name of the desired replacement player, said replacement player shall be selected by the Player Agent, and such selection shall be final.
 - (c) In the case of a Big League Team, the replacement player shall be appointed from a waiting list if available.
 - (d) In the case of a Senior Team, the replacement player shall be appointed from a waiting list if available.
 - (e) In the case of a Junior Division Team, the replacement player shall be appointed from a waiting list if available.

- (f) In the case of a 50/70 Division Team, the replacement player shall be appointed from a waiting list if available.
- (g) In the case of a Major Division Team, the replacement player shall be selected and drafted up from a Minor Division Team.
- (h) In the case of a Minor Division Team, the replacement player shall be selected from a Farm Division Team.
- (i) In the case of a Farm Division Team, the replacement player shall be appointed from a waiting list if available.
- (j) The League Player Agent is the only person authorized to contact the replacement player and his/her manager or coach or parents/guardians. Subject to disciplinary action by the Board of Directors, at no time shall any manager or coach have contact with a prospective replacement player, his/her manager or coach, or parents/guardians prior to such replacement player being assigned to the team's roster. If a manager or coach from either side of the player's former team or future team becomes involved in the process. Disciplinary action will be enforced leading up to suspension and removal from the league.

ARTICLE IX - UNIFORMS/EQUIPMENT

SECTION ONE

Provisions

- (a) The League shall provide each Big and Senior League and Junior, 50/70, Major, Minor and Farm Division Manager numbered uniforms (jersey, pants, hat and socks) identical in color, trim and style with the Official Little League Shoulder Patch affixed, or provided to be affixed to the left shoulder.
 - (1) No part of the uniform may be altered, changed or transformed in any manner for any purpose without prior approval by the League Board of Directors.
- (b) The League shall provide to each Big and Senior League and Junior, 50/70, Major, Minor and Farm Division Manager Little League approved equipment necessary to train and field a team at his/her respective level. Each Manager shall be provided with:
 - (1) Practice balls – twenty four (24) for each Big and Senior League and Junior, 50/70, and Major Division team, twelve (12) for each Minor team, and twelve (12) for each Farm team.
 - (2) One (1) full set of catcher's equipment including helmet, face mask with throat guard, chest protector and mitt for each 50/70, Major, Minor and Farm Division team and two (2) full sets of catcher's equipment including helmet, face mask with throat guard, chest protector and mitt for each Big and Senior League and Junior Division Team.
 - (3) Six (6) helmets
- (c) The League shall allow any player who hits an out of the park homerun to keep the baseball of all home runs. The League shall supply a Little League homerun pin for all subsequent out of the park home runs hit by the same Player.

SECTION TWO

Responsibility

- (a) All uniforms and equipment is the property of VCLL and are entrusted to each manager for that season. It is the manager's sole responsibility for the proper care and well-being of all uniforms and equipment while in the care, custody and control of the manager. Should any part of the uniform or any piece of equipment need to be replaced or repaired, the manager must immediately notify the League Uniform/Equipment Rep.
- (b) Each manager is responsible to turn in all uniforms (if applicable) and equipment in good condition, except for normal wear and tear, to the League Uniform/Equipment Rep within two weeks following the final regularly scheduled game of the season or, if playing in the League post season playoffs, within one week of the final playoff game. Failure to do so will jeopardize that manager's eligibility for coaching or managing in the following year. This does not apply where registration fees include custom uniforms and there is an understanding between the league and players that they are able to keep the uniforms. The

decision to order custom jerseys for the year will be decided prior to registration so all players are aware at the time of registration.

ARTICLE X - POST SEASON PLAYOFFS

SECTION ONE

Rules - All playoffs and tournaments conducted by VCLL shall be in accordance with the Rules and Regulations of Little League Baseball, Incorporated, and the VCLL Local Rules.

SECTION TWO

Junior Division Playoffs (District 64)

The Junior Division District 64 playoffs will be coordinated by the District Junior Representative. Dates to be announced. Rules and Details will be announced at the District meetings preceding the playoff.

SECTION THREE

50/70 Playoffs (District 64)

The 50/70 Division District 64 playoffs will be coordinated by the District 50/70 Representative. Dates to be announced. Rules and Details will be announced at the District meetings preceding the playoff.

SECTION FOUR – Major Division Playoffs

Playoff Team Determination

- (1) The four (4) teams with the best overall records shall play in a Double Elimination Major Division Playoff.
- (2) In the case of a tie for the fourth place playoff team, all of the teams involved in the tie shall play in a Single Game Elimination Playoff to determine the fourth playoff team. Home team will be determined by coin toss.
 - (i) Should there be three (3) or more teams tied for the fourth place playoff team, those teams respective seeding in the Single Game Elimination Playoff shall be determined by a lottery drawing conducted by the Coaching Coordinator or President and the Managers of the teams involved in the tie with the lower two seeds playing the first game and the higher seed playing as the home team.
- (1) If any teams end the season tied for first, second or third place, the place of finish shall be determined first by the following criteria in order:
 - (i) Head-to-head competition between the teams in question;
 - (ii) Team with the highest positive run differential versus the other team during the regular season;
 - (iii) Most total runs scored versus the other team during the regular season;
 - (iv) Fewest total runs allowed versus the other team during the regular season;
 - (v) The team with the best Win-Loss record against all Division playoff teams
 - (vi) In the event if any disagreements above occur, a final coin toss will break any tie.
- (2) Schedule
 - (i) The Double Elimination Major Playoff is scheduled for the week after the regular season's conclusion and played as established by the League Scheduler.
 - (ii) The fourth place team shall play the first place team in Game #1 with the first place team being the Home team.
 - (iii) The third place team shall play the second place team in Game #1 with the second place team being the Home team.

(iv) The Home team for all games shall be determined by a coin toss preceding each game conducted by the President. If the President is not available he can assign the Board Member of the Day or other designee with the Managers of the teams playing to conduct the coin toss.

SECTION FIVE

Minor Division Playoffs

Playoff Team Determination

- (1) The four (4) teams with the best overall records shall play in a Double Elimination Major Division Playoff.
- (2) In the case of a tie for the fourth place playoff team, all of the teams involved in the tie shall play in a Single Game Elimination Playoff to determine the fourth playoff team. Home team will be determined by coin toss.
 - (i) Should there be three (3) or more teams tied for the fourth place playoff team, those teams respective seeding in the Single Game Elimination Playoff shall be determined by a lottery drawing conducted by the Coaching Coordinator or President and the Managers of the teams involved in the tie with the lower two seeds playing the first game and the higher seed playing as the home team.
- (3) If any teams end the season tied for first, second or third place, the place of finish shall be determined first by the following criteria in order:
 - (i) Head-to-head competition between the teams in question;
 - (ii) Team with the highest positive run differential versus the other team during the regular season;
 - (iii) Most total runs scored versus the other team during the regular season;
 - (iv) Fewest total runs allowed versus the other team during the regular season;
 - (v) The team with the best Win-Loss record against all Division playoff teams
 - (vi) In the event if any disagreements above occur, a final coin toss will break any tie.
- (4) Schedule
 - (i) The Double Elimination Minor Playoff is scheduled for the week after the regular season's conclusion and played as established by the League Scheduler.
 - (ii) The fourth place team shall play the first place team in Game #1 with the first place team being the Home team.
 - (iii) The third place team shall play the second place team in Game #1 with the second place team being the Home team.
 - (iv) The Home team for all games shall be determined by a coin toss preceding each game conducted by the President. If the President is not available, he can assign the Board Member of the Day or other designee with the Managers of the teams playing to conduct the coin toss.
- (7) The Five Run Rule, as provided by Article II, Section One of the League Local Rules, shall be waived for all Minor Division Playoff games.

SECTION SIX

Farm Division Tournament - All Farm Division teams shall play in the Farm Division Single Elimination Tournament scheduled to start at a date to be announced. Teams will be seeded based on final season standings. Ties in standings will be broken first by head to head record of two teams tied and second by coin toss with three teams tied or split season head to head record.

ARTICLE XI - ALL STARS

SECTION ONE

All Stars Manager Selection Process All Divisions:

It is the intent of our league to select the most qualified people to be the managers of all our sanctioned All-Star teams. With this in mind, the following step-by-step process will be used to select the All-Star Managers.

1. Any manager wishing to manage an All-Star team must submit, in writing, a request to the Coaching Coordinator on or before May 30th. Any requests after this date will NOT be considered. Note: in order to be considered as a manager, the candidate must be a current manager in the division of play for that season. A manager in the Minor division will NOT be considered for the Major division and vice versa. Should there be a 10/11 team, the manager may come from either Minors or Majors division. The Coaching Coordinator will send the list to the Board of Directors for review and approval.
 2. The Player Agent, Coaches Coordinator, Vice President and President will interview each manager candidate. The intent of the interview is to be sure each candidate is fully aware of the responsibilities as an All-Star manager--practice commitments, travel time, finances, etc. In addition, the manager should be able to demonstrate knowledge of the skill level of the players in the division requested. At the time of the interview, the candidate will present a list of his potential coaches who will be assisting. The league officials mentioned above have the right to reject any coach submitted.
 3. The following voting process will take place for All-Star managers in each division.
 1. A total of 3-points are available during the AllStar Manager voting process:
 - 1 Point - Winning Regular Season
 - 1 Point - The nominated manager who receives the most points will be selected as the AllStar Manager for that division.
 - 1 Point – Cumulative Managers Votes
 - a. All managers of the division will meet to vote for which candidate they feel is the most qualified to be the All-Star manager. In attendance during the voting process will be the managers (only) of each team in the division, the Player Agent, Vice President and President. Each manager's favorable vote will be worth one (1) point towards the cumulative manager vote total. The manager receiving the most cumulative votes will then receive one (1) point in the 3-point AllStar Manager Selection process.
 - b. Within each division, the manager with the team holding the best record at the conclusion of the regular season will automatically be awarded one (1) additional point. If the manager of the winning team is not a candidate for All-Star manager, the point earned will NOT be awarded to any other manager.
 - c. Within each division, the manager with the team that wins the end-of-season playoff tournament will automatically be awarded one (1) additional point. If the manager of the winning team is not a candidate for All-Star manager, the point earned will NOT be awarded to any other manager.
 - d. At least (3) three members of the Executive Board will tabulate the point totals. The candidate with the most points within the 3-point system will be declared the All-Star manager for the division. In the event of a tie, the league board members will each cast a ballot vote for who they feel is the best candidate. The Player Agent and President will re-tabulate the votes to declare the All-Star manager.
- NOTE: Due to the "swing ages" at tournament time, the process may yield a manager who desires to manage the team immediately under the team they were originally selected to manage. If this were to arise, the selected manager can make that election known and will automatically be awarded the next team down and the manager earning the second place in vote count will become the manager of the higher team. (For example, the vote process for 11/12 team yielded Manager A, but after player selections, his/her child makes the 10/11 team; then Manager A would automatically be named manager of the 10/11 team and Manager B would be awarded 11/12 team.)
4. The manager voting process will be completed no later than the first week of June, unless due season has yet to be completed, and the manager announcement will be promptly made by the League President.
 5. The selected manager will immediately submit his/her coach requests to the Coaches Coordinator within two (2) days following the announcement. The Coaches Coordinator, Player Agent, Vice President and

President will approve or reject, at their discretion, the requested coaches. If a coach is rejected, a board discussion and vote will occur.

SECTION TWO

13-14 Year Old All Stars

(a) Player Voting

- (1) Not less than three and one half (3 1/2) weeks before the final game of the season, the League Player Agent shall distribute one (1) 13-14 Year Old All Star Voting Form to each Junior Division Player.
- (2) Each Junior Division Player can vote for up to five (5) players from their division). This voting form will be turned in the same day it is given out. Any player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (3) The League President, Vice President, and Player Agent shall count the votes and the top four (4) players with the majority votes will be on the team.

(b) Manager/Coach Nominations

- (1) Not less than three (3) weeks before the final game of the regular season, the League Player Agent shall distribute one (1) 13-14 Year Old All Star nominating form to each Junior Division Manager.
- (2) Each Junior Manager shall nominate not more than five (5) players from his/her team to be placed on the 13-14 Year Old Star ballot
 - (i) Any Player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (3) Each Junior Division Manager shall submit his/her completed 13-14 Year Old All Star nominating form to the League Player Agent no later than seven (7) calendar days from the receipt of said form.

(c) Ballots

- (1) The League Player Agent shall prepare a 13-14 Year Old All Star Ballot which contains the names, ages, team names, and jersey numbers of all of the nominated 13-14 Year Old Junior Division Players.
- (2) Not later than two (2) weeks before the final regular season game, the League Player Agent shall distribute one (1) 13-14 Year Old All Star ballot to each Junior Division Manager and Coach of record.
- (3) Attendance at an All Star Voting meeting is MANDATORY for all Junior Division Managers and Coaches prior to receiving a ballot. At least one representative from each team must be present at the meeting. Those not present MUST contact the Player Agent before receiving a ballot.
- (4) The names of the 13-14 Year Old All Star nominees are confidential and, subject to disciplinary action, no Manager, Coach, or Board Member shall disclose or cause to be disclosed any nominee's name.

(d) Voting

- (1) Each Junior Division Manager and Coach of record shall vote for up to fifteen (15) candidates who will be eligible for the All Star Team.
- (2) Each Junior Division Manager and Coach of record shall return his/her ballot to the League Player Agent no later than the start of the first game of the League's Three-Team Double Elimination Junior Playoff.
- (3) The League President, Vice President, and Player Agent shall count the All Star Ballots.
- (4) The top 4 vote recipients from the Managers and Coaches, not already voted in by the player's votes are on the team.
- (5) The All Star Manager will select the remaining 4-6 players to be on the All Star team.
- (6) The All Star Manager can carry up to 14 players on the roster and a minimum of 12.
- (7) After selection of the fourteen candidates, the Player Agent will notify each player's family. If an All Star Candidate is unable to make the necessary time commitment to the All Star Team, the next in line will be pulled up for eligibility and screened for availability by the Player Agent.

- (e) Announcement: The League President shall announce the names of the 13-14 Year Old All Stars on or about date TBD, or players and families shall be invited to a league sponsored announcement banquet on or around date TBD.

SECTION THREE

50/70 All Stars

SECTION FOUR

11-12 Year Old All Stars

(a) Player Voting

- (1) Not less than three and one half (3 1/2) weeks before the final game of the season, the League Player Agent shall Distribute one (1) 11-12 year old All Star Voting Form to each Major Division Player. During the voting process the team Manager (or a coach of record) will be present to witness the vote.
- (2) Each Major Division Player can vote for up to five (5) players from their division. This voting form will be turned in immediately after the voting process. Ballots will be sealed in an envelope, with the team manager (or coach of record) signing across the seal to maintain voting confidentiality until counted.
- (3) Any player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (4) The League President, Vice President, and Player Agent shall unseal the ballot envelopes and count the player votes together. The top four (4) players with the majority votes will be on the team.
- (5) If a player chooses too many candidates on the form, his/her ballot will be deemed ineligible.

(b) Manager/Coach Nominations

- (1) Not less than three (3) weeks before the final game of the regular season, the League Player Agent shall distribute one (1) 11-12 Year Old All Star nominating form to each Major Division Manager.
- (2) Each Major Division Manager shall nominate not more than five (5) players from his/her team to be placed on the 11-12 Year Old All Star ballot.
 - (i) Any Player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (3) Each Major Division Manager shall submit his/her completed 11-12 Year Old All Star nominating form to the League Player Agent no later than seven (7) calendar days from the receipt of said form.

(c) Manager Player Ballots

- (1) The League Player Agent shall prepare an 11-12 Year Old All Star ballot which contains the names, ages, and team names of all of the nominated 11-12 Year Old Major Division Players.
- (2) Not later than two (2) weeks before the final regular season game, the League Player Agent shall distribute one (1) 11-12 Year Old All Star ballot to each Major Division Manager and Coach of record.
- (3) Attendance at an All Star Voting meeting is MANDATORY for all Major Division Managers and Coaches prior to receiving a ballot. At least one representative from each team must be present at the meeting. Those not present MUST contact the League Player Agent before receiving a ballot.
- (4) The names of the 11-12 Year Old All Star nominees are confidential and, subject to disciplinary action, no Manager, Coach, or Board Member shall disclose or cause to be disclosed any nominee's name.

(d) Manager Voting of AllStar Players

- (1) Each Major Division Manager and Coach of record shall vote for up to fifteen (15) candidates who will be eligible for the Major Division 11-12 All Star Team.
- (2) Each Major Division Manager and Coach of record shall receive and vote for AllStar players during the Mandatory AllStar Voting Meeting.
- (3) The League President, Vice President, and League Player Agent shall count the All Star Ballots at the end of the AllStar Voting Meeting.
- (4) The top four (4) vote recipients from the Managers and Coaches ballots, not already voted in by the player's votes, will be on the team.

- (5) The All Star Manager of said team will select the remaining 4-6 players to be on the Major Division 11-12 year-old All Star team.
 - (6) The All Star Manager can carry up to 14 players on the roster and a minimum of 12.
 - (7) After selection of the fourteen candidates, the League Player Agent will notify each player's family. If an All Star Candidate is unable to make the necessary time commitment to the All Star Team, the next in line will be pulled up for eligibility and screened for availability by the Player Agent.
 - (8) If a coach chooses too many candidates on the form, his/her ballot will be deemed ineligible.
- (e) Announcement: The League President shall announce the names of the 11-12 year old All Stars on or about date TBD, or players and families shall be invited to a league sponsored announcement banquet on or around date TBD.

SECTION FIVE

10-11 Year Old All Stars

(a) Player Voting

- (1) Not less than three and one half (3 1/2) weeks before the final game of the season, the League Player Agent shall Distribute one (1) 10-11 Year Old All Star Voting Form to each Major and Minor Division Player. During the voting process the team manager (or a coach of record) will be present to witness the vote.
- (2) Each Major and Minor Division Player can vote for up to five (5) players from their division. This voting form will be turned in immediately after the voting process. Ballots will be sealed in an envelope, with the team manager (or coach of record) signing across the seal to maintain voting confidentiality until counted.
- (3) Any player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (4) The League President, Vice President, and Player Agent shall unseal the ballot envelopes and count the player votes together. The top four (4) players with the majority votes will be on the team.
- (5) If a player chooses too many candidates on the form, his/her ballot will be deemed ineligible.

(b) Manager/Coach Nominations

- (1) Not less than three (3) weeks before the final game of the regular season, the League Player Agent shall distribute one (1) 10-11 Year Old All Star nominating form to each Major and Minor Division Manager.
- (2) Each Major and Minor Division Manager shall nominate not more than five (5) players from his/her team to be placed on the 10-11 Year Old Star ballot.
- (3) Each Major and Minor Division Manager shall submit his/her completed 10-11 Year-Old All Star nominating form to the League Player Agent no later than seven (7) calendar days from the receipt of said form.

(c) Manager Player Ballots

- (1) The League Player Agent shall prepare a 10-11 Year Old All Star ballot which contains the names, ages, and team names of all nominated 10-11 Year Old Major and Minor Division Players.
- (2) Not later than two (2) weeks before the final regular season game, the League Player Agent shall distribute one (1) 10-11 Year Old All Star ballot to each Major Division Manager and Coach of record and each Minor Division Manager of record.
- (3) Attendance at an All Star Voting meeting is MANDATORY for all Managers and Coaches prior to receiving a ballot. At least one representative from each team must be present at the meeting. Those not present MUST contact the Player Agent before receiving a ballot.
- (4) The names of the 10-11 Year Old All Star nominees are confidential and, subject to disciplinary action, no Manager, Coach, or Board Member shall disclose or cause to be disclosed any nominee's name.

(d) Manager Voting of AllStar Players

- (1) Each Major Division Manager and Coach of record and Each Minor Division Manager of record shall vote for up to fifteen (15) candidates who will be eligible for the All Star Team.

Each Major Division Manager and Coach of record shall receive and vote for AllStar players during the Mandatory AllStar Voting Meeting.

- (2) The League President, Vice President, and Player Agent shall count the All Star Ballots at the end of the AllStar Voting meeting.
- (3) The top four (4) vote recipients from the Managers and Coaches ballots, not already voted in by the player's votes, will be on the team.
- (4) The All Star Manager will select the remaining 4-6 players to be on the 10-11 Year Old All Star Team.
- (5) The All Star Manager can carry up to 14 players on the roster and a minimum of 12.
- (6) After selection of the fourteen candidates, the League Player Agent will notify each player's family. If an All Star Candidate is unable to make the necessary time commitment to the All Star Team, the next in line will be pulled up for eligibility and screened for availability by the Player Agent.
- (7) If a coach chooses too many candidates on the form, his/her ballot will be deemed ineligible.
- (e) Announcement: The League President shall announce the names of the 10-11 year old All Stars on or about date TBD, or players and families shall be invited to a league sponsored announcement banquet on or around date TBD.

SECTION EIGHT

9-10 Year Old All Stars

(a) Player Voting

- (1) Not less than three and one half (3 1/2) weeks before the final game of the season, the League Player Agent shall Distribute one (1) 9-10 year old All Star Voting Form to each Minor Division Player. During the voting process the team manager (or a coach of record) will be present to witness the vote.
- (2) Each Minor Division Player can vote for up to five (5) players from their division. This voting form will be turned in immediately after the voting process. Ballots will be sealed in an envelope, with the team manager (or coach of record) signing across the seal to maintain voting confidentiality until counted.
- (3) Any player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (4) The League President, Vice President, and Player Agent shall unseal the ballot envelopes and count the player votes together. The top four (4) players with the majority votes will be on the team.
- (5) If a player chooses too many candidates on the form, his/her ballot will be deemed ineligible.

(b) Manager/Coach Nominations

- (1) Not less than three (3) weeks before the final game of the regular season, the League Player Agent shall distribute one (1) 9-10 Year Old All Star nominating form to each Minor Division Manager.
- (2) Each Minor Division Manager shall nominate not more than five (5) players from his/her team to be placed on the 9-10 Year Old Star ballot.
- (3) Any player who has been ejected from two (2) or more games during the regular season must be reviewed by the League Board of Directors to determine All Star eligibility.
- (4) Each Minor Division Manager shall submit his/her completed 9-10 Year Old All Star nominating form to the League Player Agent no later than seven (7) calendar days from the receipt of said form.

(c) Manager Player Ballots

- (1) The League Player Agent shall prepare a 9-10 Year Old All Star ballot which contains the names, ages, and team names of all of the nominated 9-10 Year Old Minor Division Players.
- (2) Not later than two (2) weeks before the final regular season game, the League Player Agent shall distribute one (1) 9-10 Year Old All Star ballot to each Minor Division Manager and Coach of Record.
- (3) Attendance at an All-Star Voting Meeting is MANDATORY for all Minor Division Managers and Coaches prior to receiving a ballot. At least one representative from each team must be present at the meeting. Those not present MUST contact the Player Agent before receiving a ballot.
- (4) The names of the 9-10 Year Old All Star nominees are confidential and, subject to disciplinary action, no Manager, Coach, or Board Member shall disclose or cause to be disclosed any nominee's name.

(d) Manager Voting of AllStar Players

- (1) Each Minor Division Manager and Coach of record shall vote for up to fifteen (15) candidates who will be eligible for the All Star Team.
 - (2) Each Minor Division Manager and Coach of record shall receive and vote for AllStar players during the Mandatory AllStar Voting meeting.
 - (3) The League President, Vice President, and Player Agent shall count the All Star Ballots at the end of the AllStar Voting Meeting.
 - (4) The top four (4) vote recipients from the Managers and Coaches, not already voted in by the player's votes are on the team.
 - (5) The All Star Manager will select the remaining 4-6 players to be on the 9-10 year-old All Star Team.
 - (6) The All Star Manager can carry up to 14 players on the roster and a minimum of 12.
 - (7) After selection of the fourteen candidates, the Player Agent will notify each player's family. If an All Star Candidate is unable to make the necessary time commitment to the All Star Team, the next in line will be pulled up for eligibility and screened for availability by the Player Agent.
- (8) If a coach chooses too many candidates on the form, his/her ballot will be deemed ineligible.
- (e) Announcement: The League President shall announce the names of the 9-10 Year Old All Stars on or about date TBD, or players and families shall be invited to a league sponsored announcement banquet on or around date TBD.

ARTICLE XII - MEETINGS

SECTION ONE

General Membership Meetings - The League shall conduct a General Membership Meeting to be held at 7:00 pm on the first Monday of each month at a prescribed location determined by the Board of Directors, Vacaville, CA. A meeting agenda and minutes from the previous month's General Membership Meeting shall be made available to each Member attending the meeting prior to the League President calling the meeting to order.

SECTION TWO

Board of Directors Meetings - The League shall conduct a Board of Directors Meeting to be held immediately following the General Membership Meeting on the first Monday of each month at a prescribed location determined by the Board of Directors, Vacaville, CA. A meeting agenda and minutes from the previous month's Board of Directors Meeting shall be made available to each Board Member attending the meeting prior to the League President calling the meeting to order.

SECTION THREE

Protest Committee Meetings – The Protest Committee shall schedule such meetings as necessary within forty-eight (48) hours of the League President's receipt of a Manager's Protest Report. Except in the cases of delays due to waiting for the interpretation of a Little League Rule from either District, Regional or National Little League Headquarters, the Protest Committee shall render its decision at its meeting.

SECTION FOUR

Special Meetings - Special Meetings shall be scheduled and conducted in accordance with Vacaville Central Little League Constitution, Article V, Section Seven and Article VI, Section Four.

ARTICLE XIII - AMENDMENTS

Amendments to the League's By-Laws may be approved by a majority vote of the Members present at any duly scheduled General Membership meeting. Any amendment so approved must be submitted to the District Administrator of Little League District 64 for review.

January 30, 2019

Date Ratified by Membership

// signed //

Signature of President: Kevin Wilcox

February 12, 2019

DATE

// signed //

Signature of Vice President: Elisha Thornley

February 12, 2019

DATE