



RULES – GBWAA Tee Ball LEAGUE (Ages 5-6)

PLAYING FIELD:

1. Distance from home plate to the pitcher is 38 feet in general.
2. All base lines are 60 feet.

GENERAL RULES:

1. Pre-game warm-ups should be held in the outfield and/or batting cage to avoid interference with field preparations.
2. Ground rules reviewed before games time.
3. The Infield Fly Rule **DOES NOT** apply.
4. Home team is responsible for:
 - A. Providing game balls.
 - B. Putting the bases out, making sure the chalk lines are out.
 - C. Marking the 38-foot pitching spot.
 - D. Making the decision as to field playability.
5. Away team is responsible for:
 - A. Opening, Closing, and all coverage of the concession stands for games
 - B. Assisting the home team with field duties if and when possible.
6. Throwing of any equipment in anger will result in a TEAM WARNING. The second offense (by any team member) **WILL** result in an **OUT** and possible ejection of that player.
7. All players must remain in their respective bench areas, except for the on-deck batter.
8. Only the manager (or his/her designate) may call time to discuss a situation with the opposing manager.
9. A team may play with only 8 players. If a team is short, it can borrow a player(s) from the other team (if the other manager agrees to it) or advance coordination with the commissioner to bring a player from another T-Ball team.

PLAYING RULES:

1. All the players will be in the batting order for the entire game, 7 players should bat per inning.
2. Each team will field 5 infielders (1st, 2nd, 3rd & SS) and a Pitcher's Helper playing near the adult who is pitching (all Pitcher's helper **must** wear heart protector) & a **maximum** of 4 outfielders (L, LC, RC, R). Pitcher's helper must be at least 38' from batter and no more than 5 feet from pitcher. Outfielders **must** be at **least 10 feet** beyond the baselines or in the outfield grass.
3. Managers **SHALL rotate the players** at different positions, both infield and outfield (i.e. don't play same player at shortstop the entire game). Keep the safety of the inexperienced players in mind.
4. All batters and runners must wear a helmet.

5. A game will consist of at least 3 innings (games shall never exceed 90 minutes)
6. A batter throwing the bat will be given one warning. Next time, he/she is OUT. Third offense will result in the player being removed from the batting lineup for the remainder of the game.
7. Bunting, stealing and lead-offs are not allowed.
8. A runner may not take an additional base on an overthrow.
9. A batter shall stop at first base regardless of where the ball is hit.
10. Fielders should be encouraged to make an out at the easiest base.
11. The team in the field may place 2 coaches in the outfield behind the outfielders to verbally assist the players in fielding positions and decisions.
12. Sliding is not permitted.
13. If there is any concern over the health and well being of any child or adult who has come into contact with a batted ball, play will IMMEDIATELY STOP. Play shall then be taken over and the runners shall return to their starting bases. (Play stops IMMEDIATELY if injury occurs due to a thrown ball).
14. The condition for calling a runner out is:
 - A. Infield player has control of the ball and tags the runner.
 - B. Infield player has control of the ball and tags the base.
 - C. Outfielders **CANNOT** tag players or tag bases for outs.

PITCHING:

1. Each team will provide an adult pitcher.
2. Pitching will be overhand.
3. All batters will receive 5 pitches to hit the ball. The batter will then be provided with the tee.

SCORE REPORTING:

1. **PLEASE DO NOT EMPHASIZE THE SCORE OF THE GAME** to players, coaches or parents during the course of the game.
2. At this level of play, the final score of the games are NOT to be reported to the commissioner.